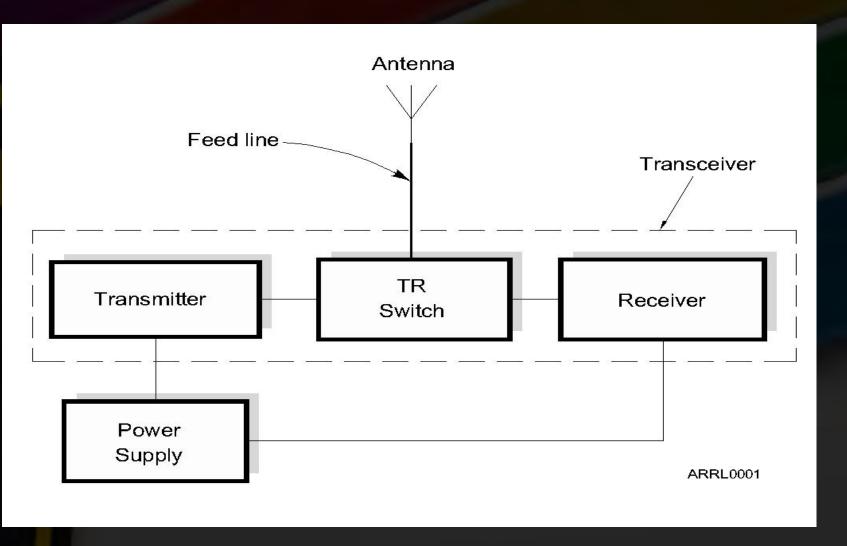


The Basic Radio Station



What Happens During Radio Communication?

- Transmitting (sending a signal):
 - —Information (voice, data, video, commands, etc.) is converted to electronic form.
 - The information in electronic form is added to a radio wave.
 - The radio wave carrying the information is sent from the station antenna into space.

What Happens During Radio Communication?

- Receiving:
 - The radio wave carrying the information is intercepted by the receiving station's antenna.
 - The receiver extracts the information from the received wave.
 - The information is then presented to the user in a format that can be understood (sound, picture, words on a computer screen, response to a command, etc.).

What Happens During Radio Communication?

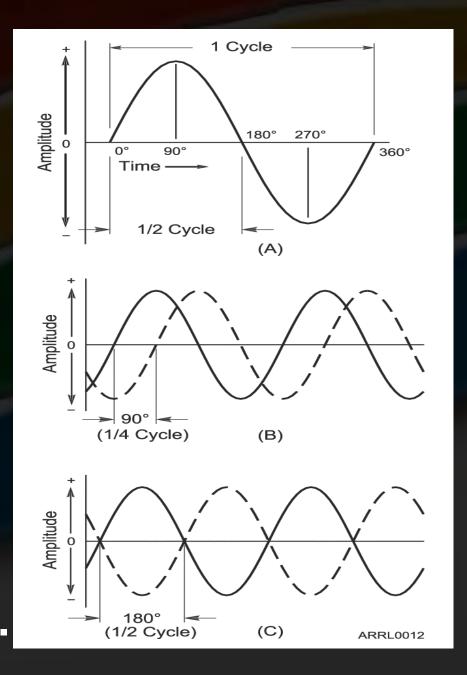
- Adding and extracting the information can be simple or complex.
- This makes ham radio fun...learning all about how radios work.
- Don't be intimidated. You will be required to only know the basics, but you can learn as much about the "art and science" of radio as you want.

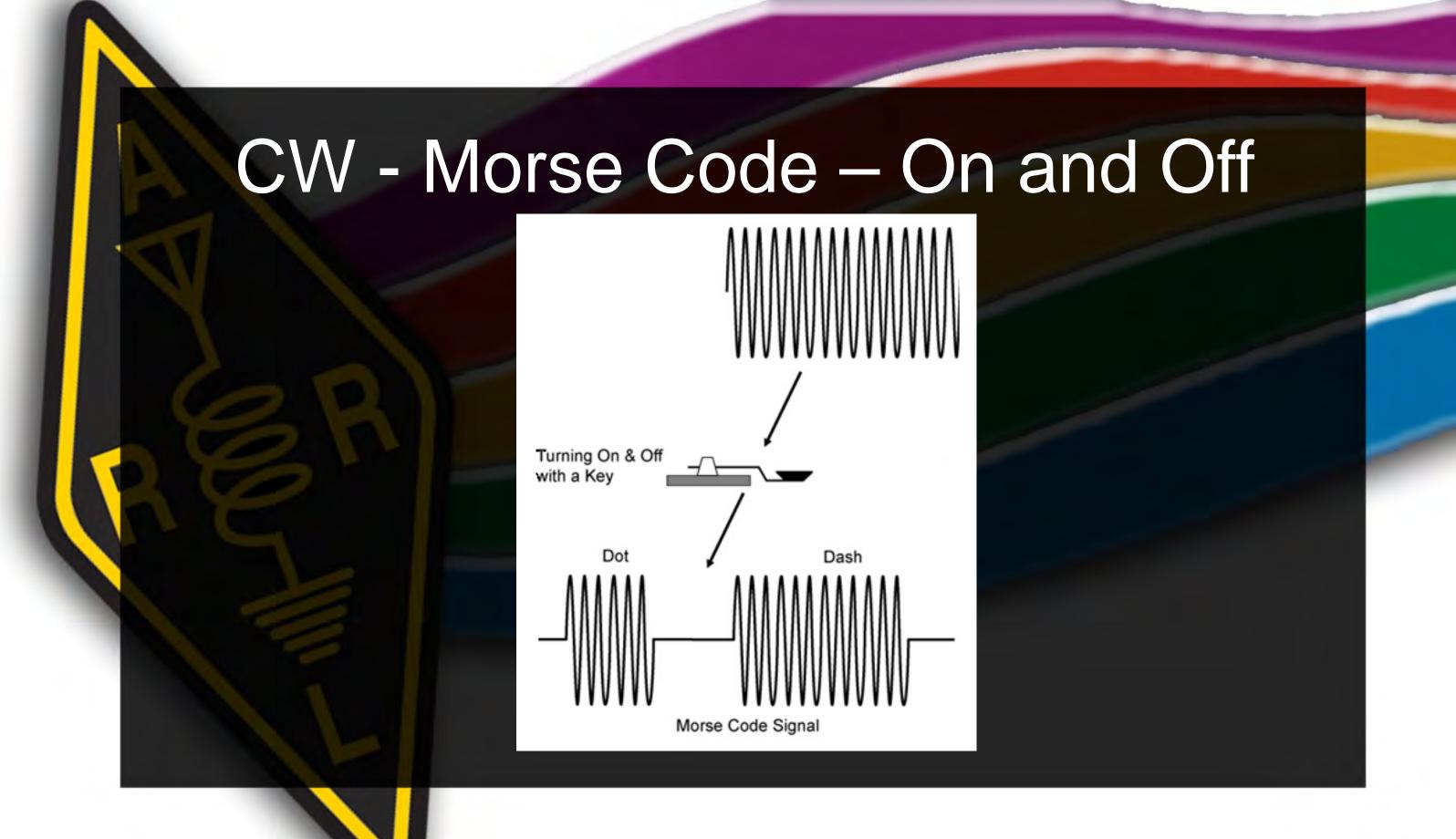
Adding Information — Modulation

- When we add some information to the radio wave, (the carrier) we modulate the wave.
 - Turn the wave on and off (Morse code)
 - Speech or music
 - Data
- Different modulation techniques vary different properties of the wave to add the information:
 - Amplitude, frequency, or phase

Phase

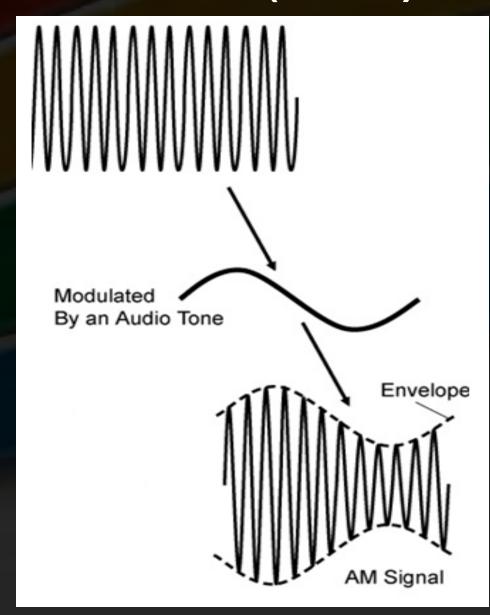
- Along with frequency and period, another important property of waves is *phase*.
- Phase is a position within a cycle.
- Phase is also a relative position between two waves.





Amplitude Modulation (AM)

In AM, the amplitude of the carrier wave is modified in step with the waveform of the information (the tone shown here).



Composite Signals

- The process of adding information to an unmodulated radio wave creates additional signals called sidebands.
- The sidebands and carrier work together to carry the information.
- The combination of carrier and sidebands creates a *composite* signal.

Bandwidth

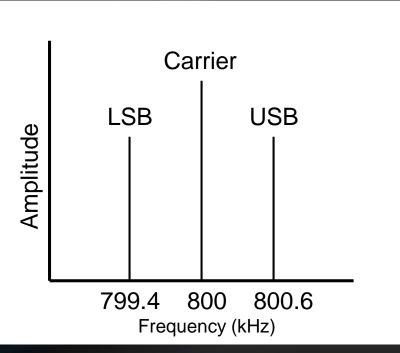
- The carrier and sidebands have different frequencies, occupying a range of spectrum space.
- The occupied range is the composite signal's bandwidth.
- Different types of modulation and information result in different signal bandwidths.

Characteristics of Voice AM

AM signals consist of three components:

- -Carrier
- -Lower sideband (LSB)
- -Upper sideband (USB)

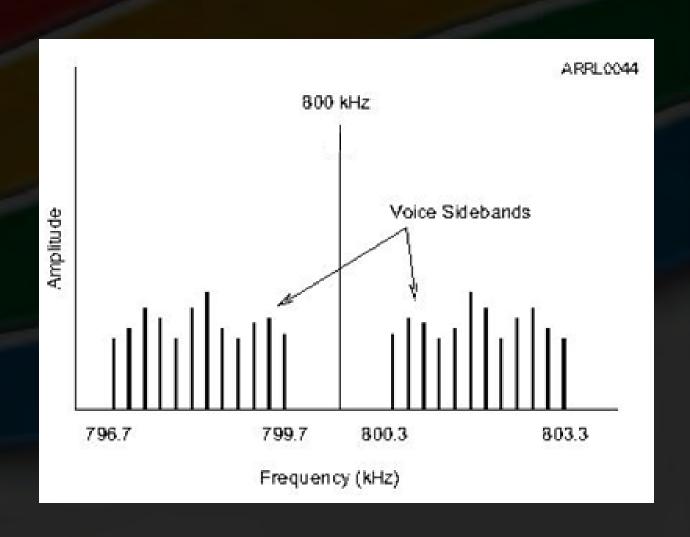
AM bandwidth is twice the information bandwidth.



AM signal being modulated by a 600 Hz tone

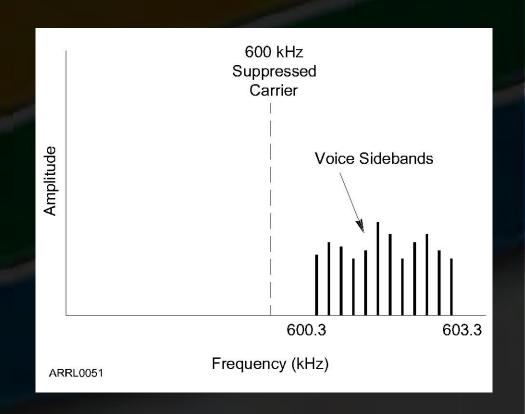
Characteristics of Voice Information

- Sounds that make up voice are a complex mixture of multiple frequencies from 300– 3000 Hz
- Two mirror-image sets of sidebands are created, each up to 3000 Hz wide.
- AM voice signal bandwidth
 2 x 3000 Hz = 6000 Hz



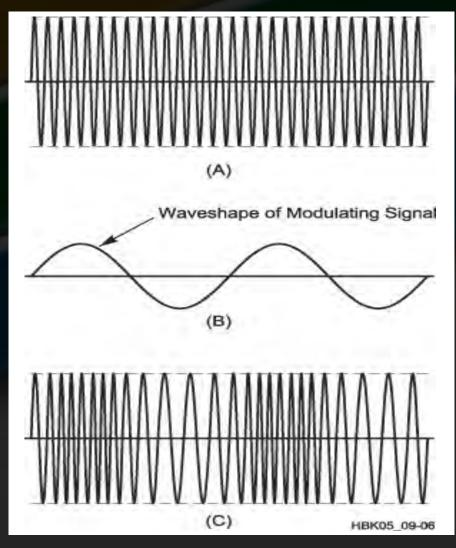
Single Sideband Modulation (SSB)

- The two sets of voice sidebands carry duplicate information.
- We can improve efficiency by transmitting only one sideband and reconstructing the missing carrier in the receiver.
- SSB bandwidth is only 3000 Hz for voice signals.



Frequency and Phase Modulation (FM and PM)

- Instead of varying amplitude, if we use the information to vary the carrier's frequency, *frequency modulation* (FM) is produced.
- FM bandwidth (for voice) is between 5 and 15 kHz.
- We can also shift the signal's phase back and forth, creating phase modulation (PM) that is very similar to FM.



Typical Signal Bandwidths

Signal Bandwidths

Type of Signal

AM voice

AM broadcast

Commercial video broadcast

SSB voice

SSB digital

CW

FM voice

FM broadcast

Typical Bandwidth

6 kHz

10 kHz

6 MHz

2 to 3 kHz

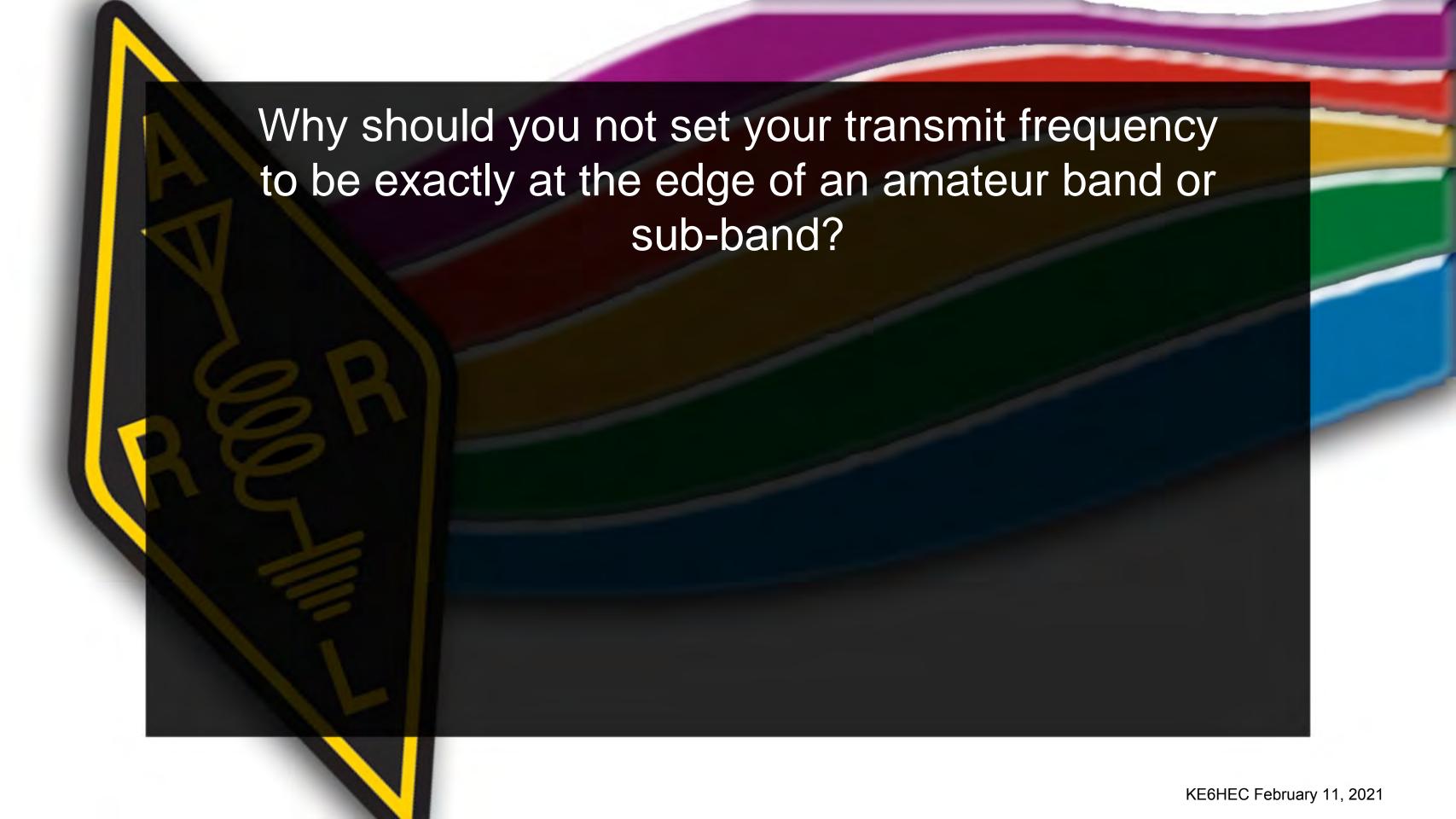
500 to 3000 Hz (0.5 to 3 kHz)

150 Hz (0.15 kHz)

10 to 15 kHz

150 kHz

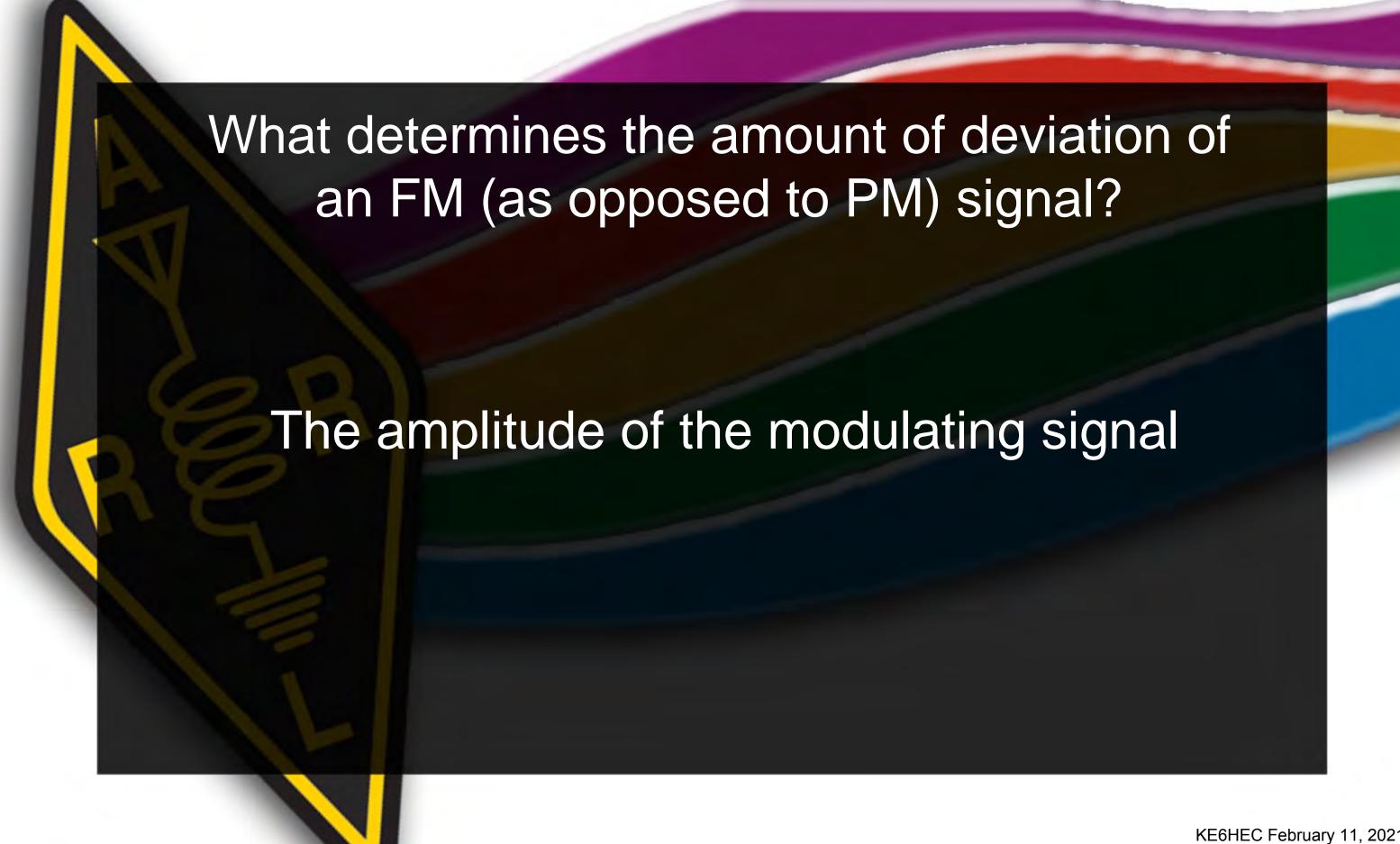




Why should you not set your transmit frequency to be exactly at the edge of an amateur band or sub-band?

To allow for calibration error in the transmitter frequency display
So that modulation sidebands do not extend beyond the band edge
To allow for transmitter frequency drift



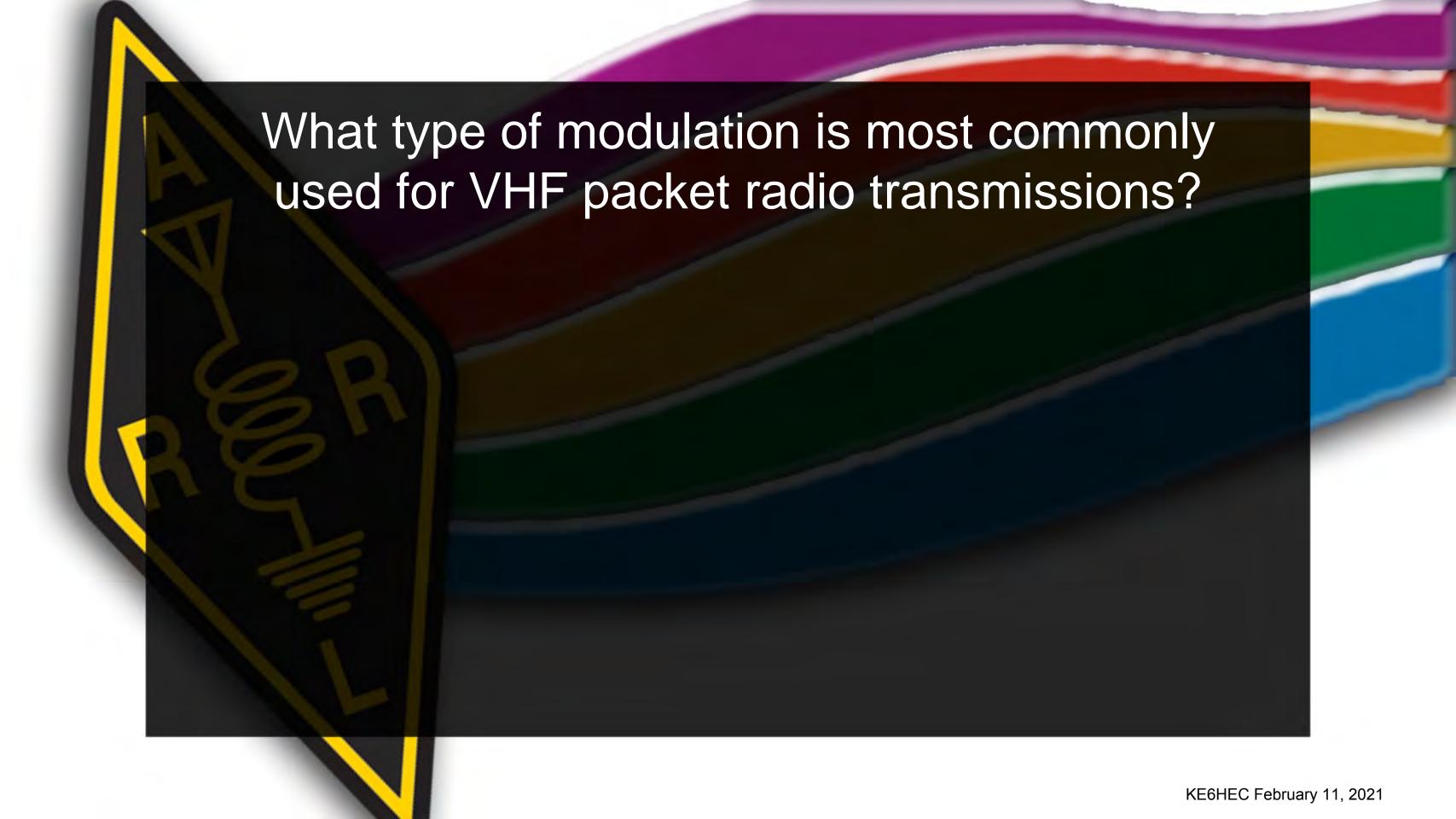


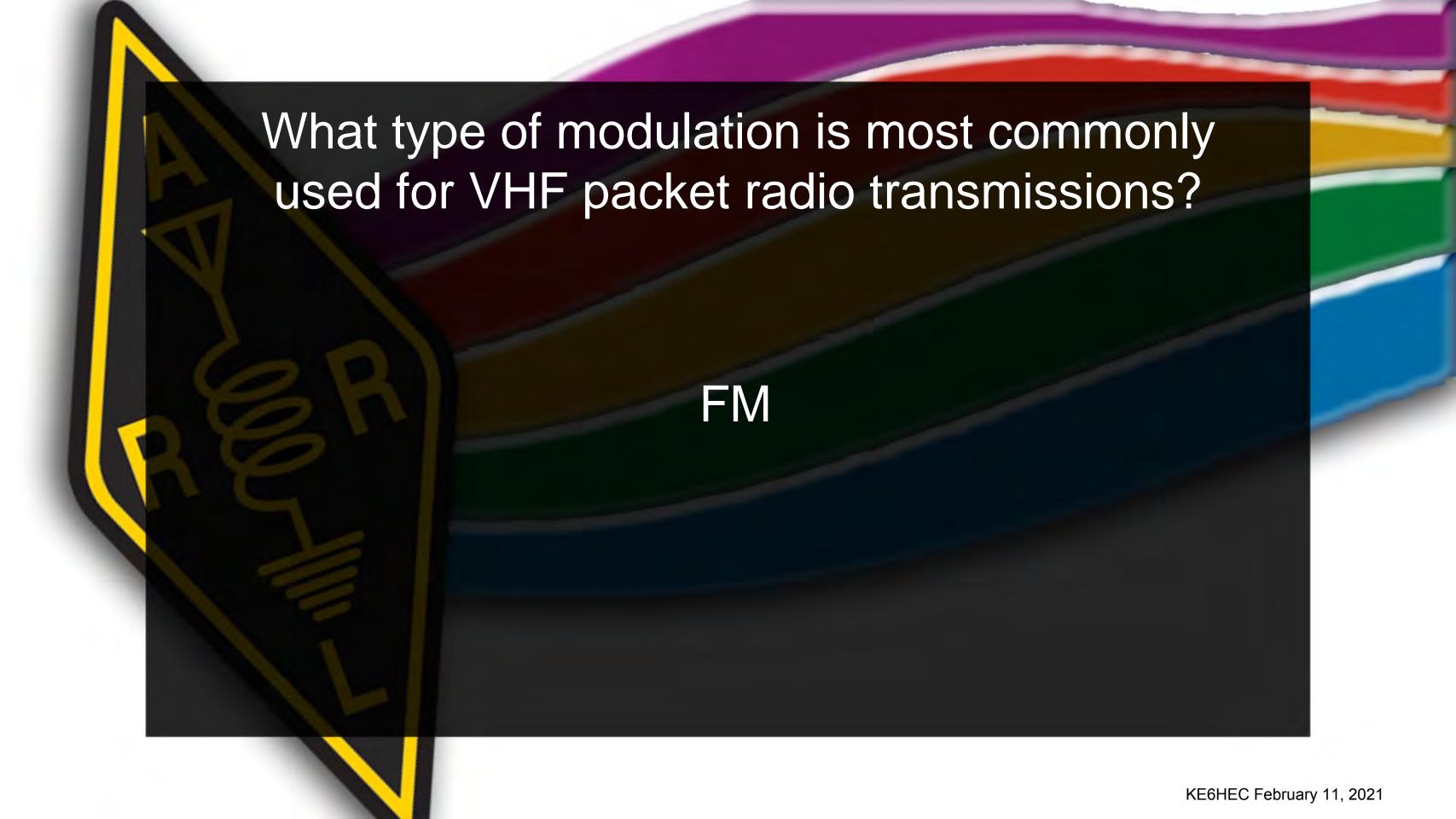


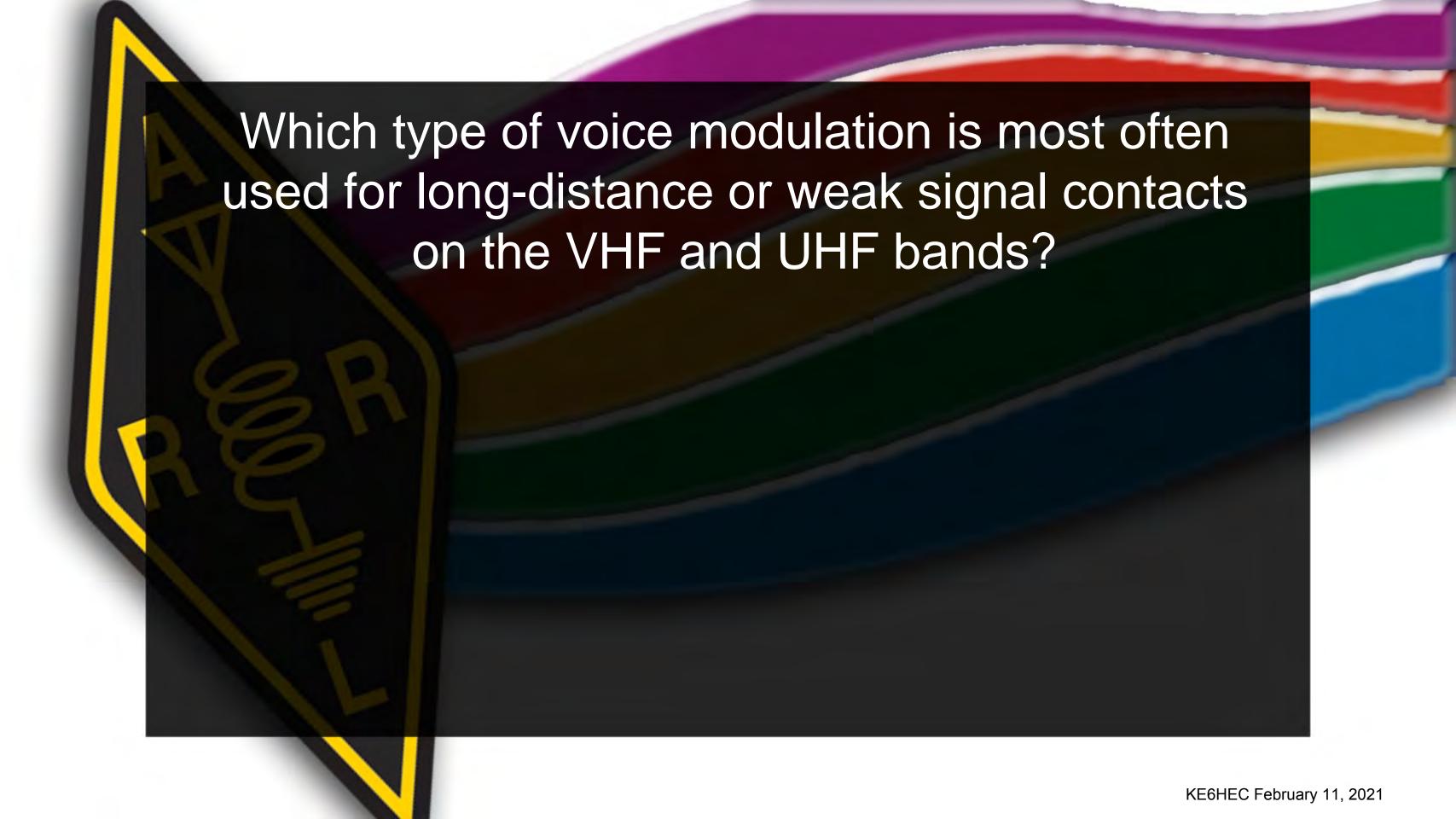


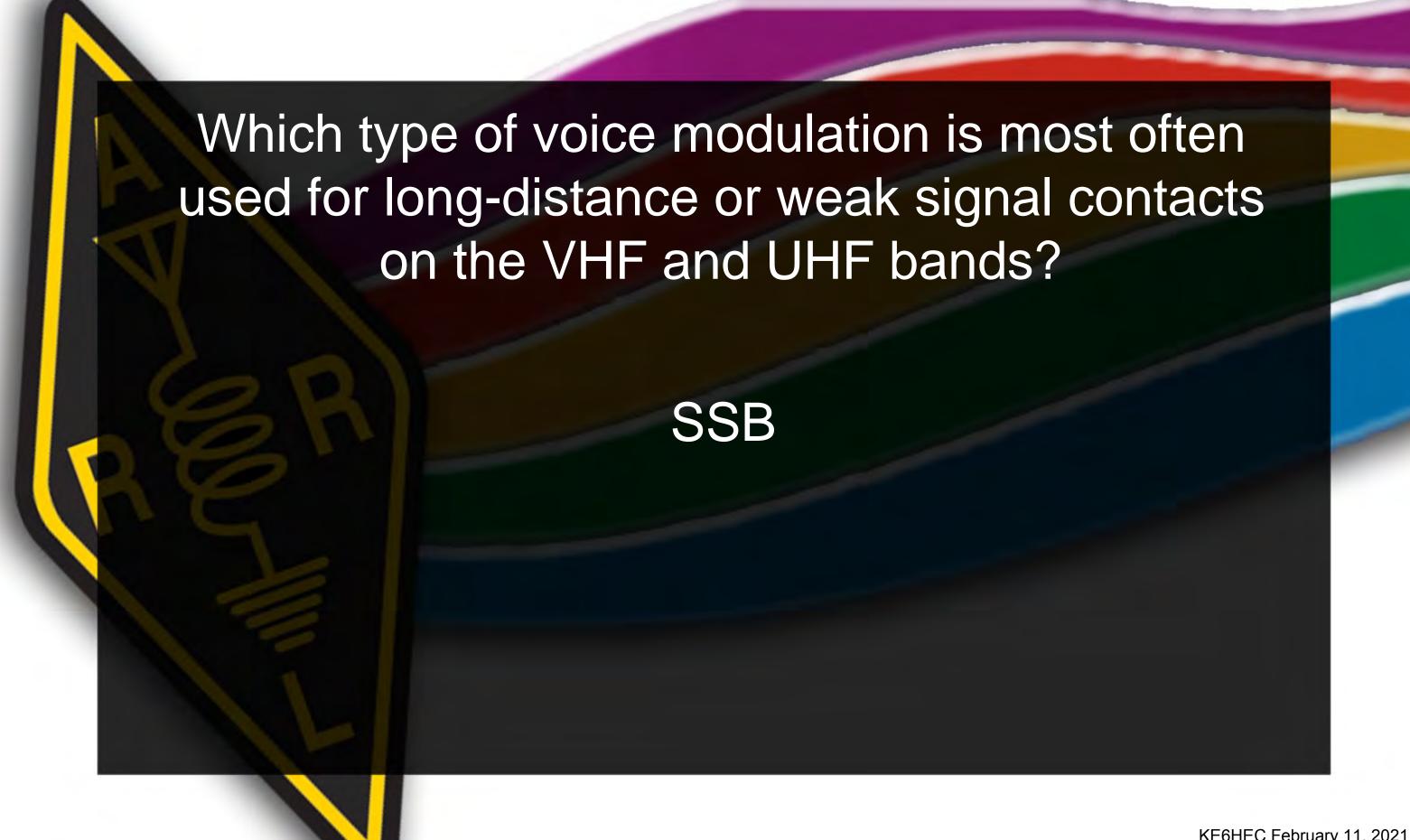


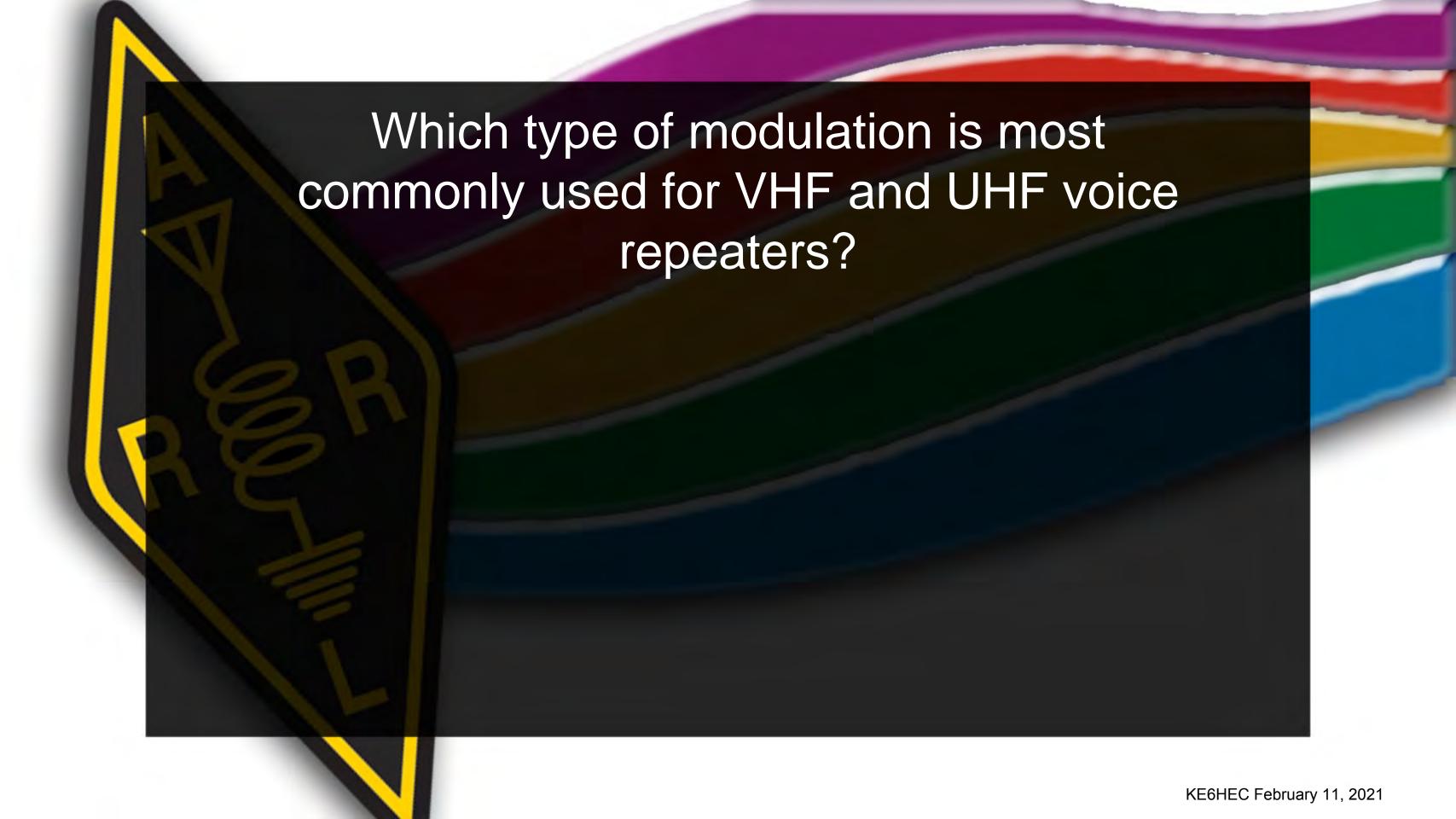


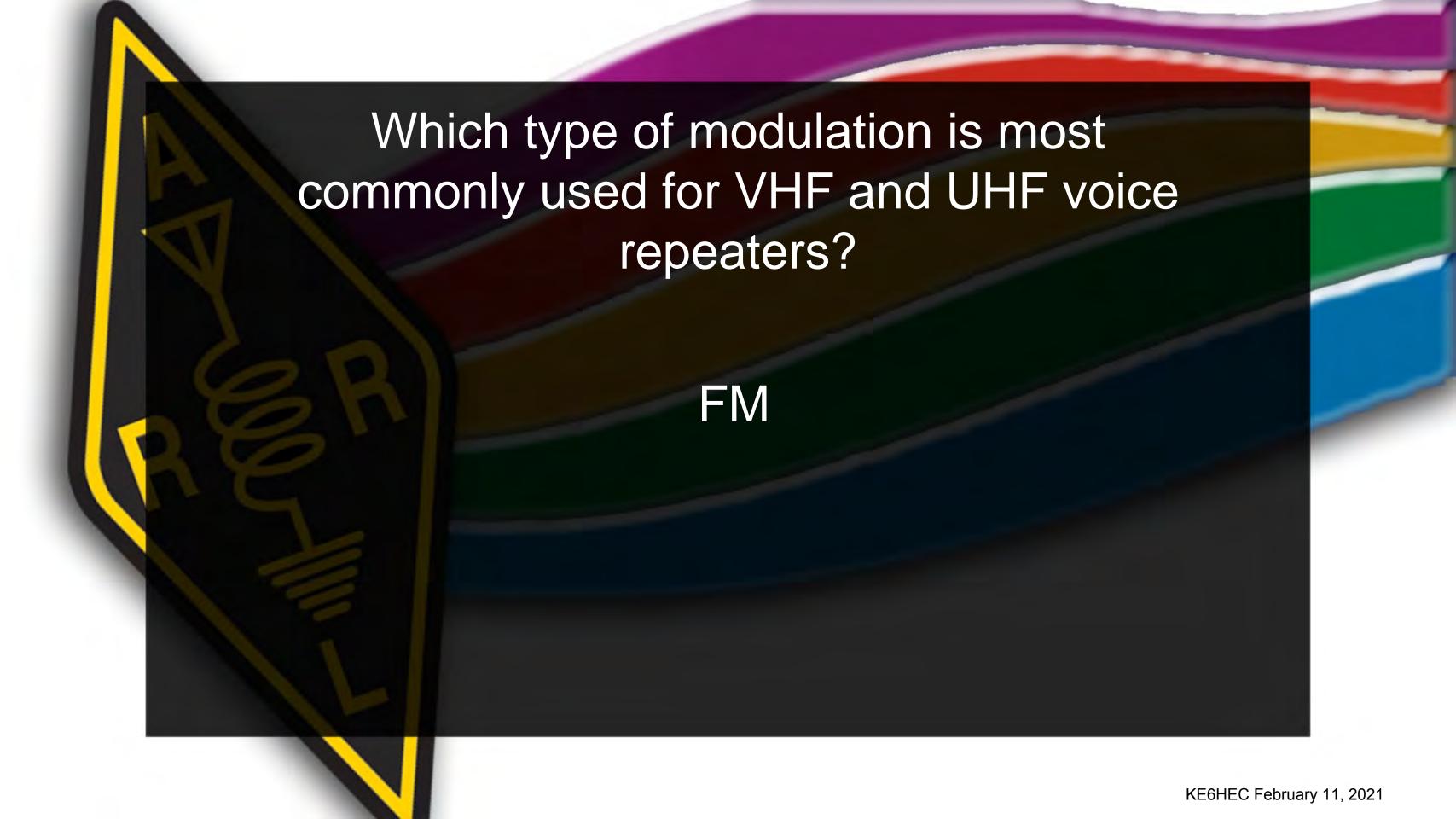


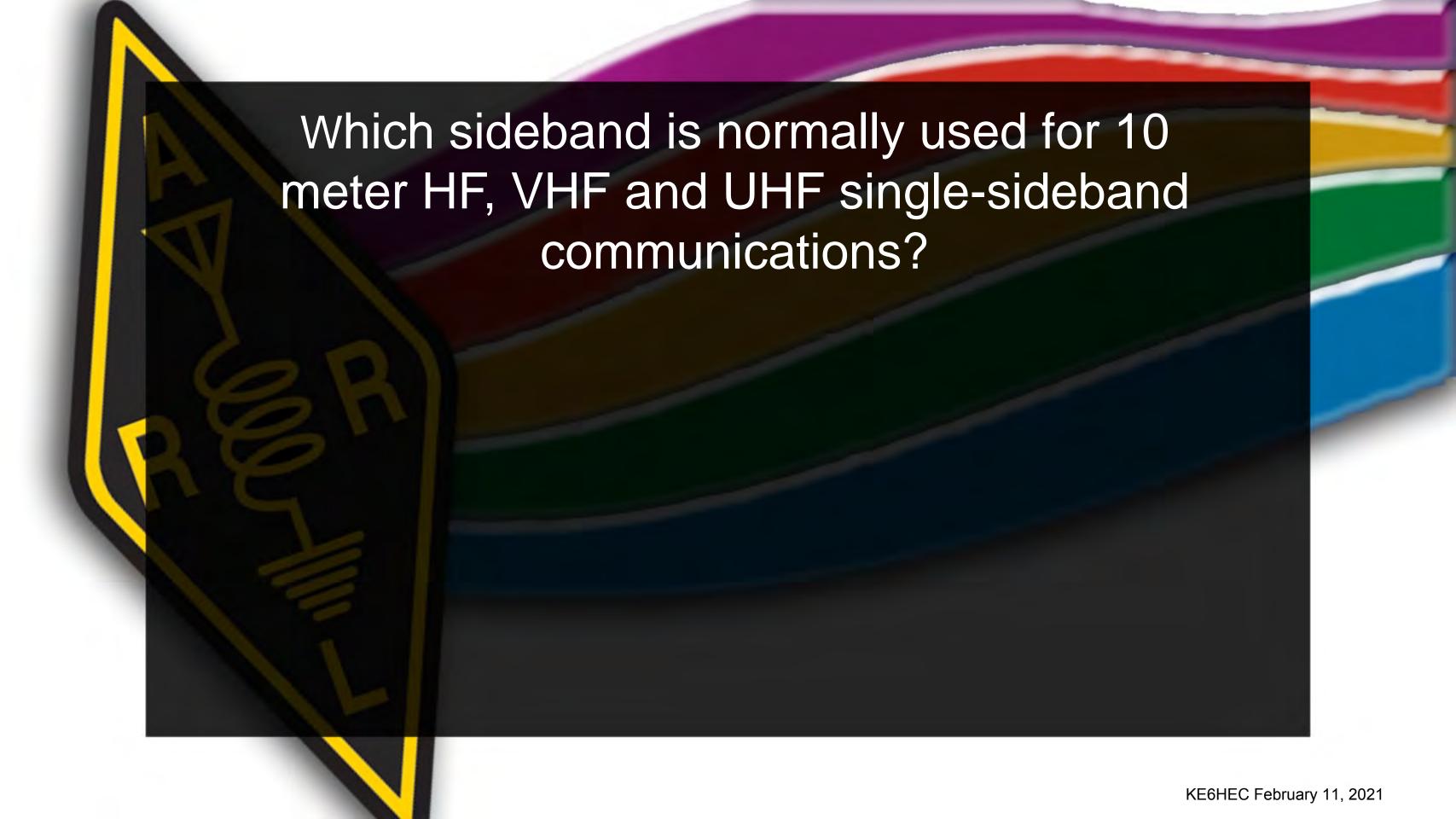


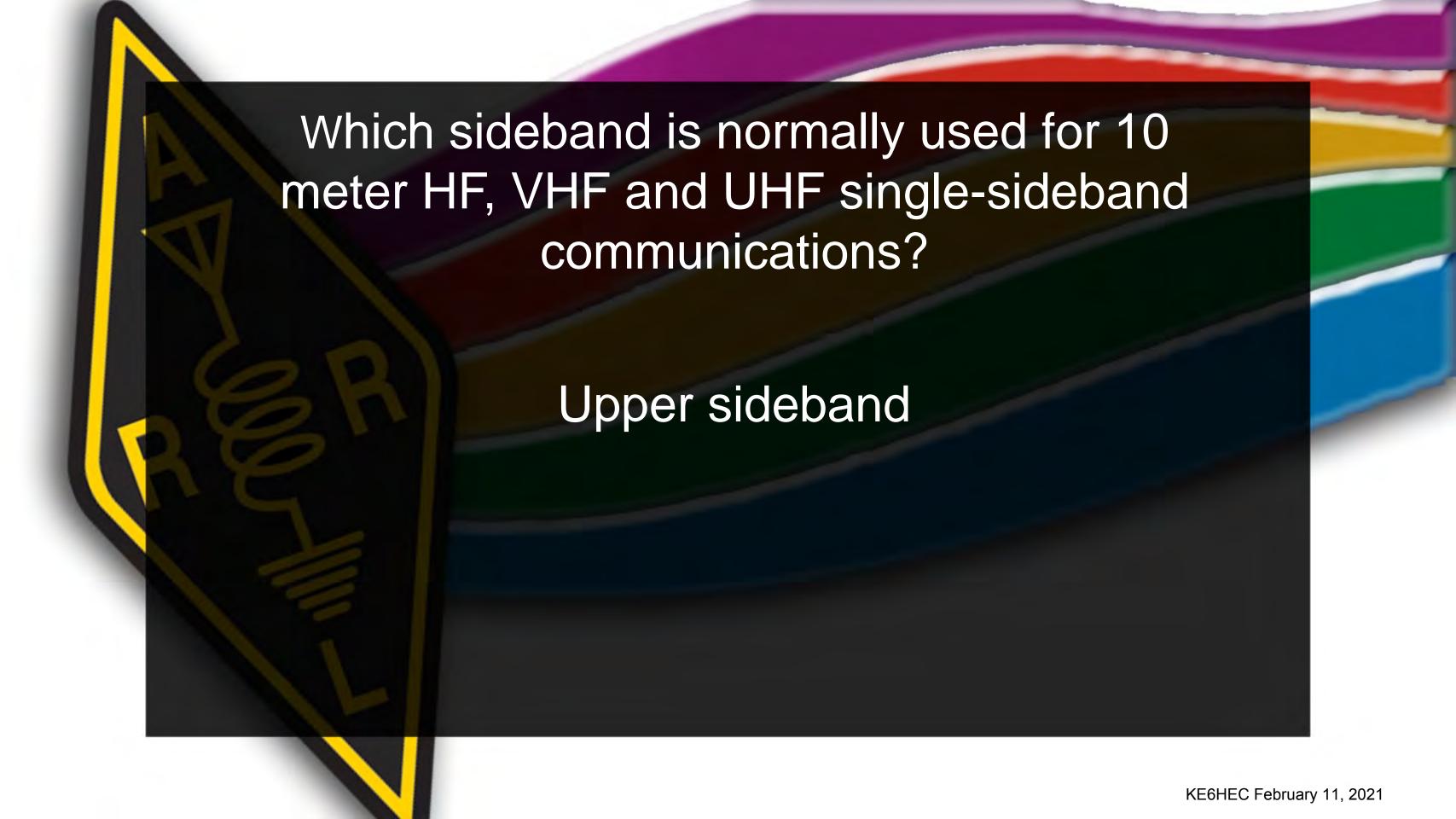


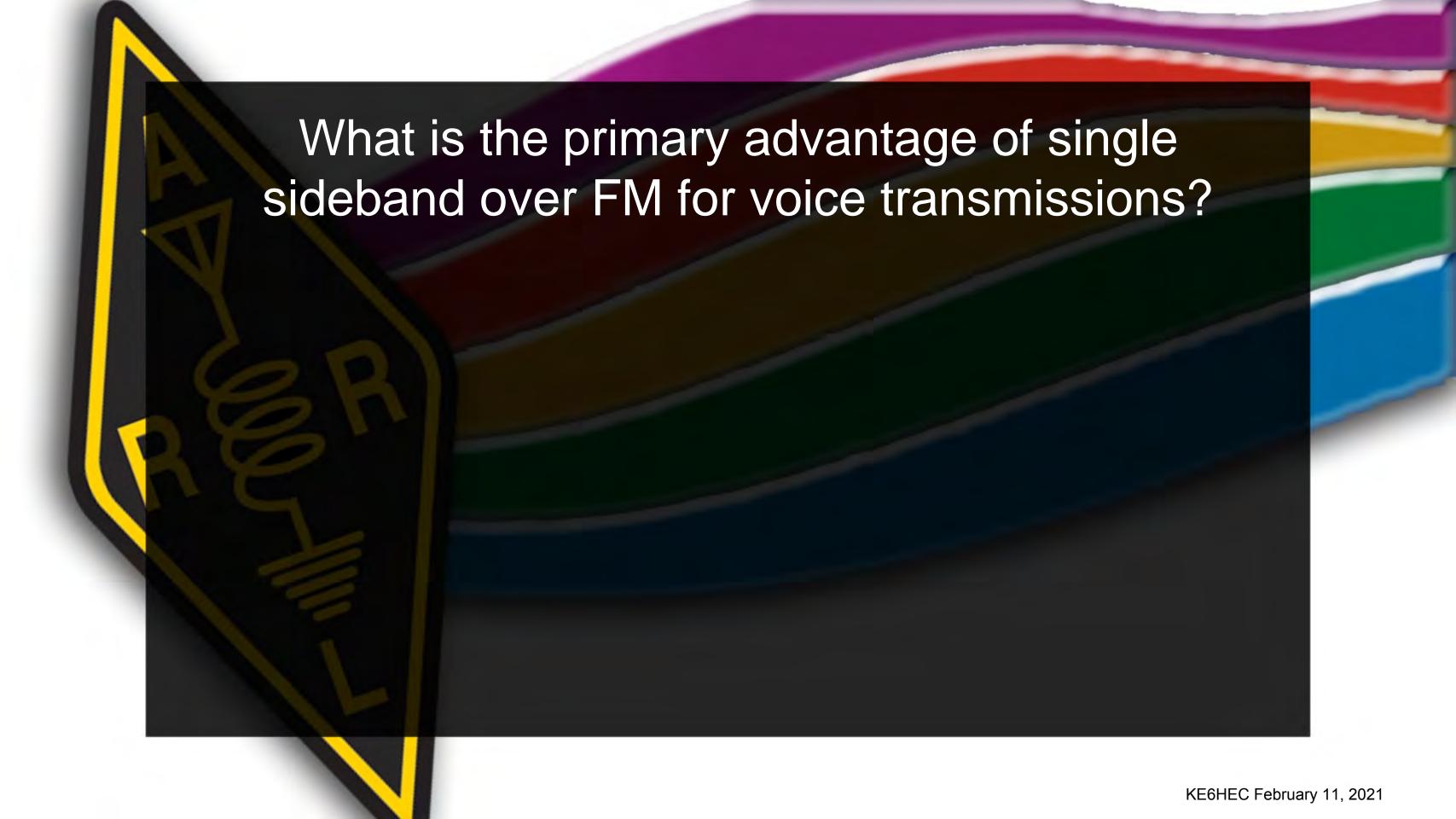


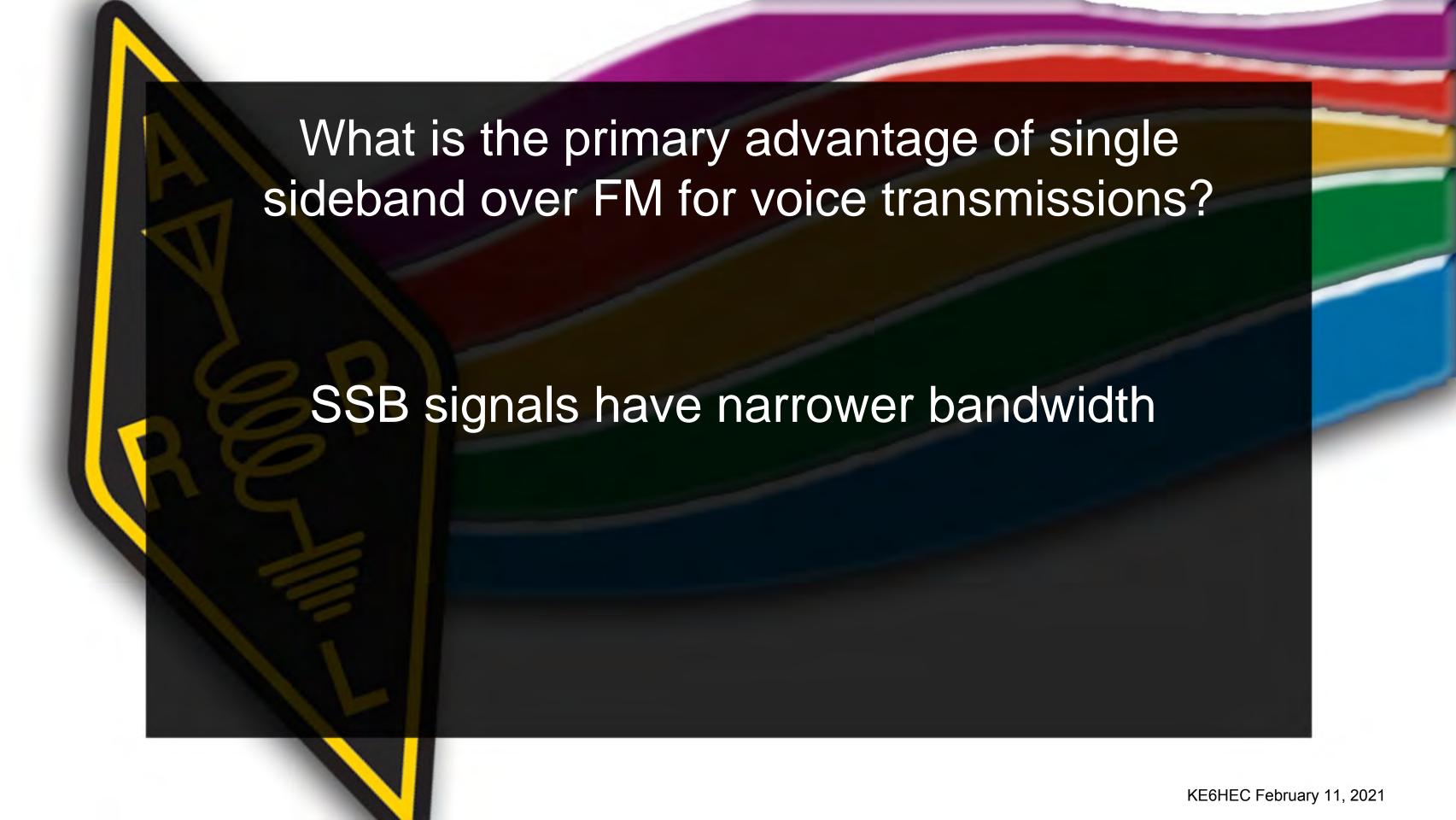




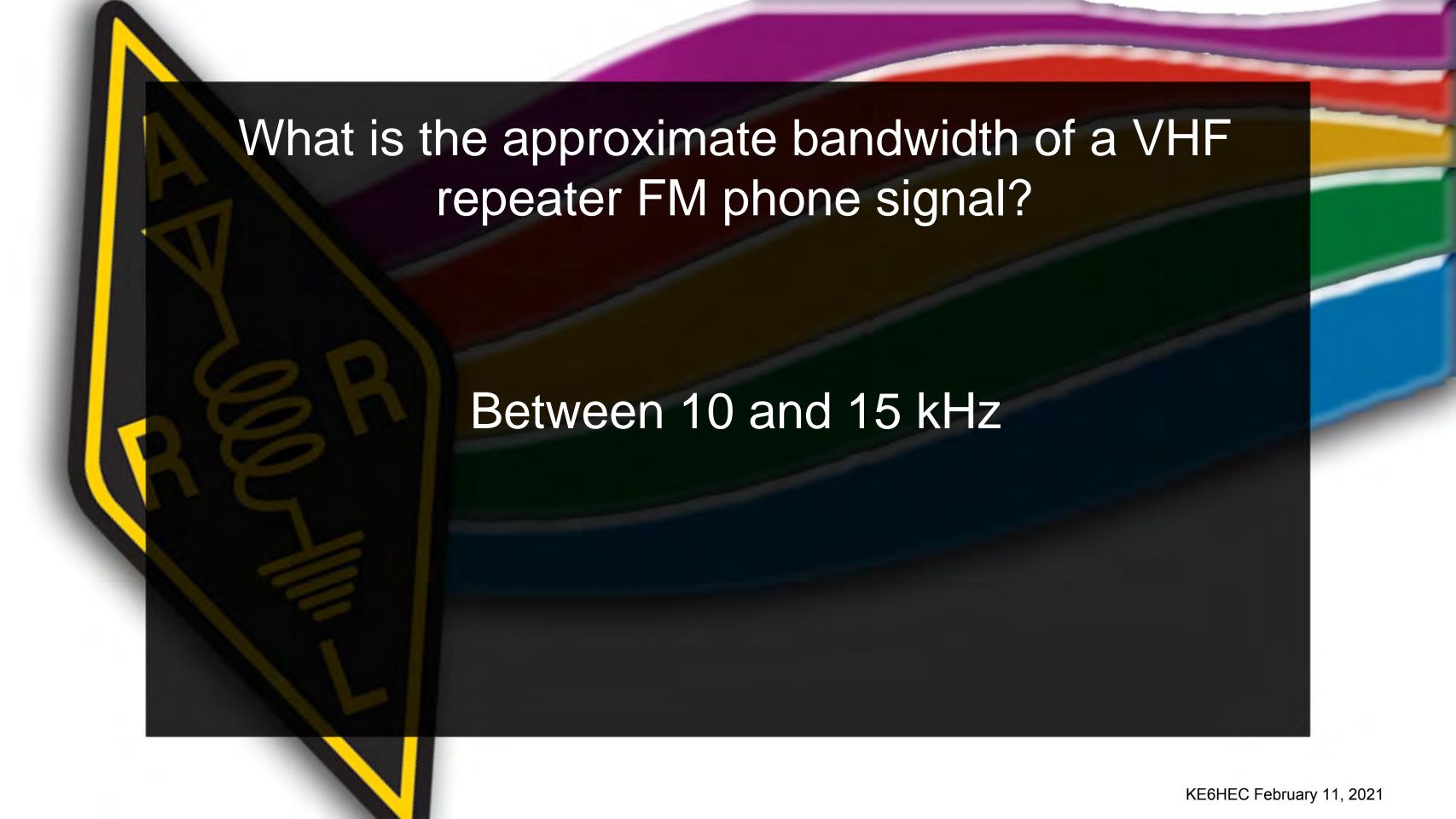


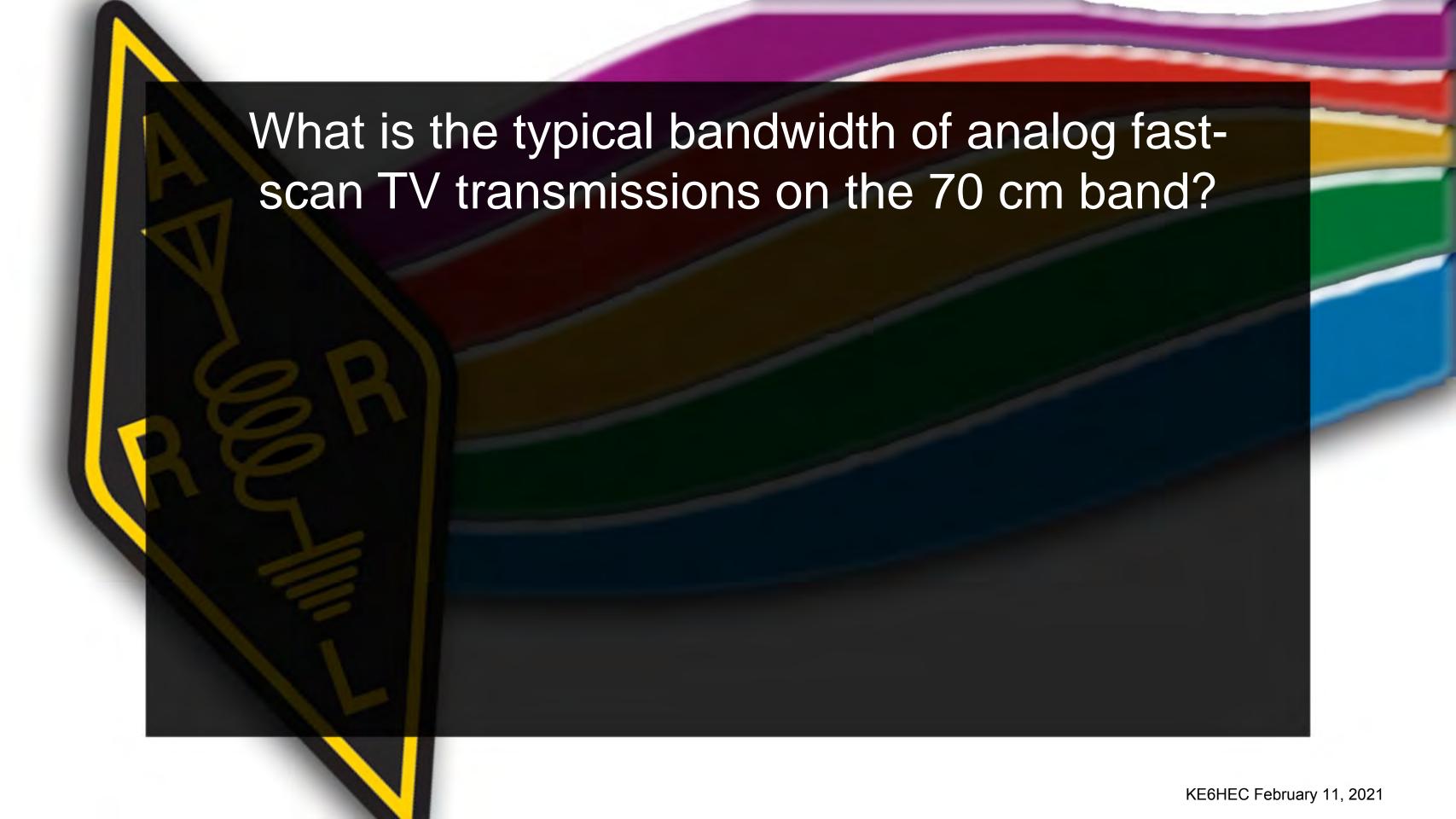




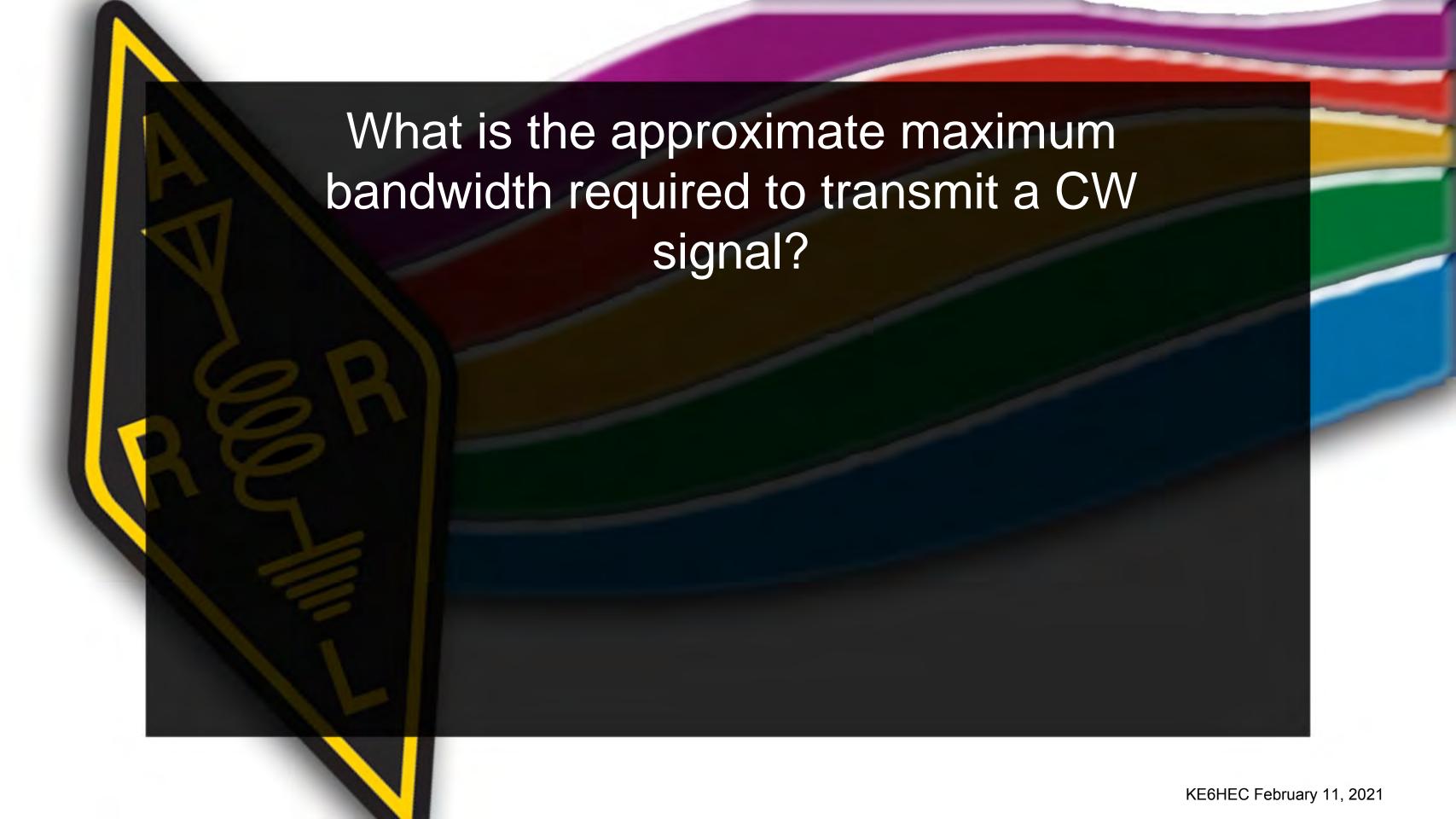


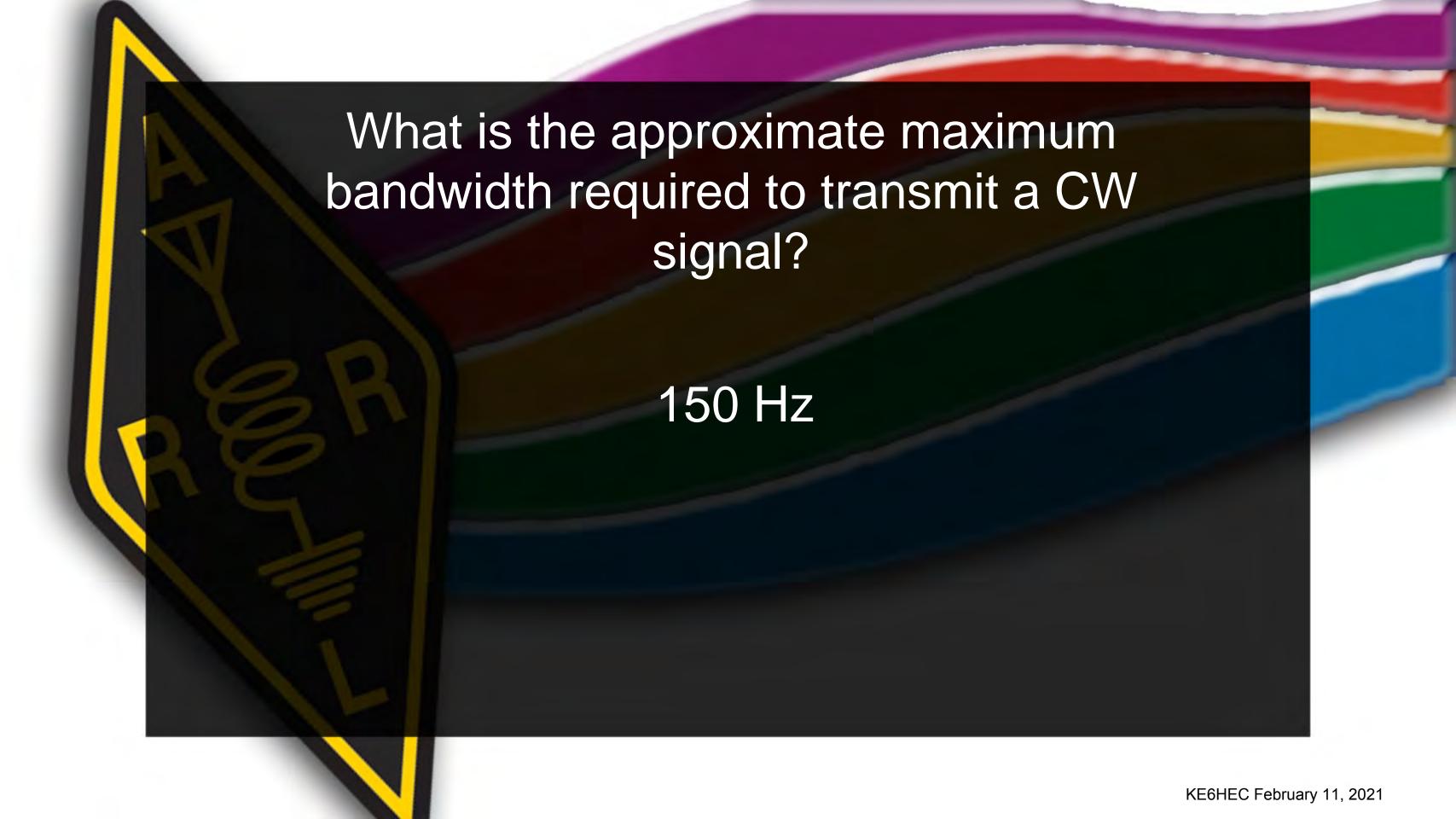


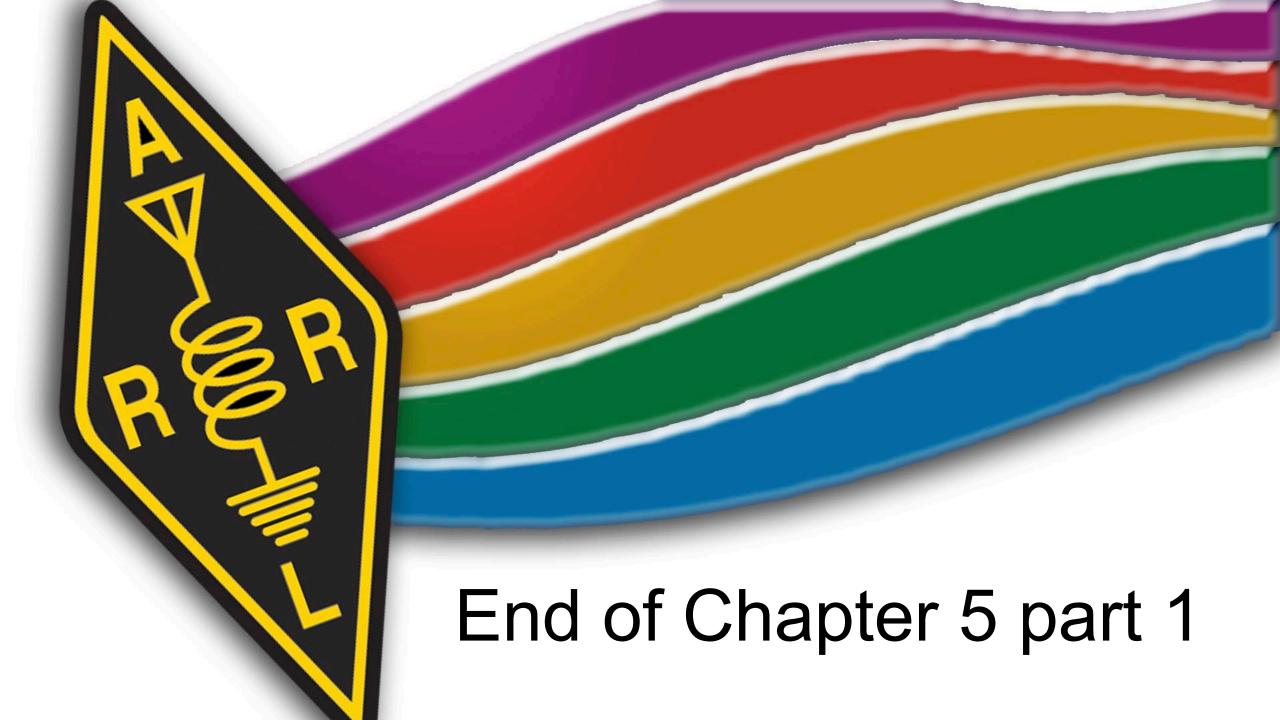






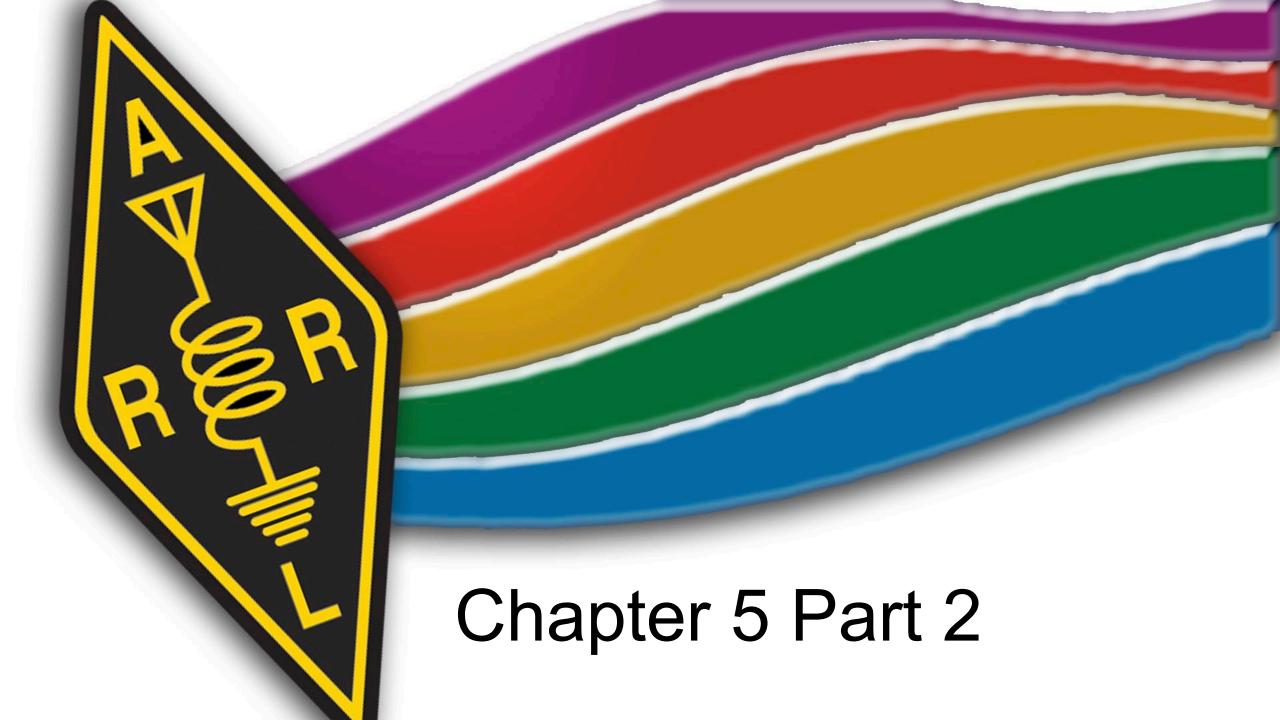


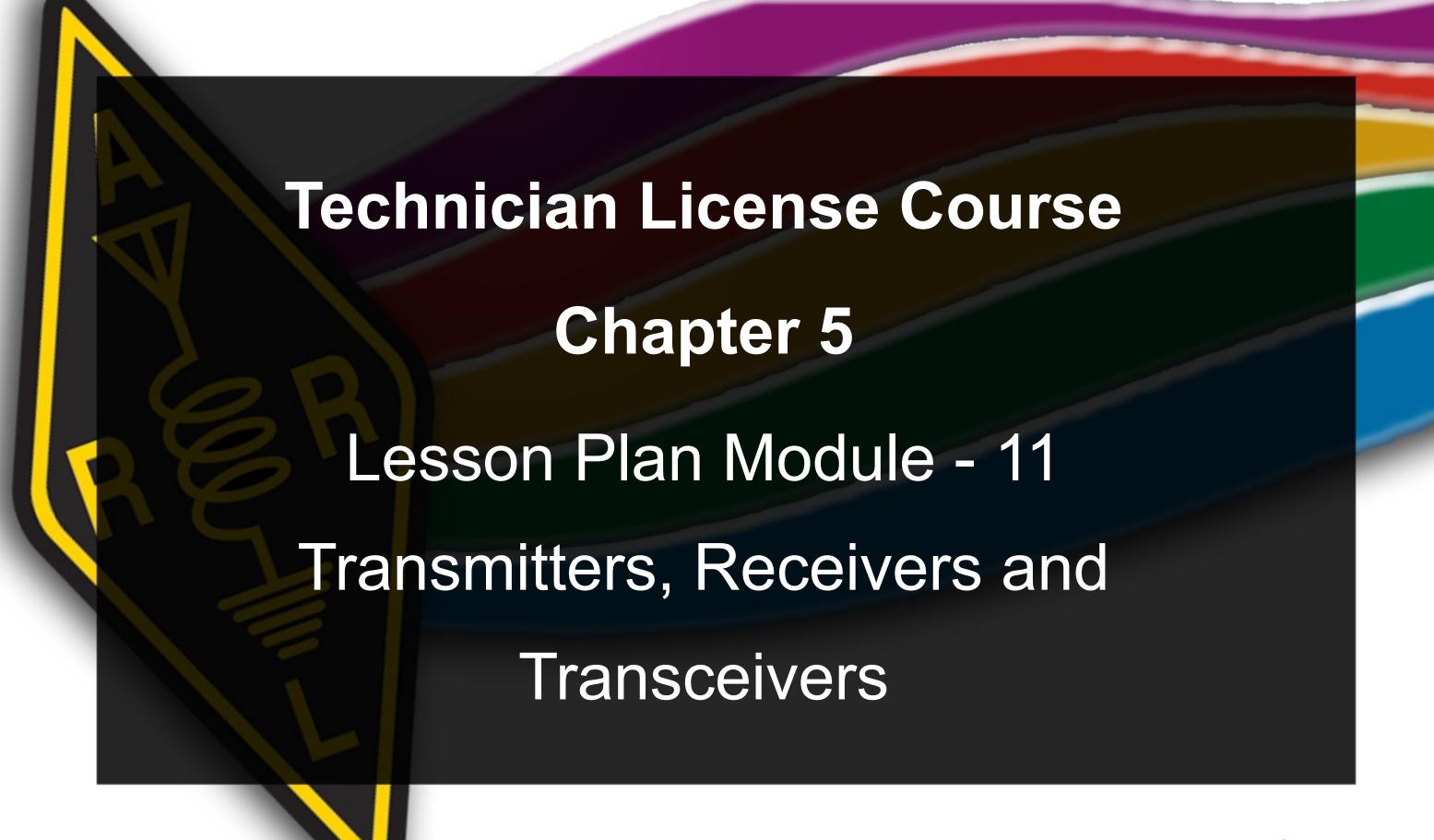












Band and Frequency Selection

- Fundamental to all amateur transceivers
- Can set by VFO (continuously variable) or by keypad "direct" entry
- Memories can generally store:
 - Frequency
 - Mode
 - Filter and similar settings
 - Alphanumeric labels

- Main tuning display (both TX and RX):
 - -Controls the frequency selection via the variable frequency oscillator (VFO).
 - -Frequency can be set with a knob or keypad or programmed channels.
 - -Variable frequency step size (tuning rate, resolution).
 - -Rigs can usually store the information for two operating frequencies (VFO A and VFO B).

- Mode selector (both TX and RX for multimode rigs).
 - -AM/FM/SSB (LSB or USB)
 - -CW
 - -Data (RTTY or PSK)
- Could be automatic based on recognized band plan.

- Microphone controls
 - -Gain
 - Controls transmitter sensitivity to your voice
 - –Speech Compressor or Speech Processor
 - •Increases microphone gain at lower sound levels to increase overall signal strength or "punch"



- Too much gain or compression can cause problems
 - Splatter
 - Over-deviation
 - Over-modulation

- Automatic Level Control (ALC)
 - -Automatically limits speech modulation, reducing transmitter over-drive
 - -Causes some speech distortion
 - –Do NOT use for data modes like PSK
- Also prevents overdrive to external power amplifier

Microphones and Keys

- Microphones (mic)
 - -Hand mics
 - -Desk mics
 - Preamplified desk mics
 - -Speaker-mics
 - -Headsets or boom-sets
 - -Internal mics
- Speak across the mic, not into the mic

Microphones and Keys

- Transmitter ON/OFF or "keying"
 - -Push-to-Talk (PTT)
 - -Voice-Operated Transmission (VOX)
 - VOX Gain
 - VOX Delay
 - Anti-VOX

Microphones and Keys

- –Key jack
- –Manually-Operating Transmission (MOX or SEND varies with manufacturer)
- Morse code
 - -Straight key
 - -Electronic keyer and paddle
 - -Semi-automatic (Bug)

- AF Gain or Volume
 - Controls the audio level to the speaker or headphones
- RF Gain
 - Controls the gain of the receiver's input amplifiers
- Attenuator
 - Reduces signal at the receiver input

- Automatic Gain Control (AGC)
 - Automatically limits the incoming signals during signal (voice) peaks to maintain even volume
 - Keeps strong signals from blasting the listener
 - -Different time response settings:
 - –Fast setting for CW
 - -Slow settings for SSB and AM

- Filters (can be electronic modules or DSP)
 - -IF filter
 - Used to narrow the width of signal that is passed.
 - Can attenuate adjacent signals.
 - –Notch filter
 - Very narrow filter that can be moved over an interfering signal to attenuate it.

- Noise blanker (NB)
 - Removes signal pulses that are frequently associated with random naturally generated noise
 - Can cause problems if strong signals are present
- Noise reduction (NR)
 - DSP function to remove noise from signal
- Noise limiter (NL)

- Preamplifier
 - Increases sensitivity but can cause overload
- Reception and Transmission Meter
 - In transmit, indicates output power or ALC or other functions as selected by switch setting
 - -In receive, indicates signal strength
 - In "S" units S1 through S9 S9 is strongest
 - Above S9, meter is calibrated in dB (i.e.

- Receivers can be limited to ham bands or can cover other parts of the spectrum.
- General coverage receivers cover a wide area of the spectrum and can be used for shortwave listening (SWL).

Data Modes

- Computer-to-computer communication
- Specialized modems
 - Terminal Node Controller (TNC)
 - Multiple Protocol Controller (MPC)
- Computer sound card software
 - Requires radio interface

Popular Digital Modes & Systems

Error detection

Yes: Packet radio, MFSK

No: RTTY, PSK31

Error correction

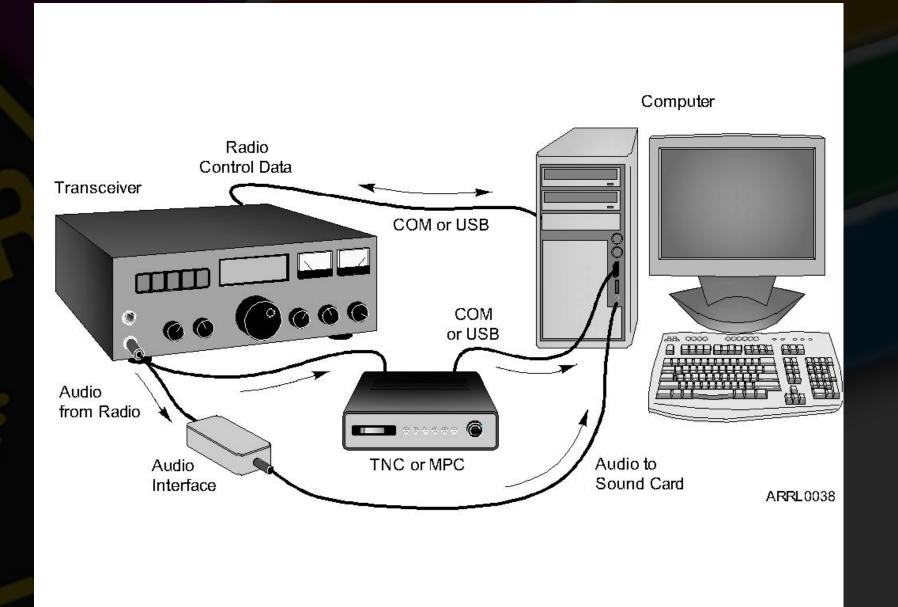
MFSK (forward error correction or FEC)

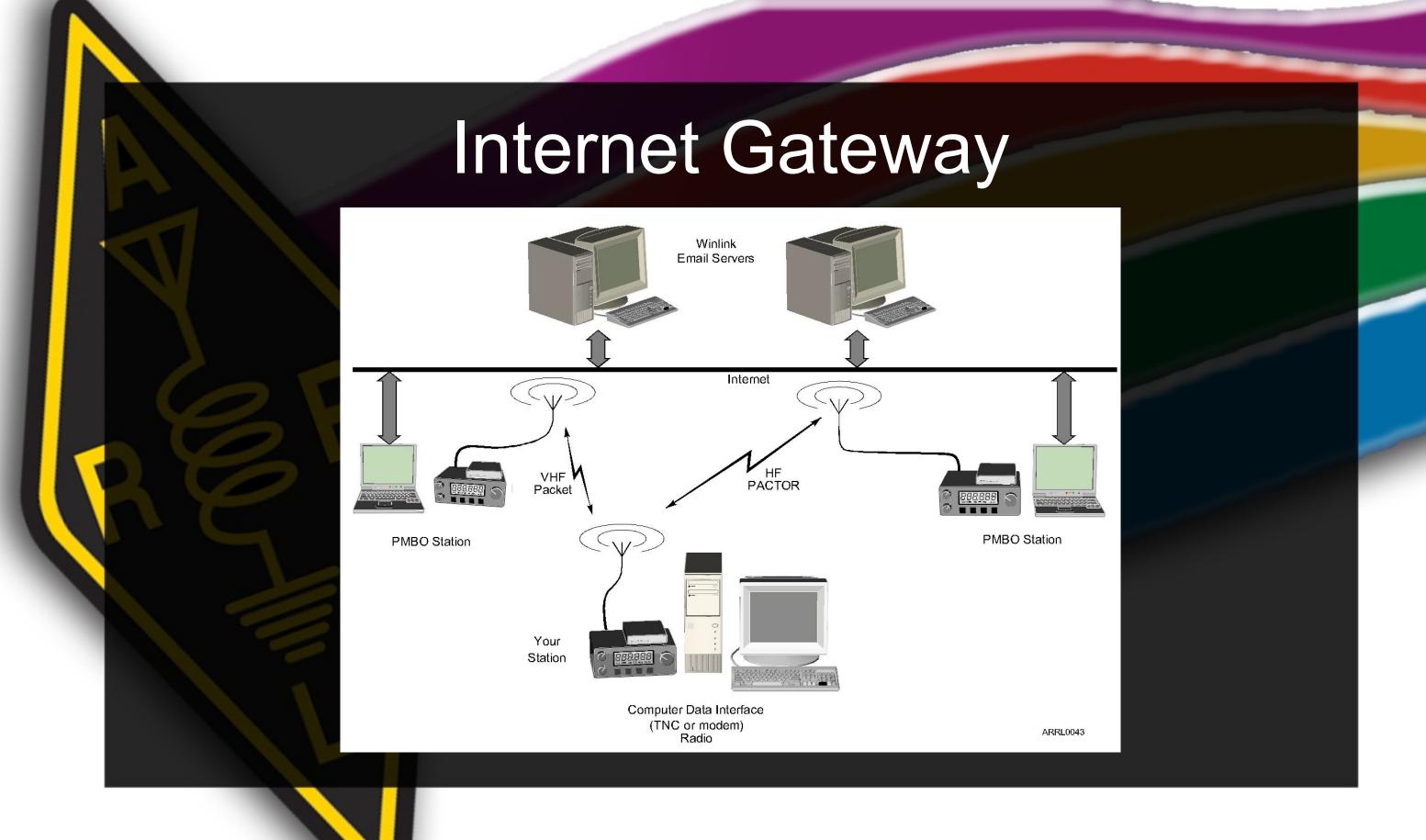
Packet radio

Checksums and call signs

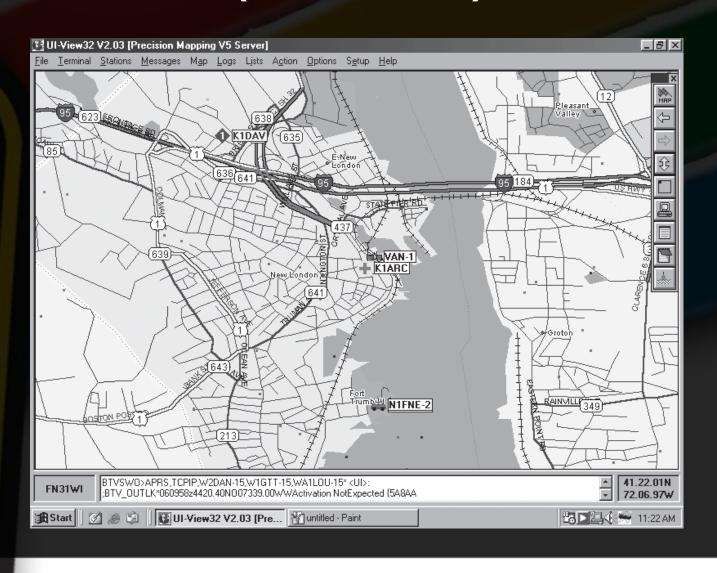
Retransmission or ARQ

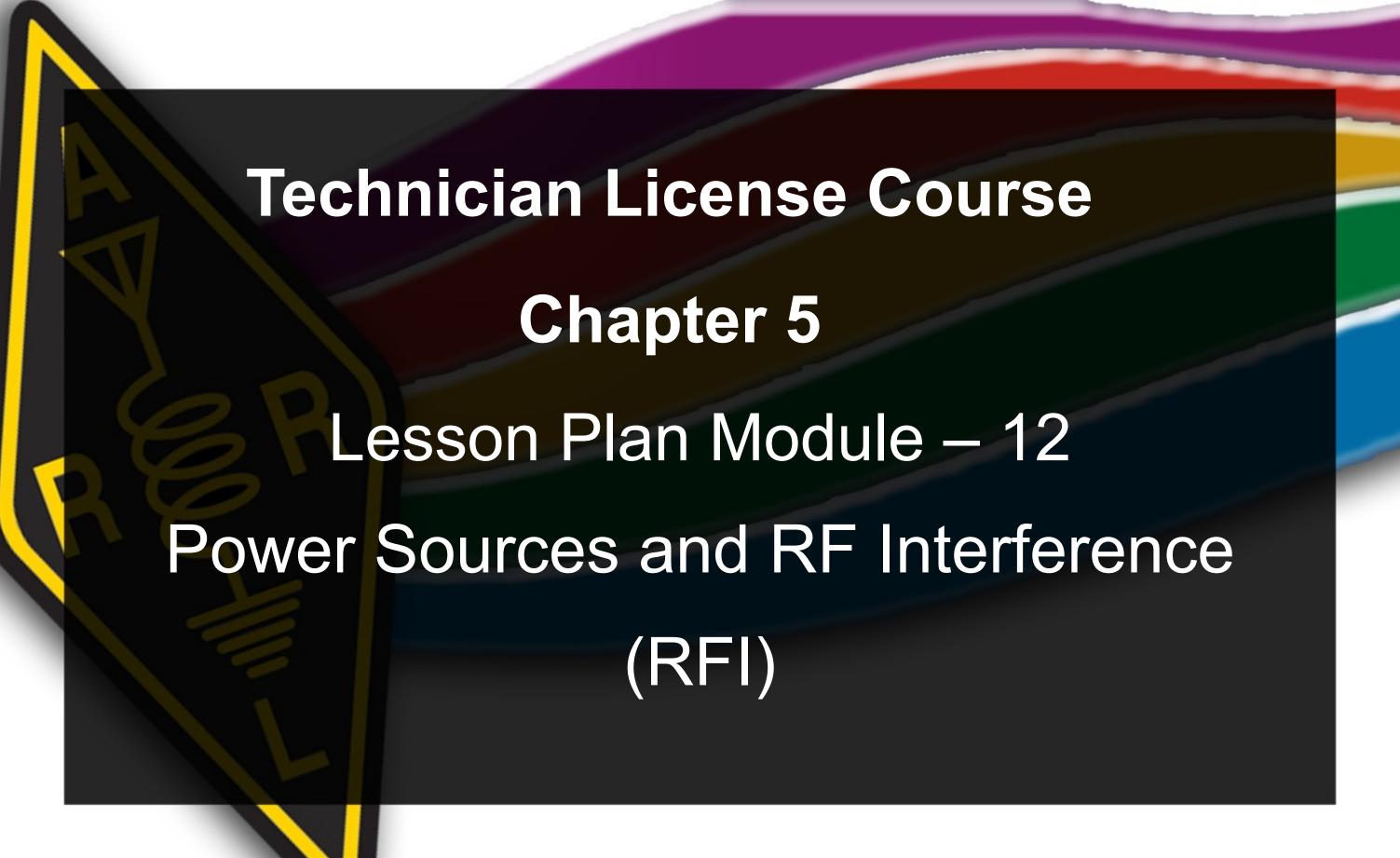
Data Station Setup





Automatic Position Reporting System (APRS)





Power Supplies

- Most modern radio equipment runs from 12 volts dc.
 - Actual preferred voltage is 13.8 volts.
- Household ac power is 120 volts ac.
- Power supplies convert 120 volts ac to regulated, filtered dc.
 - If you use a lab-type 12 volt power supply, be sure it is adjustable to 13.8 volts.

• Linear: Types of Power Supplies

- - –Use iron transformers
 - -Heavy (physically)
 - -Do not emit RF, generally immune to strong RF
- Switching:
 - -Electronics instead of transformers
 - –Lightweight and small
 - -Can emit RF if not properly filtered
 - -Check product reviews

Power Supply Ratings - Voltage and Current

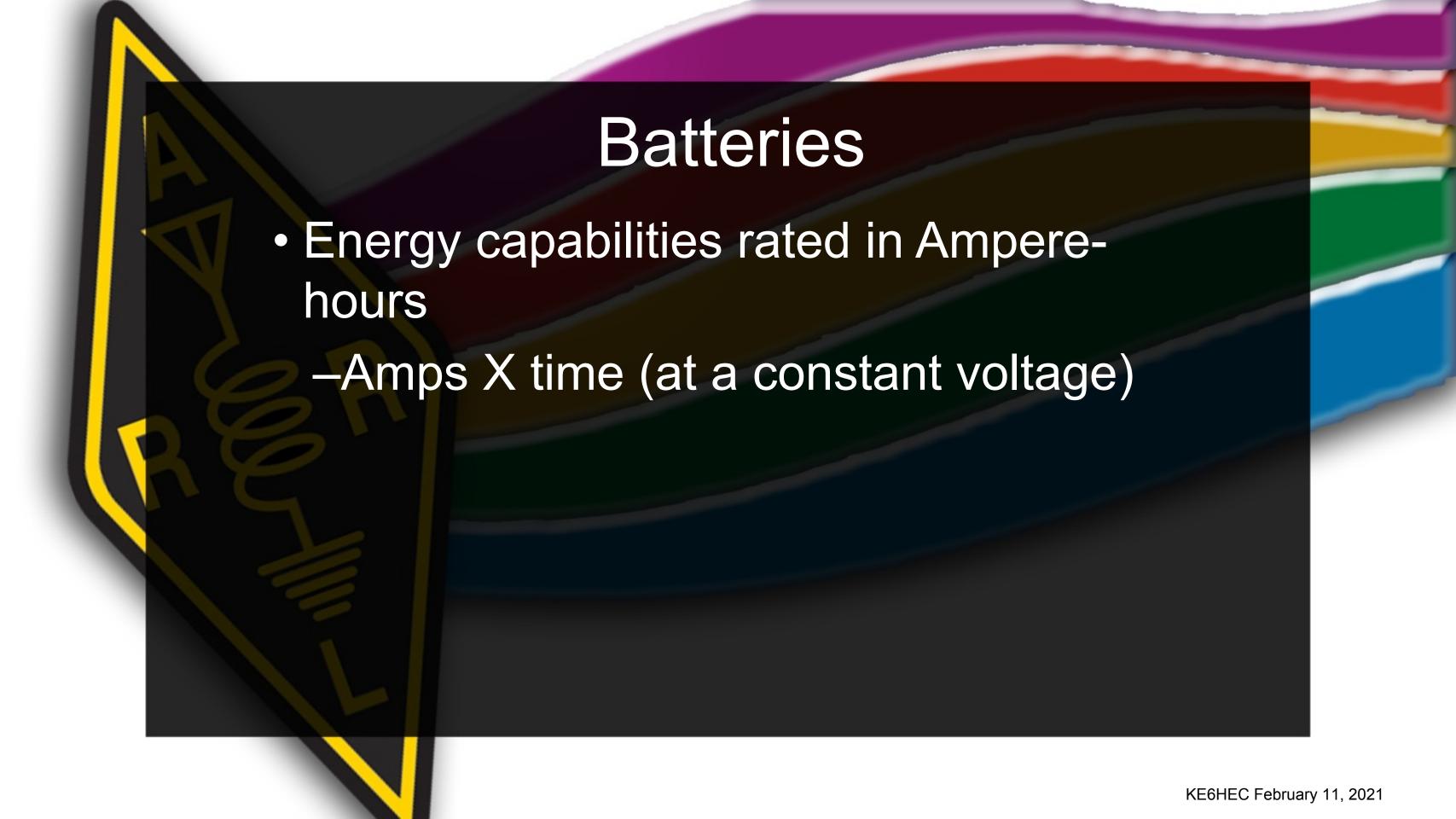
- Continuous duty how much current can be supplied continuously.
- Intermittent duty how much current can be supplied for short surges, such as on voice peaks.
- Regulation how well the power supply maintains a constant output voltage.

Mobile Power Wiring Safety

- Car batteries hold lots of energy shorting a battery could cause a fire.
- Special requirements for safe car wiring:
 - –Use grommets or protective sleeves to protect wires.
 - -Don't assume all metal in the car is grounded; modern cars are as much plastic as metal.

Batteries

- Create current through a chemical reaction
 - Individual cells connected in series or parallel
 - -Cell chemistry determines voltage per cell
- Battery types
 - –Disposable (primary batteries)
 - -Rechargeable (secondary batteries)
 - -Storage

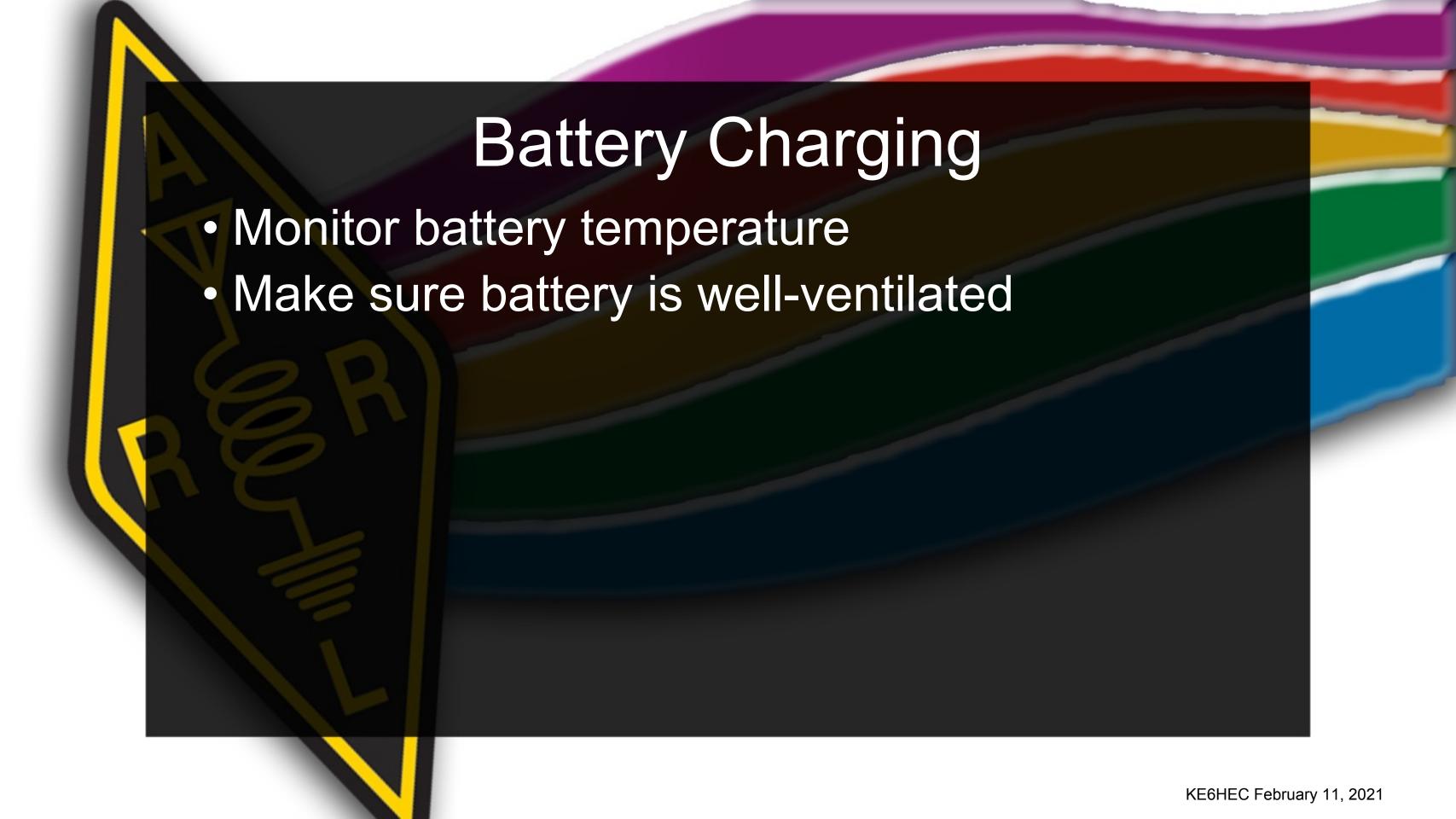


Battery Charging

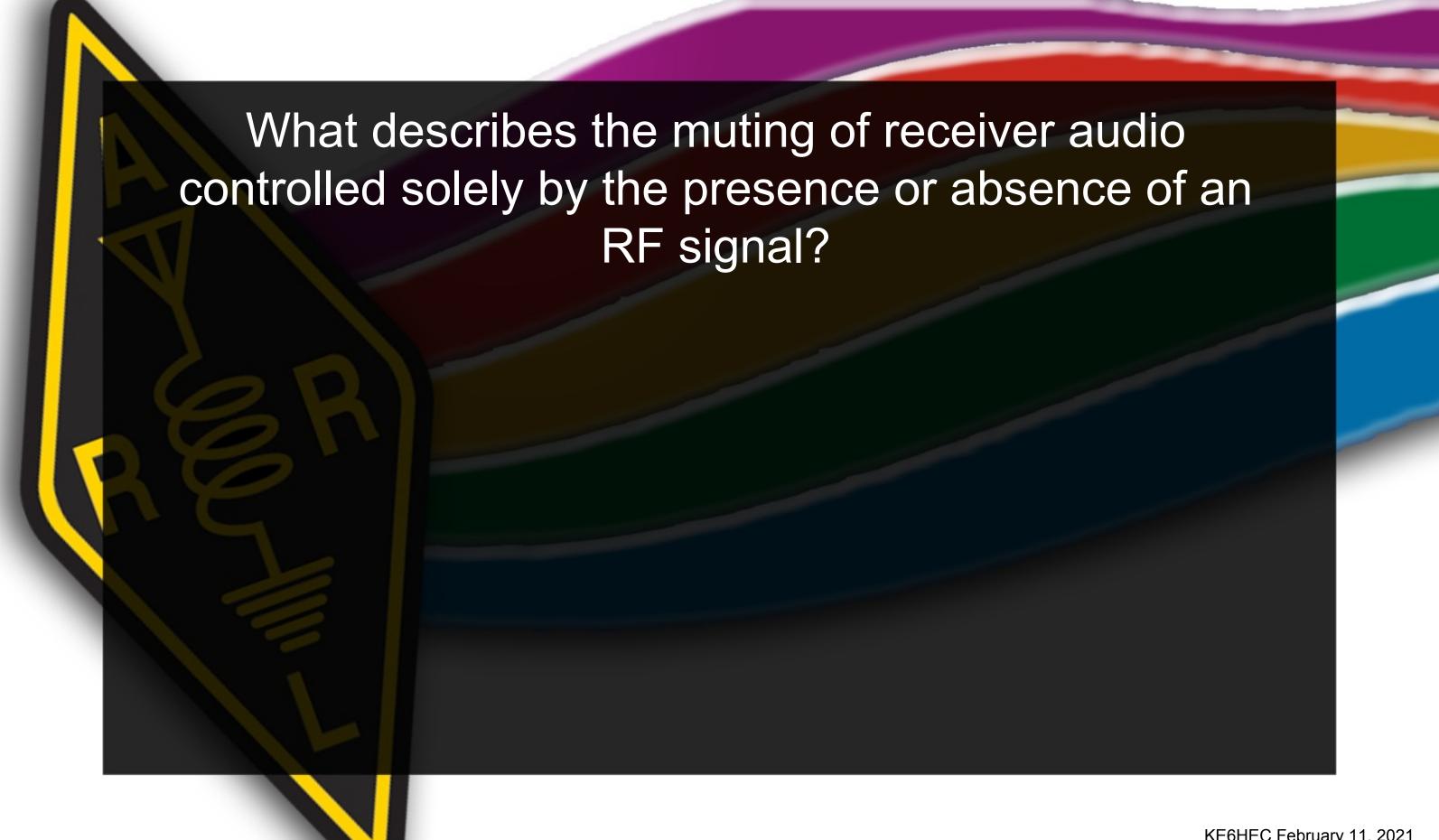
- Some batteries can be recharged, some cannot.
- Use the proper charger for the battery being charged.
- Batteries will lose capacity with each cycle.
- Best if batteries are maintained fully charged.
 - Over-charging will cause heating and could damage the battery.

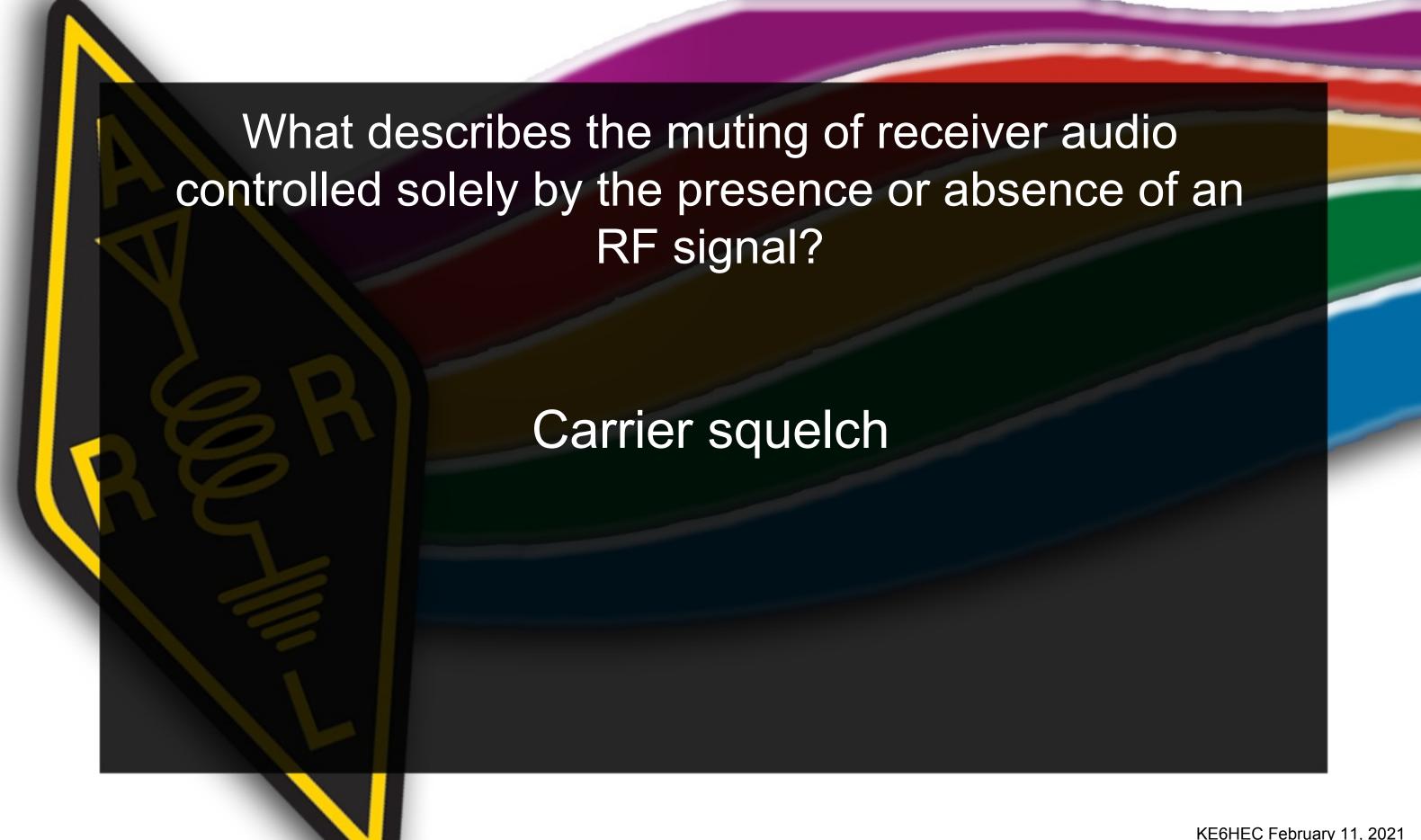
Battery Charging

- Lead-acid batteries release explosive hydrogen during charging or rapid discharge so adequate ventilation is required.
- Automobiles can be a good emergency power source by recharging batteries
- A 12-volt lead-acid station battery can be recharged by connecting it to an automobile's electrical system





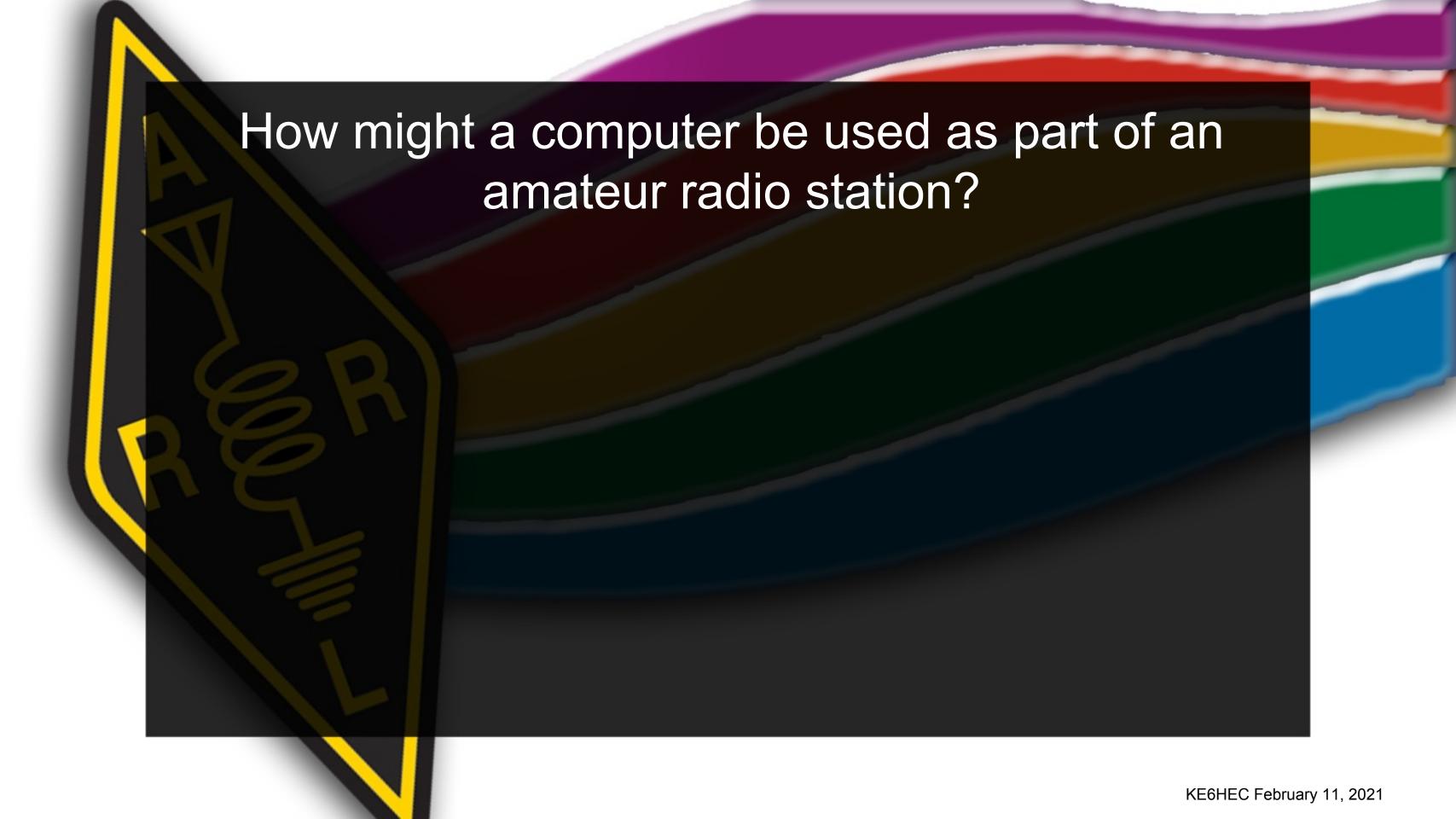






What is true concerning the microphone connectors on amateur transceivers?

Some connectors include push-to-talk and voltages for powering the microphone

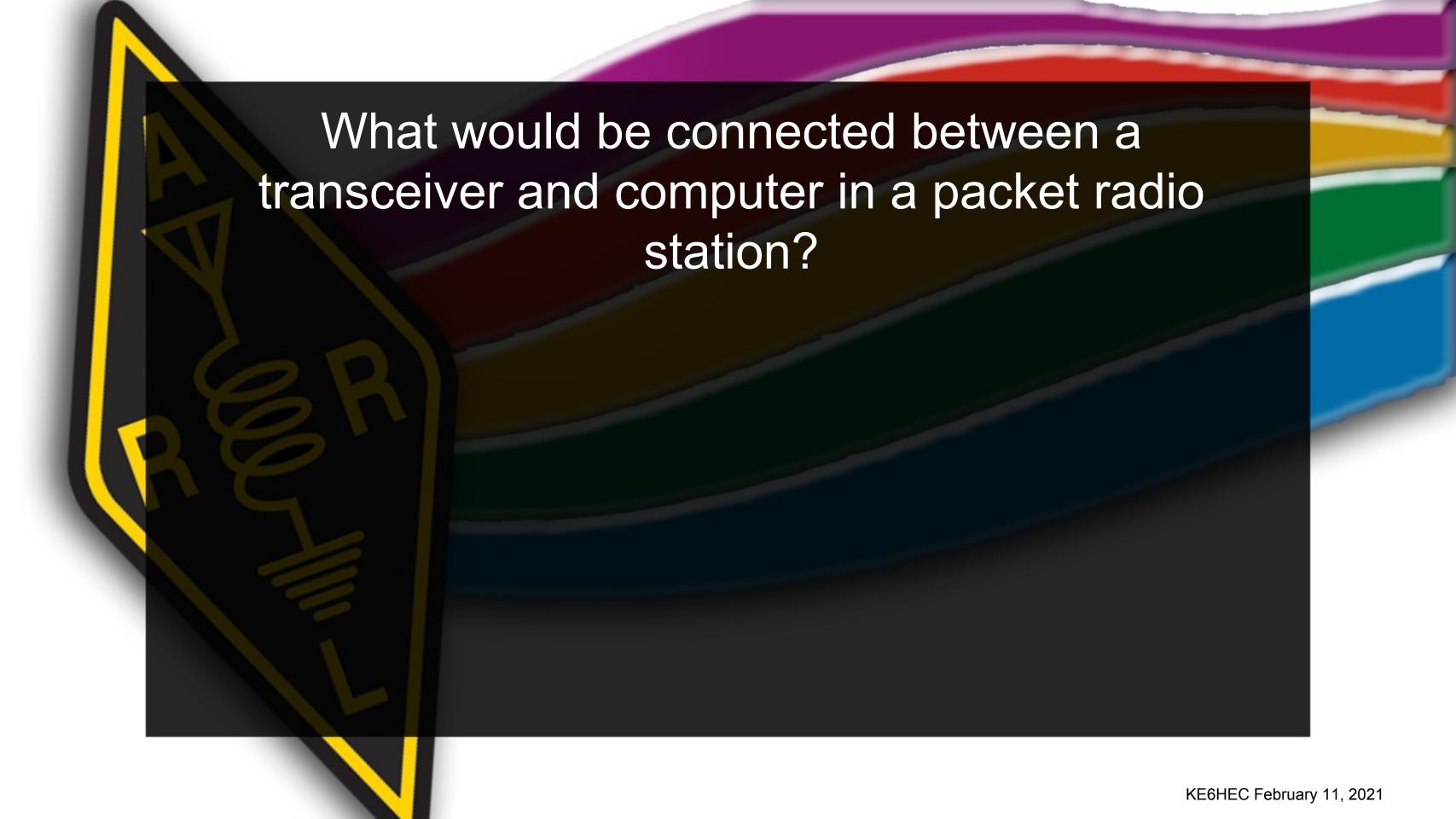


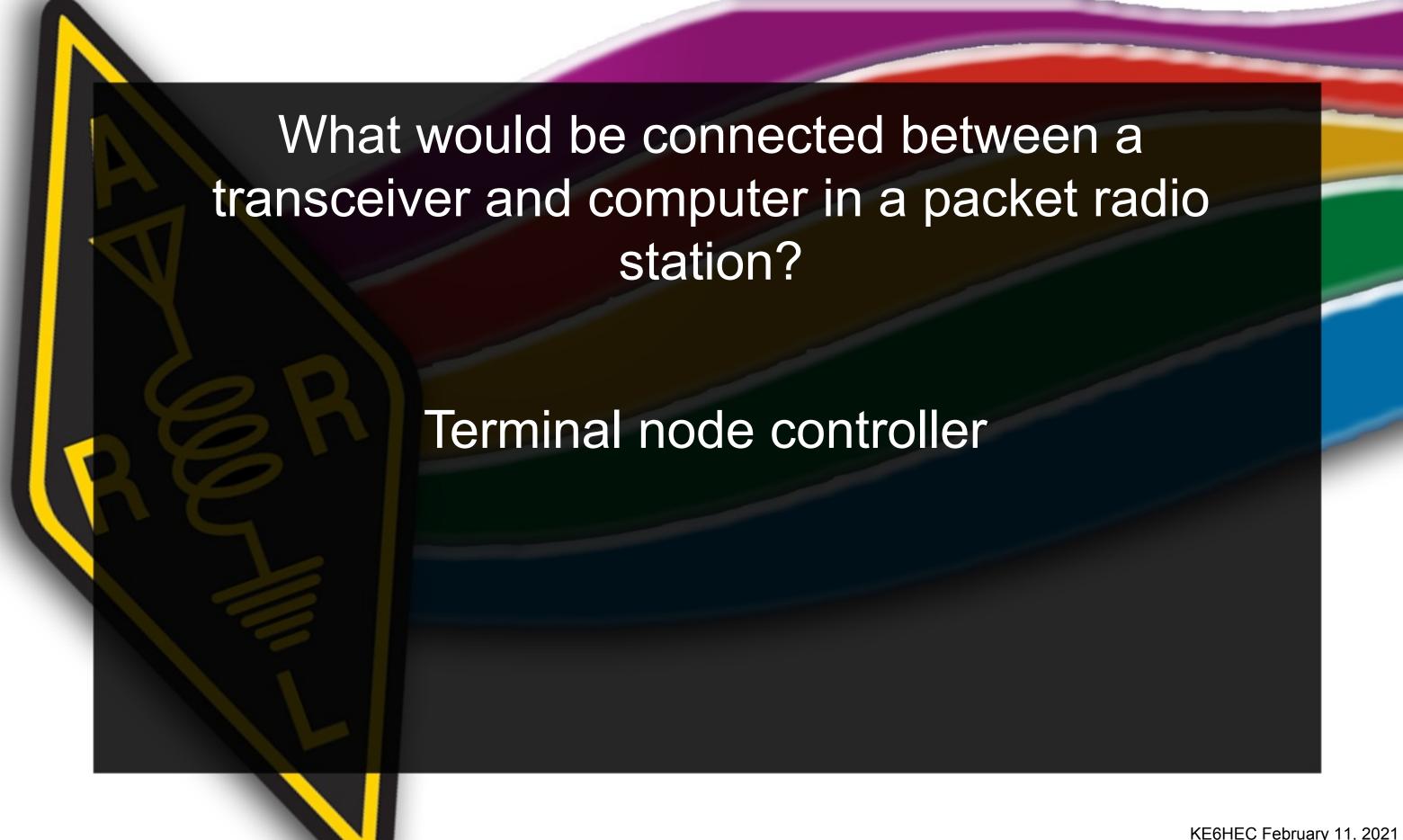
How might a computer be used as part of an amateur radio station?

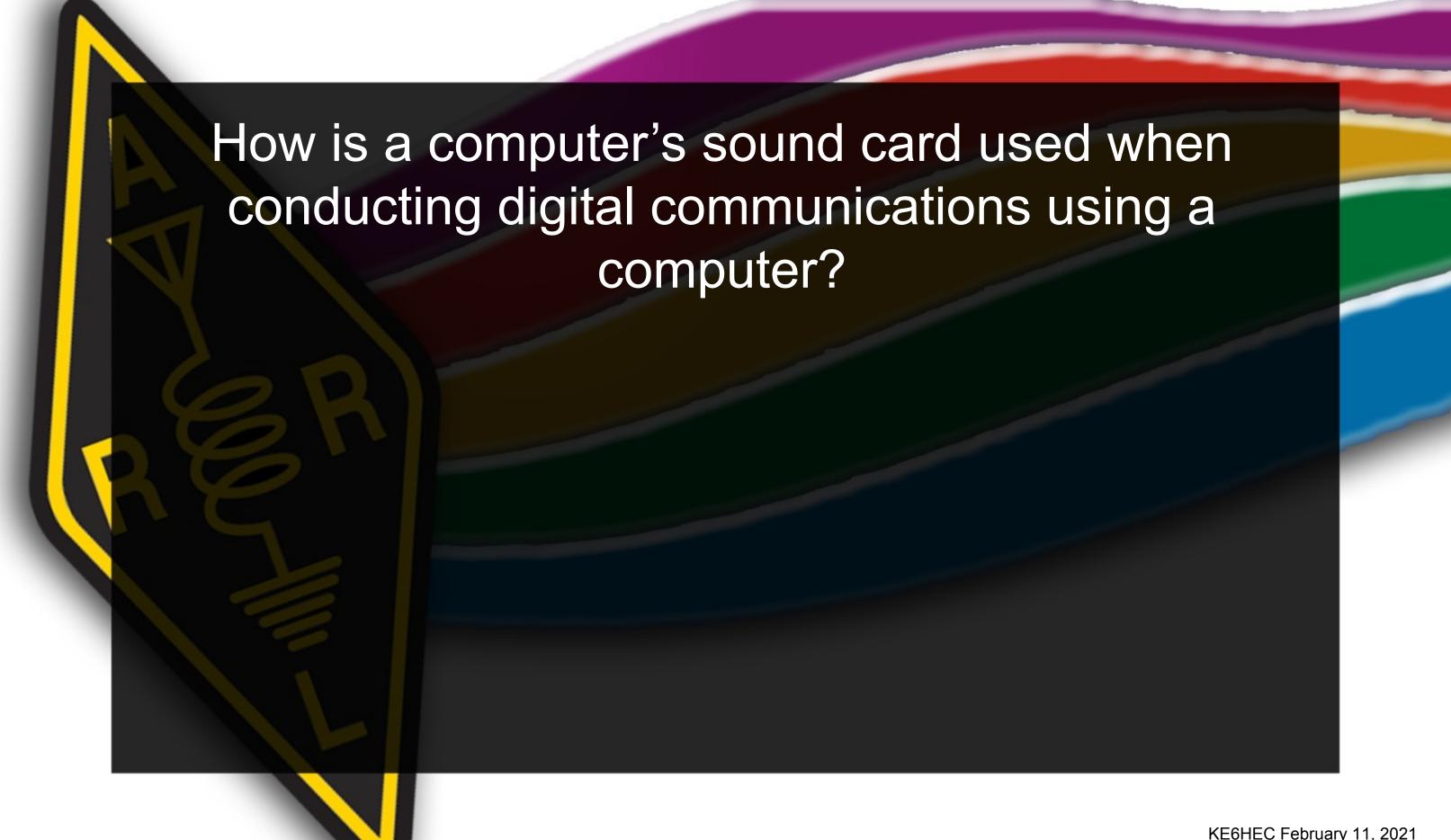
For logging contacts and contact information

For sending and/or receiving CW

For generating and decoding digital signals

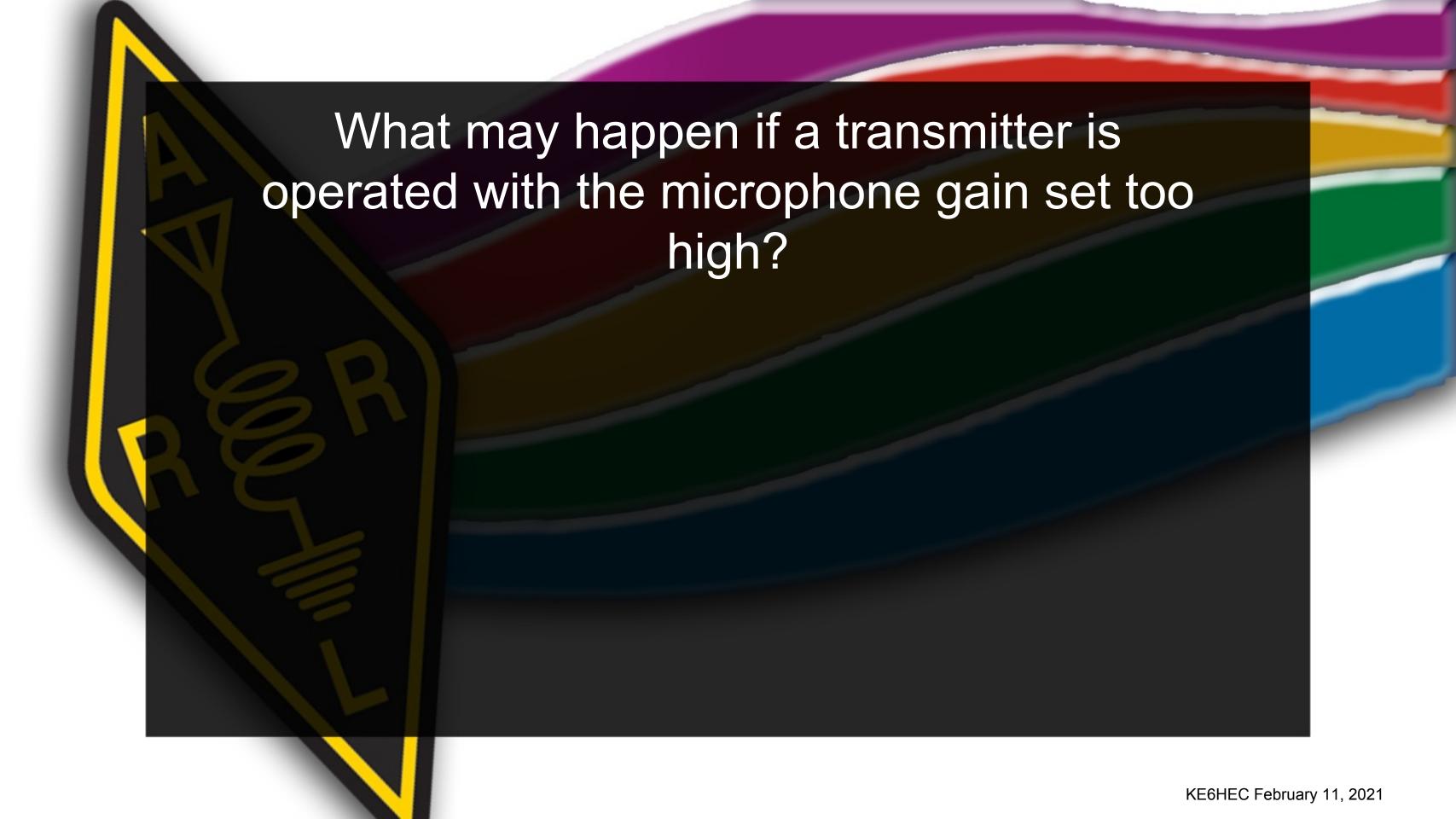


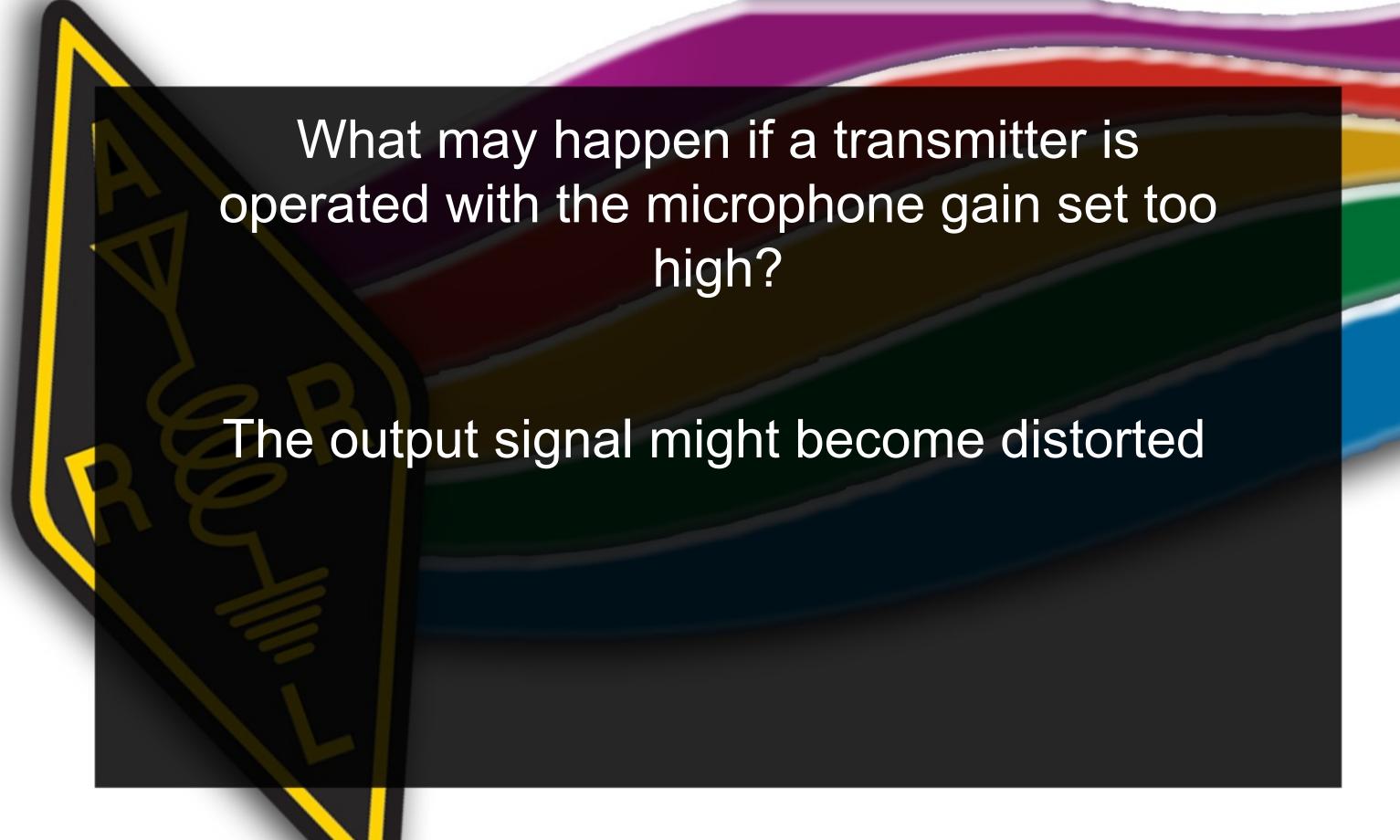


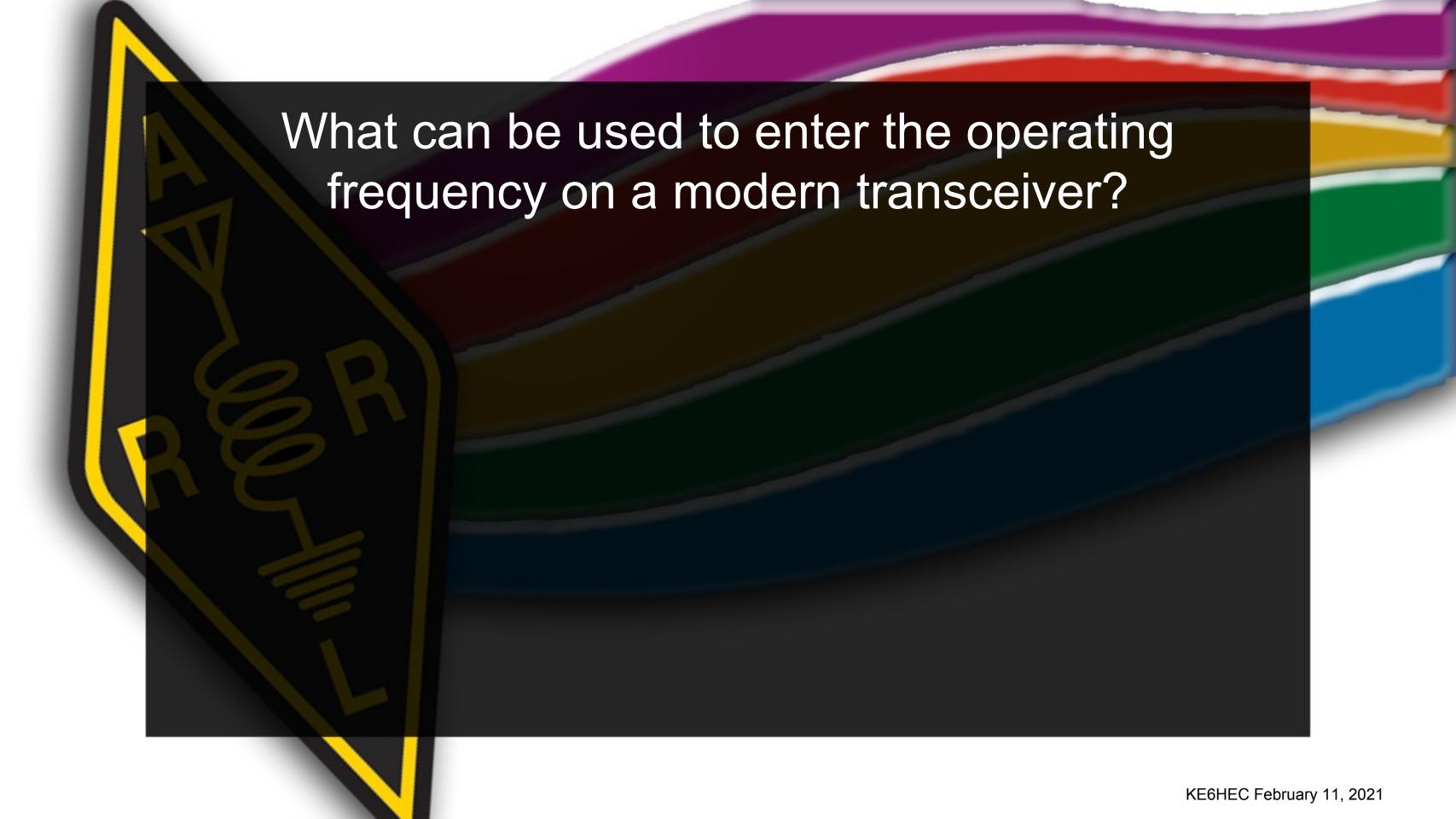


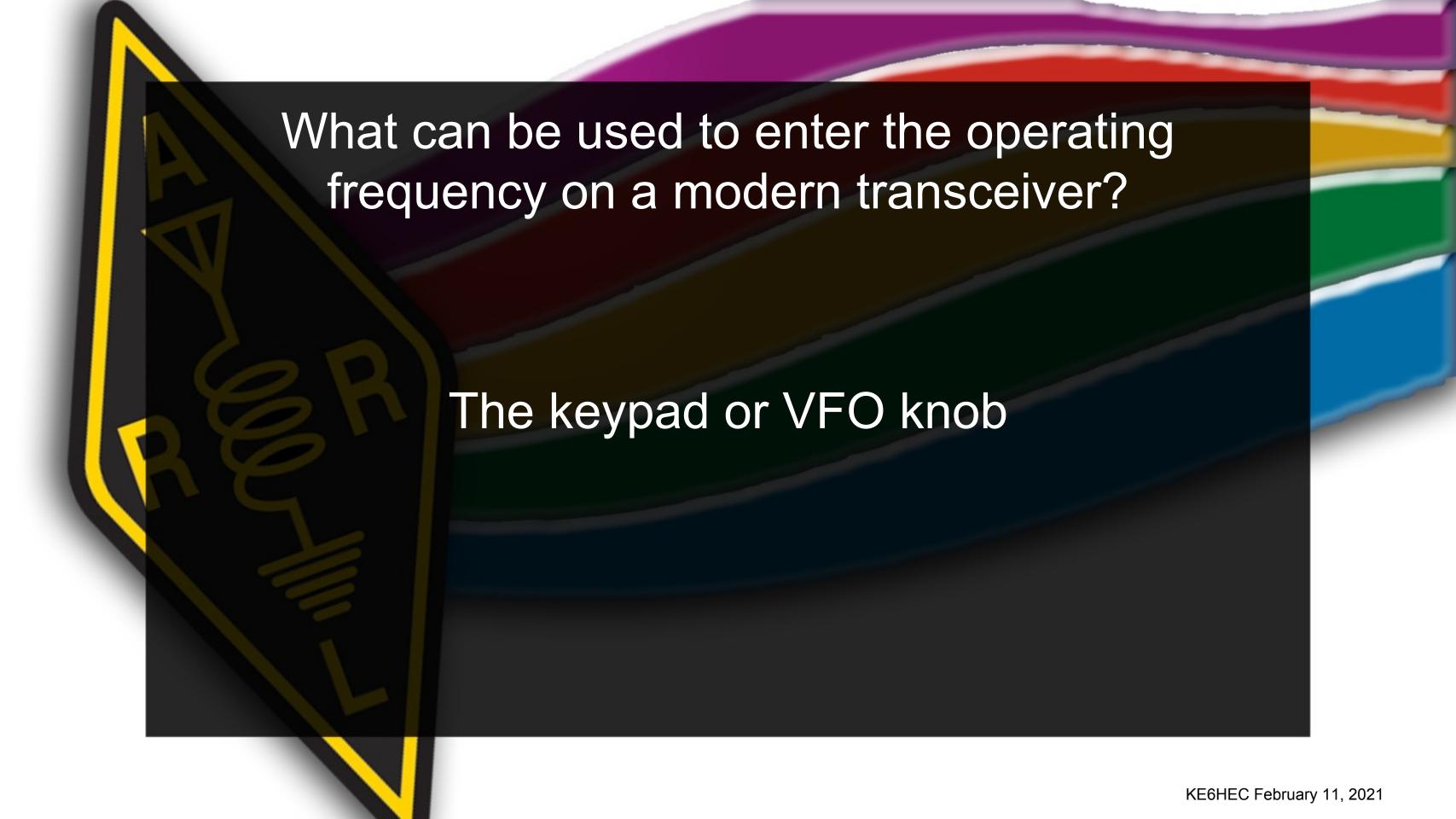
How is a computer's sound card used when conducting digital communications using a computer?

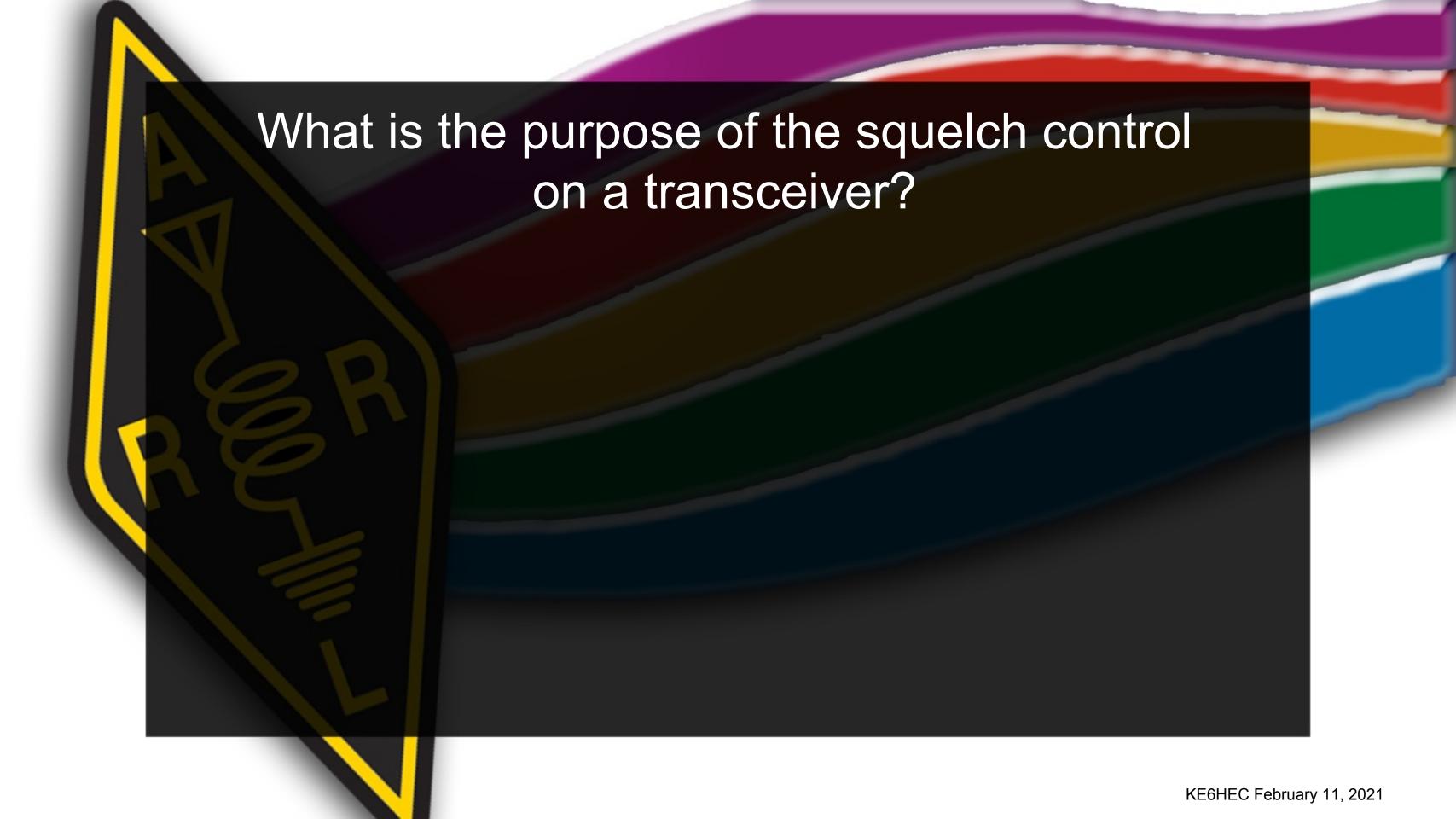
The sound card provides audio to the microphone input and converts received audio to digital form











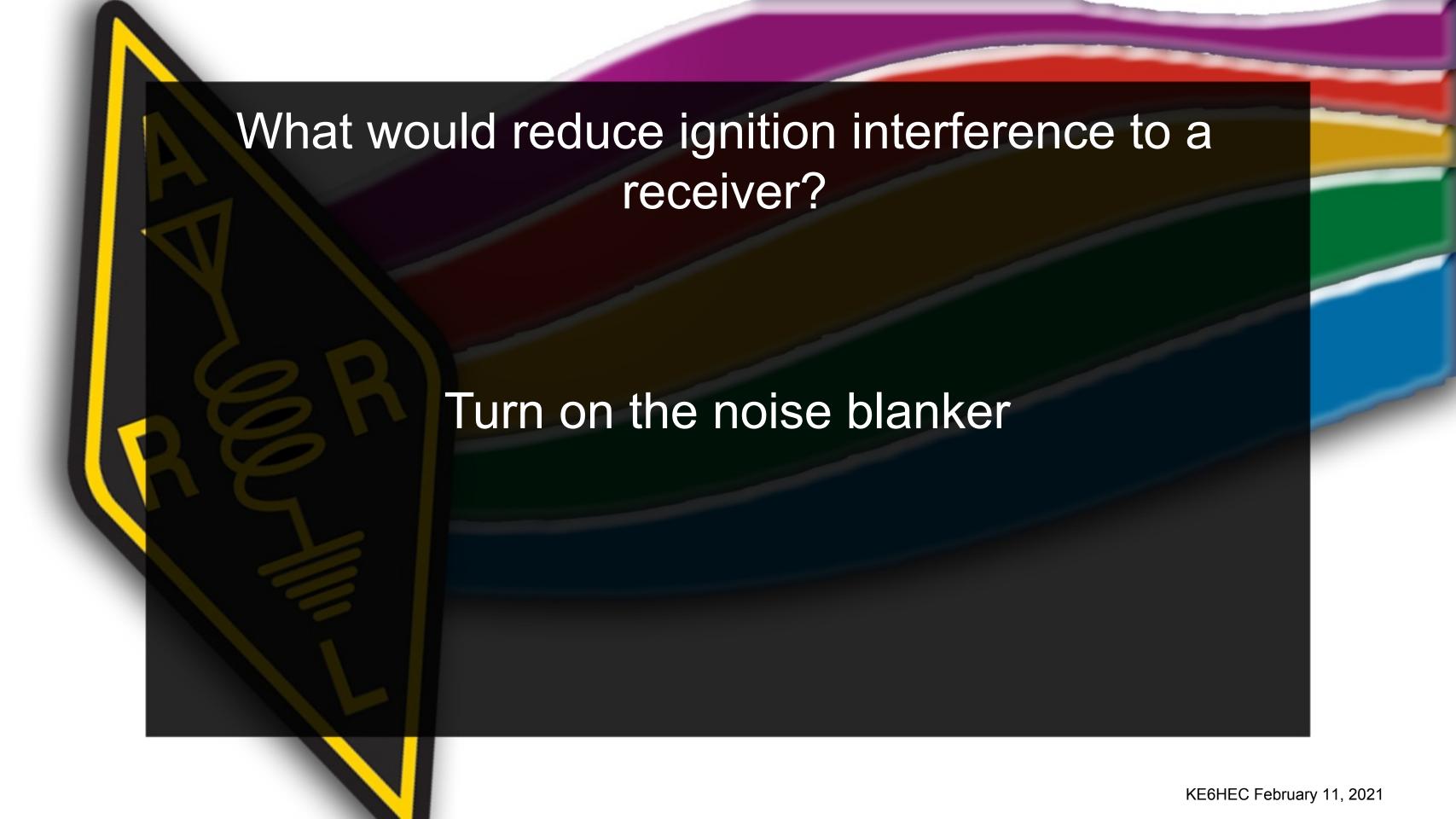
What is the purpose of the squelch control on a transceiver?

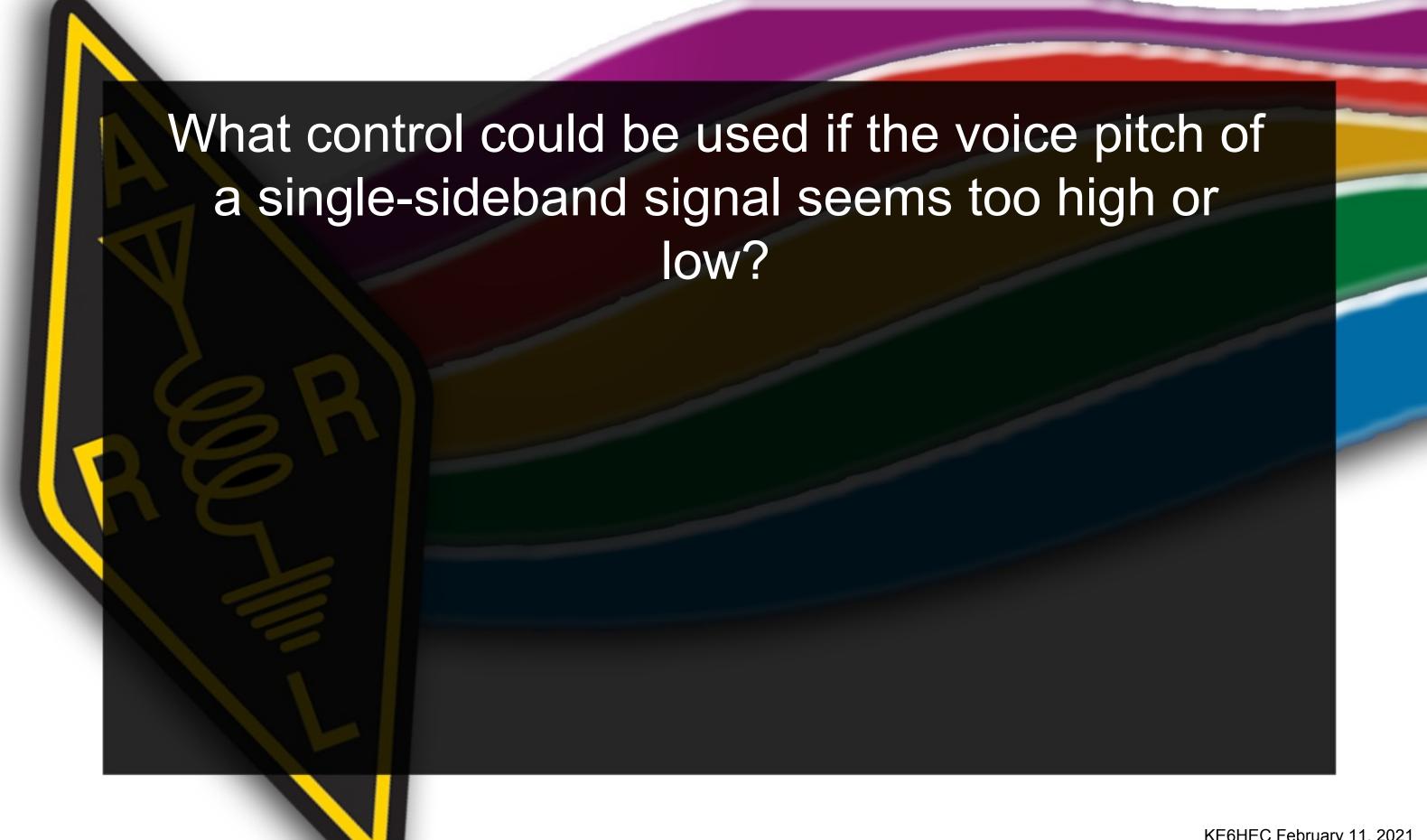
To mute receiver output noise when no signal is being received

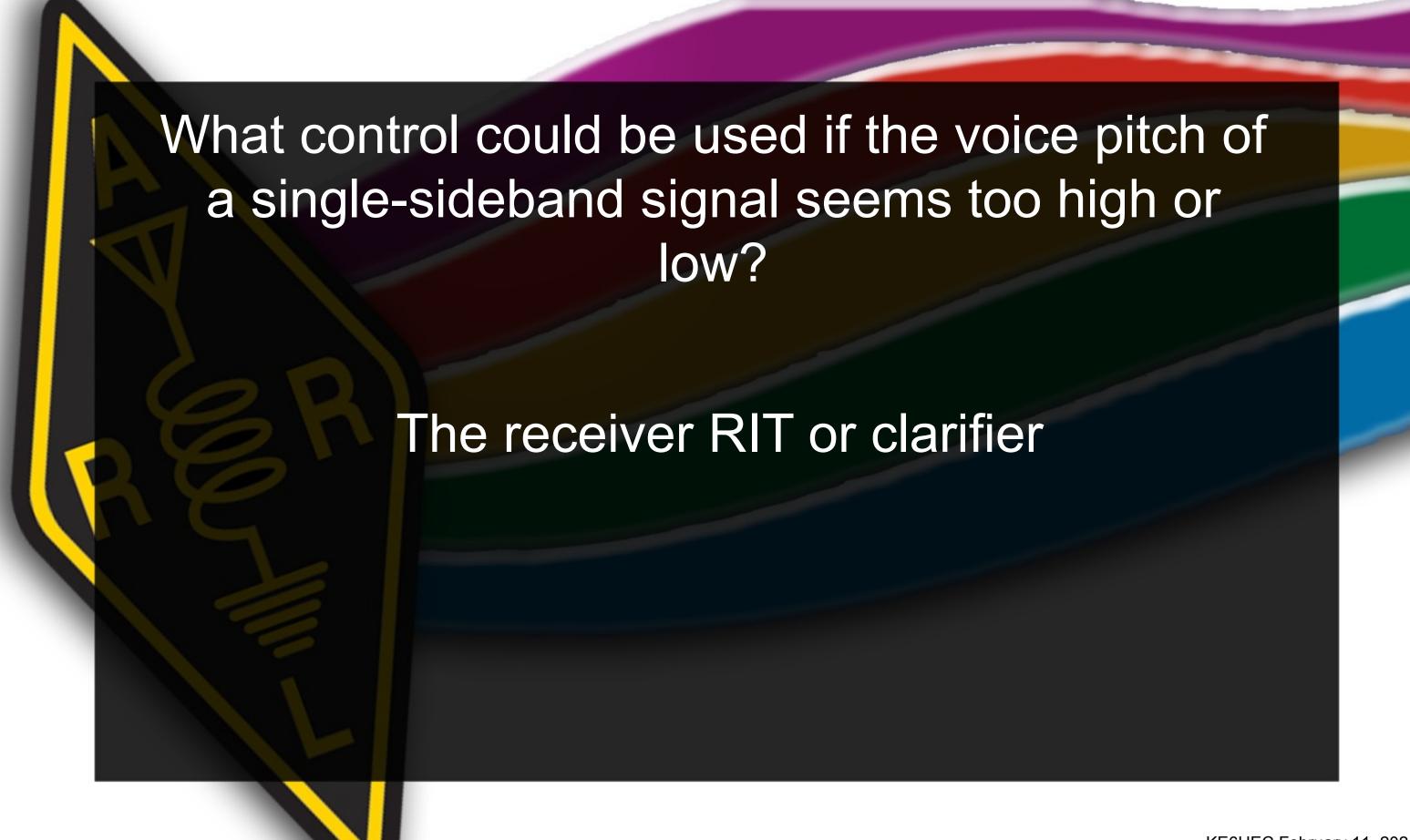




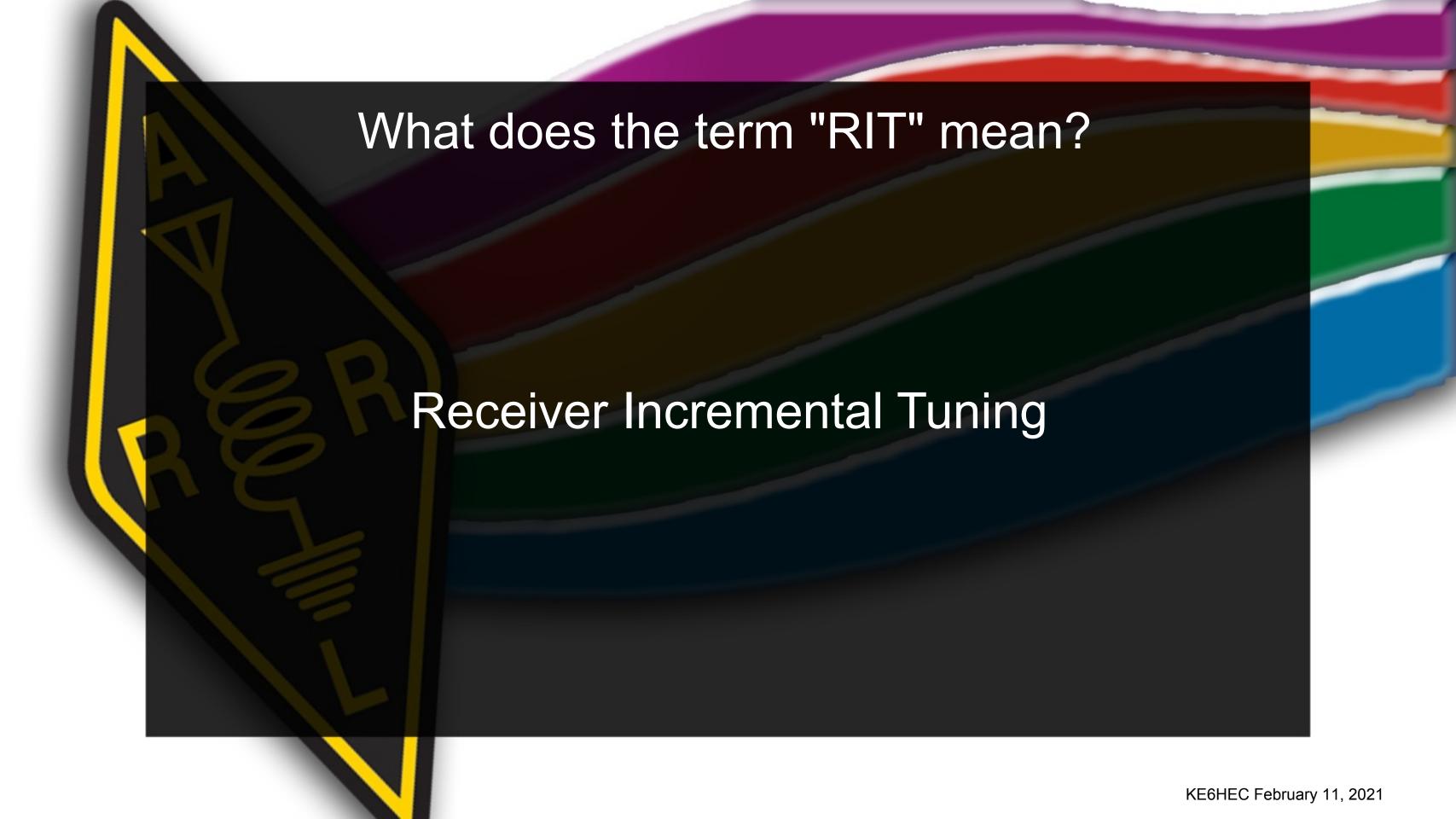


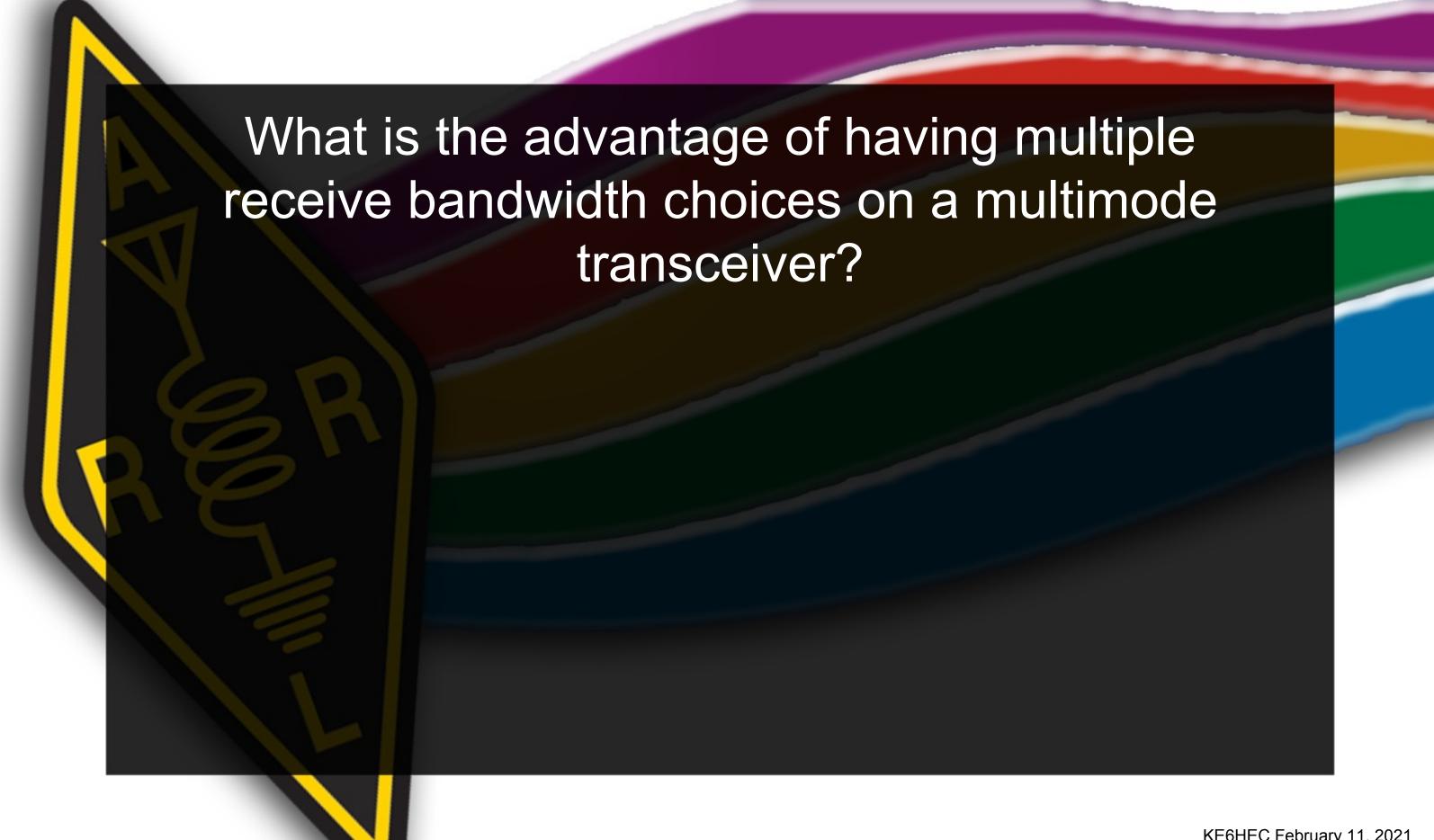






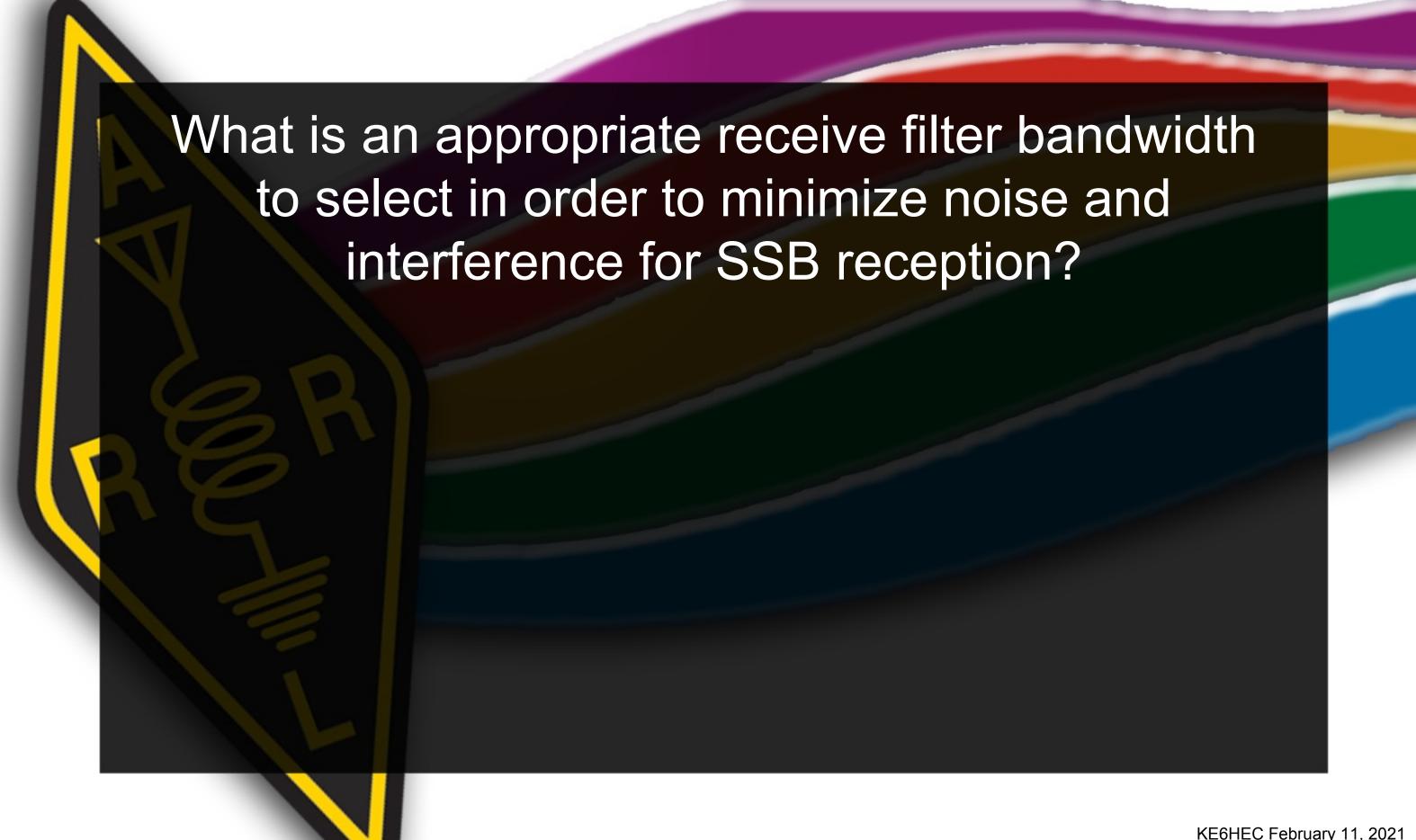


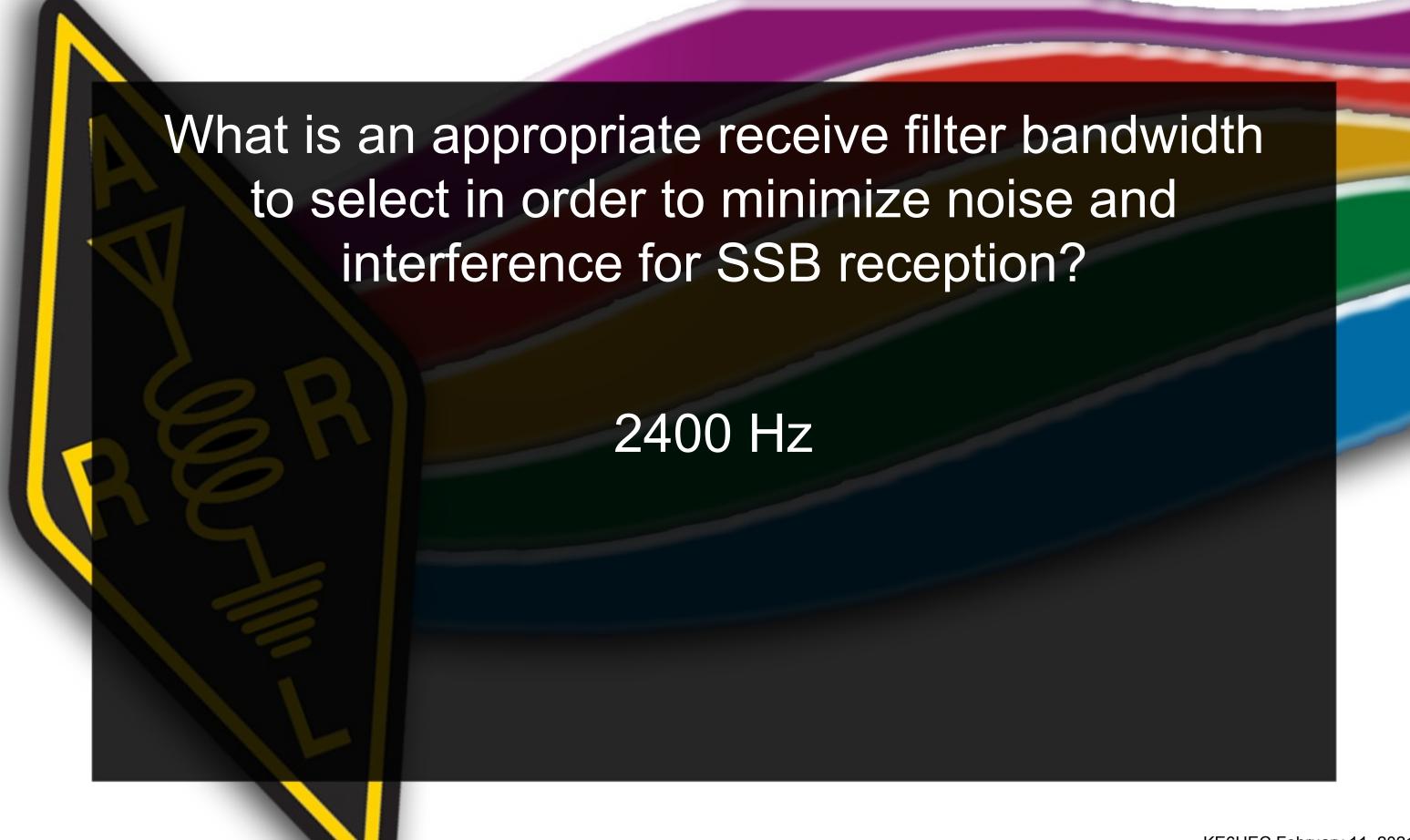


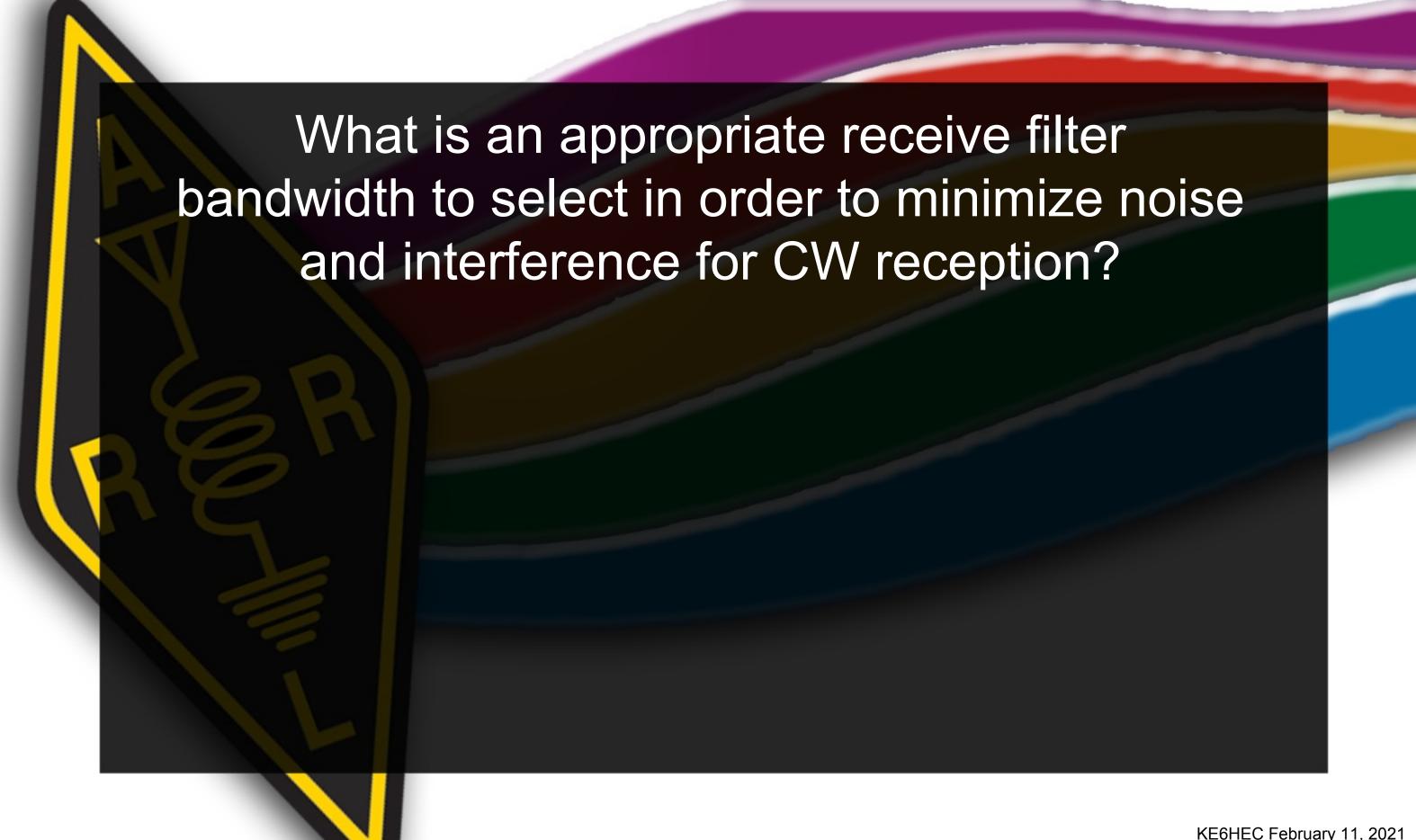


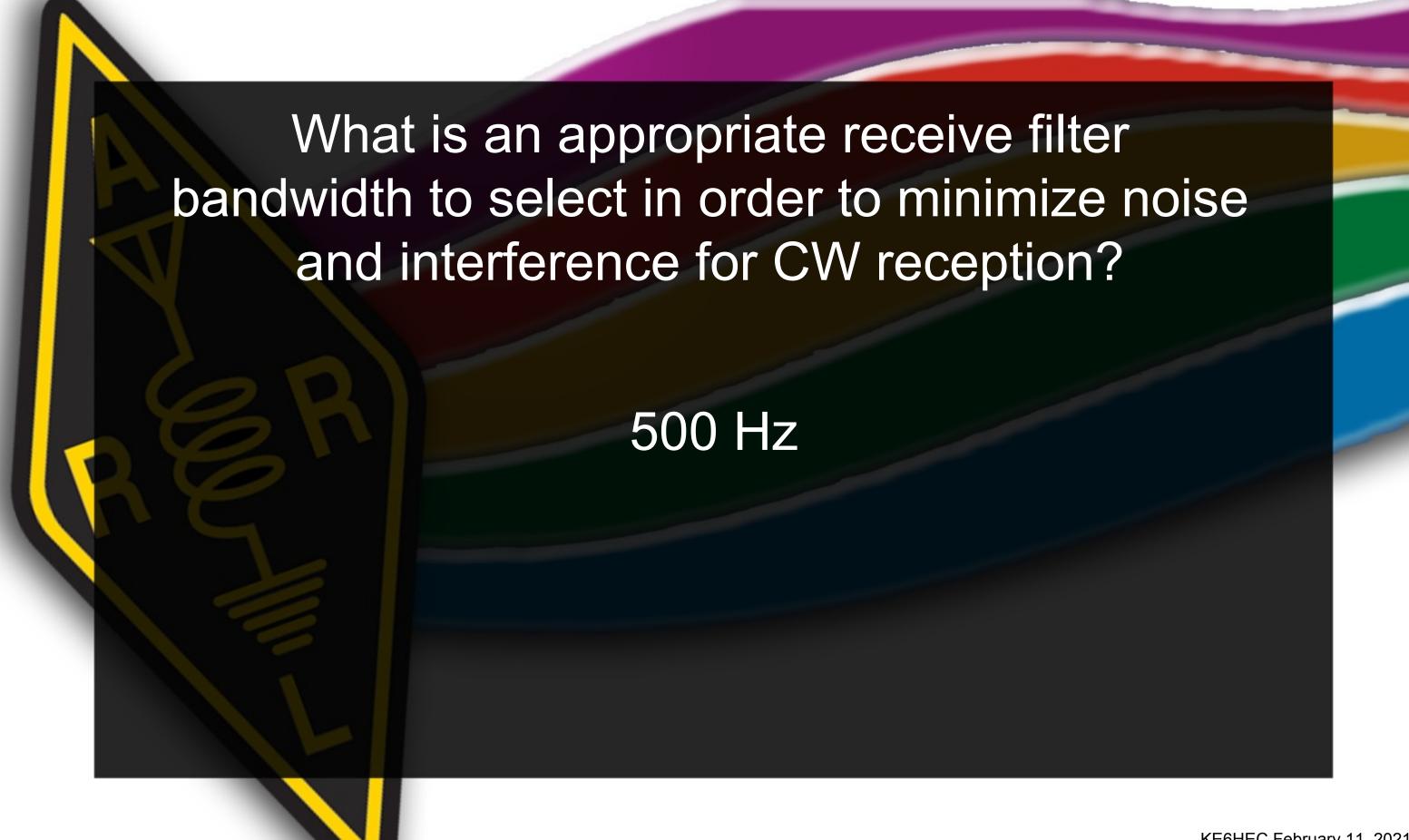
What is the advantage of having multiple receive bandwidth choices on a multimode transceiver?

Permits noise or interference reduction by selecting a bandwidth matching the mode



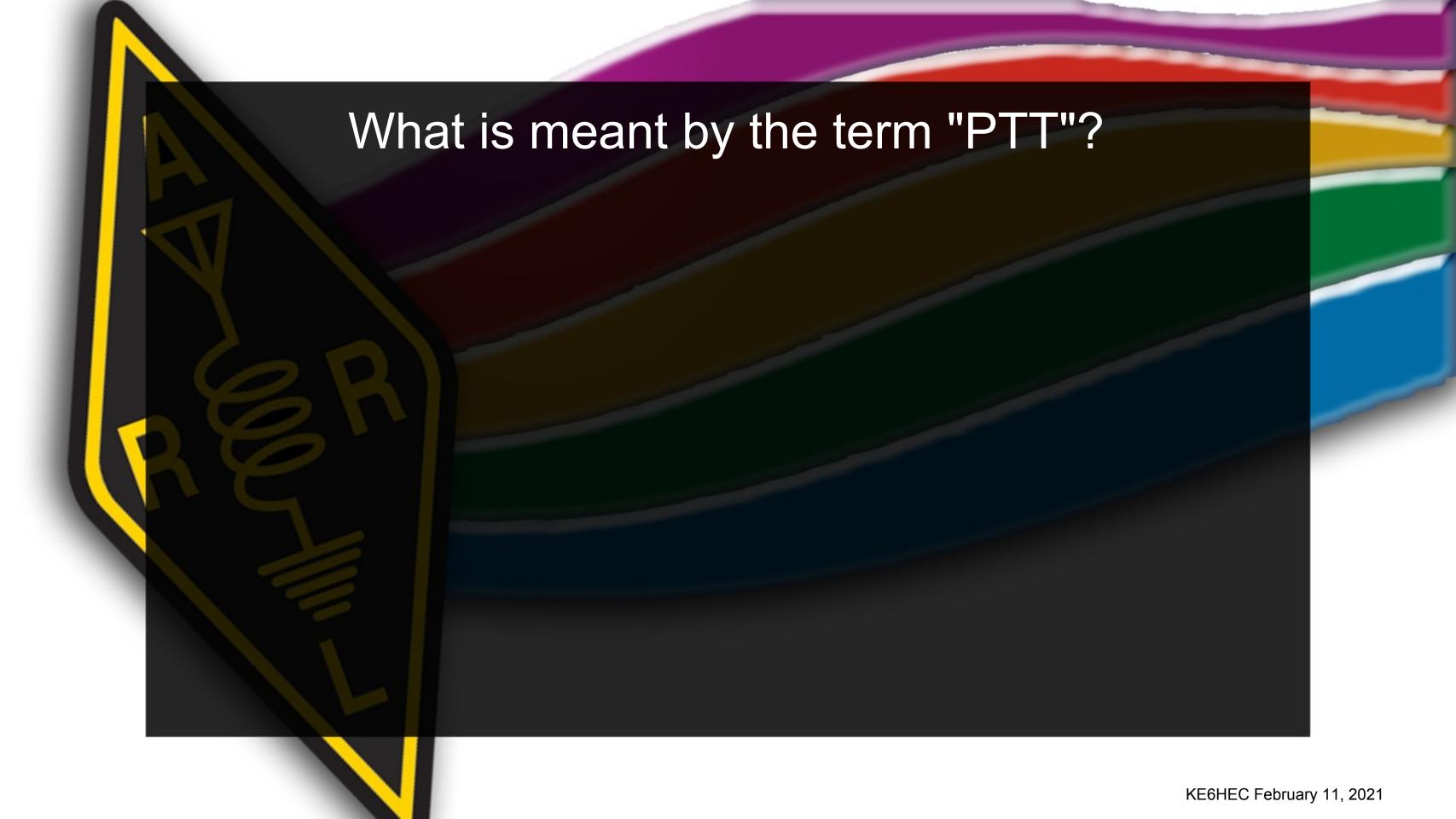


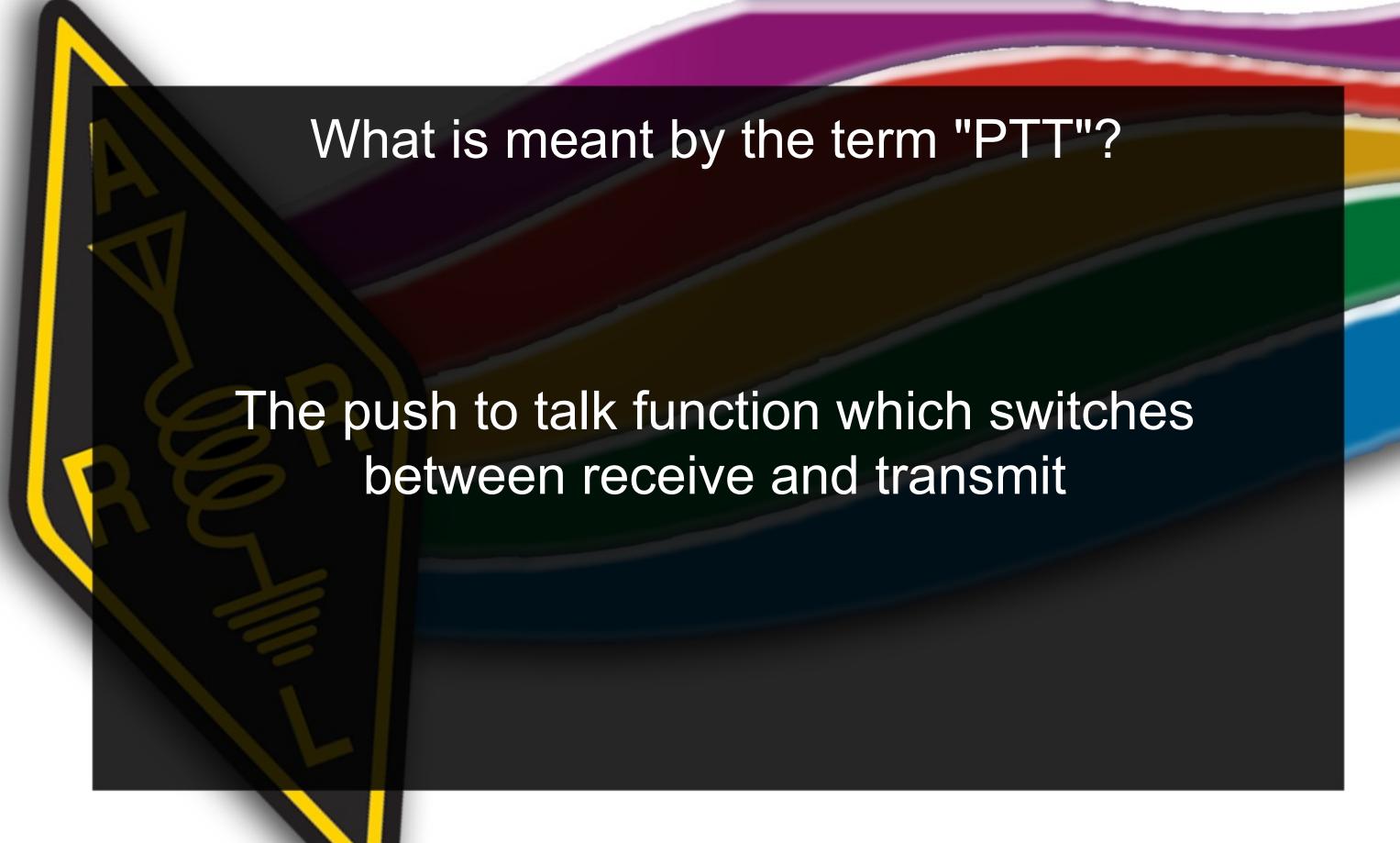


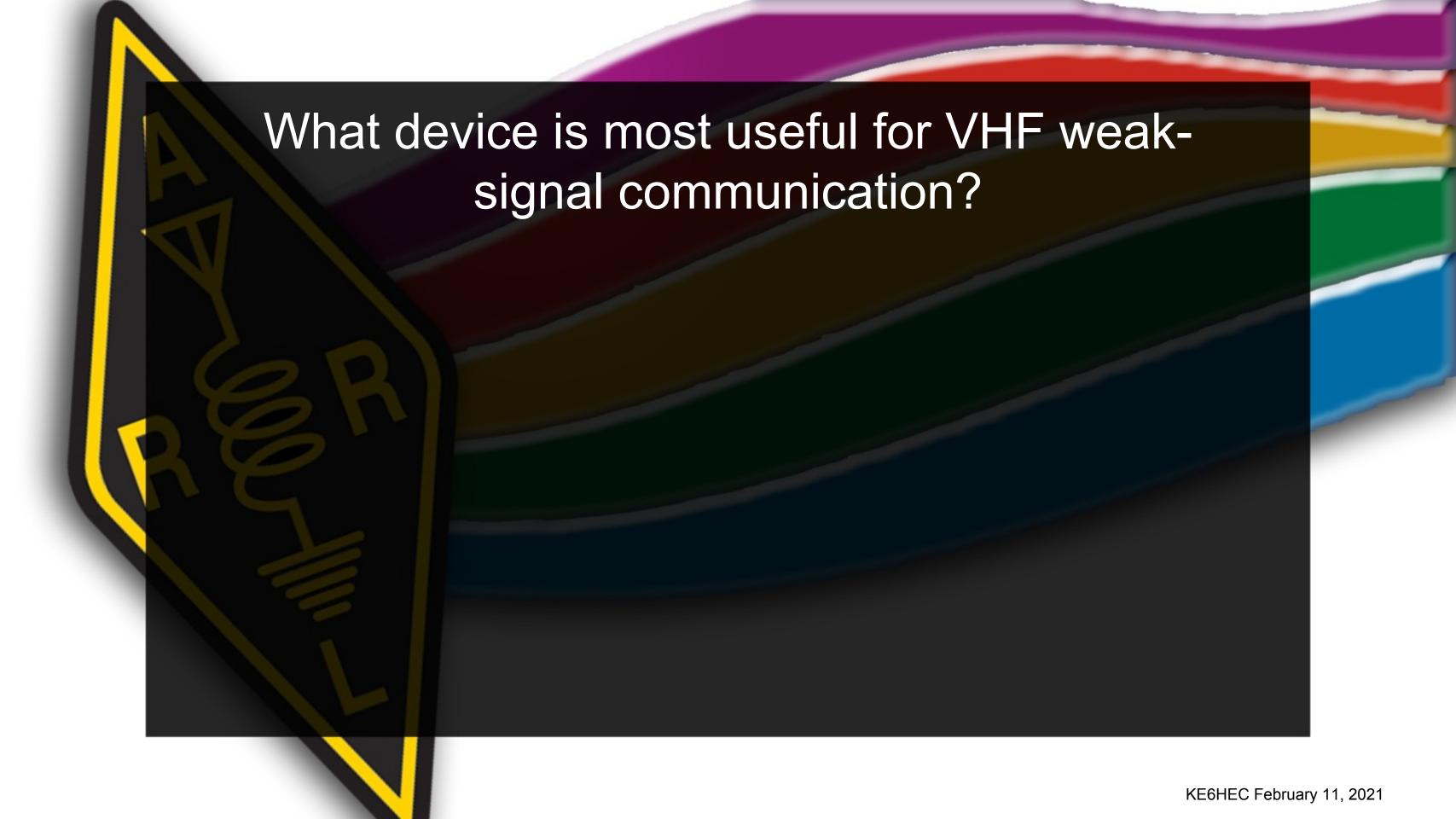


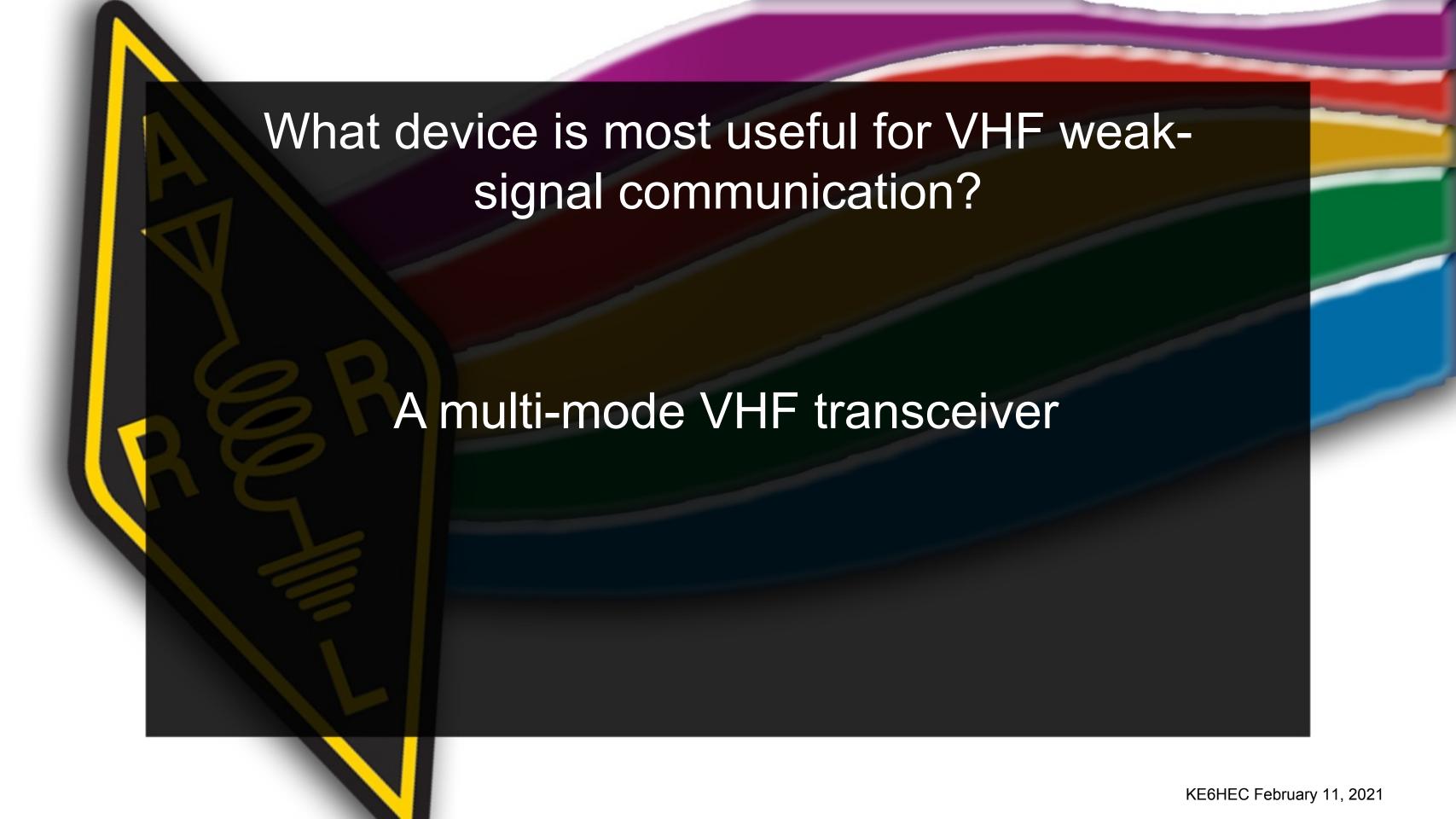






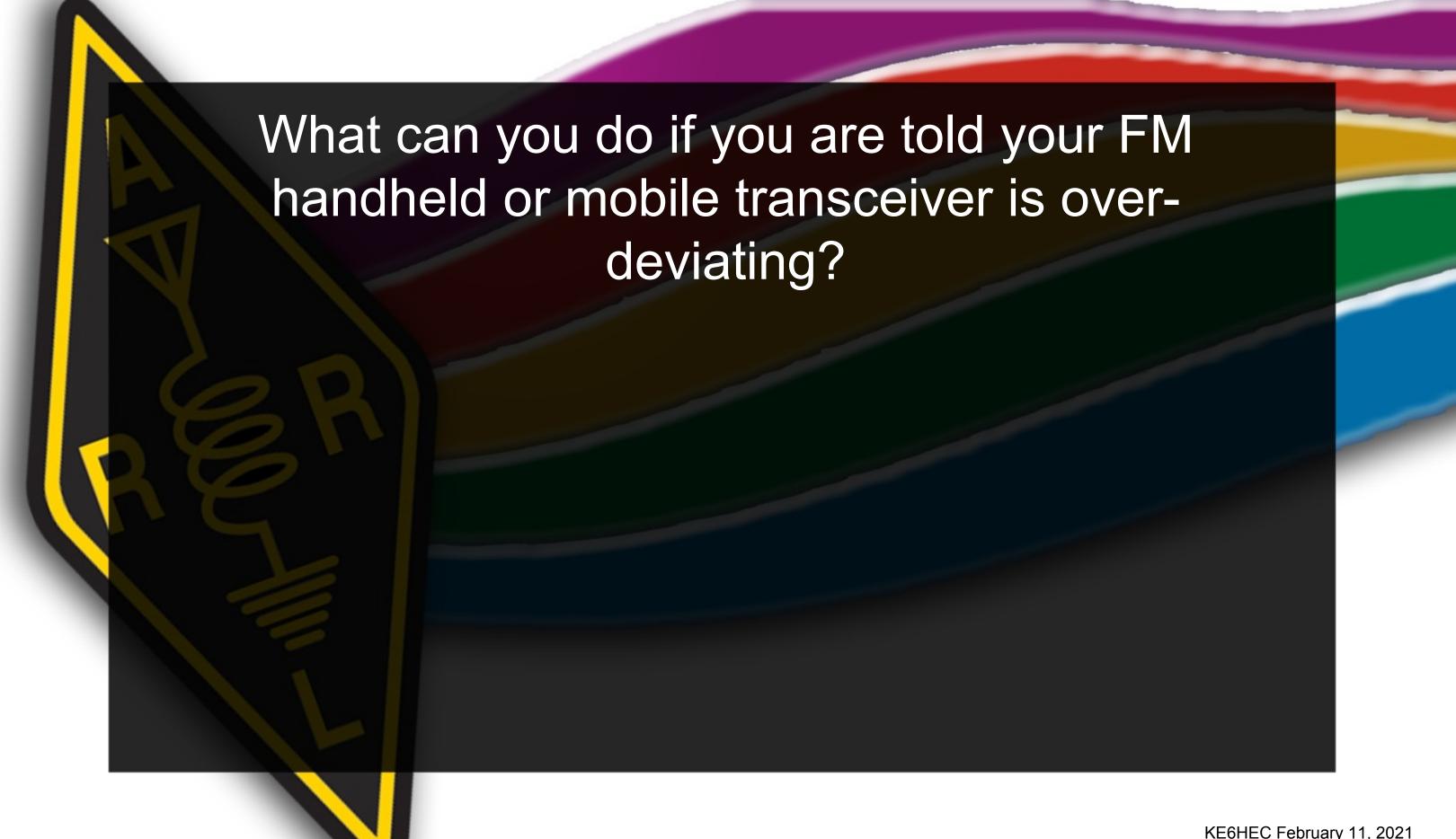




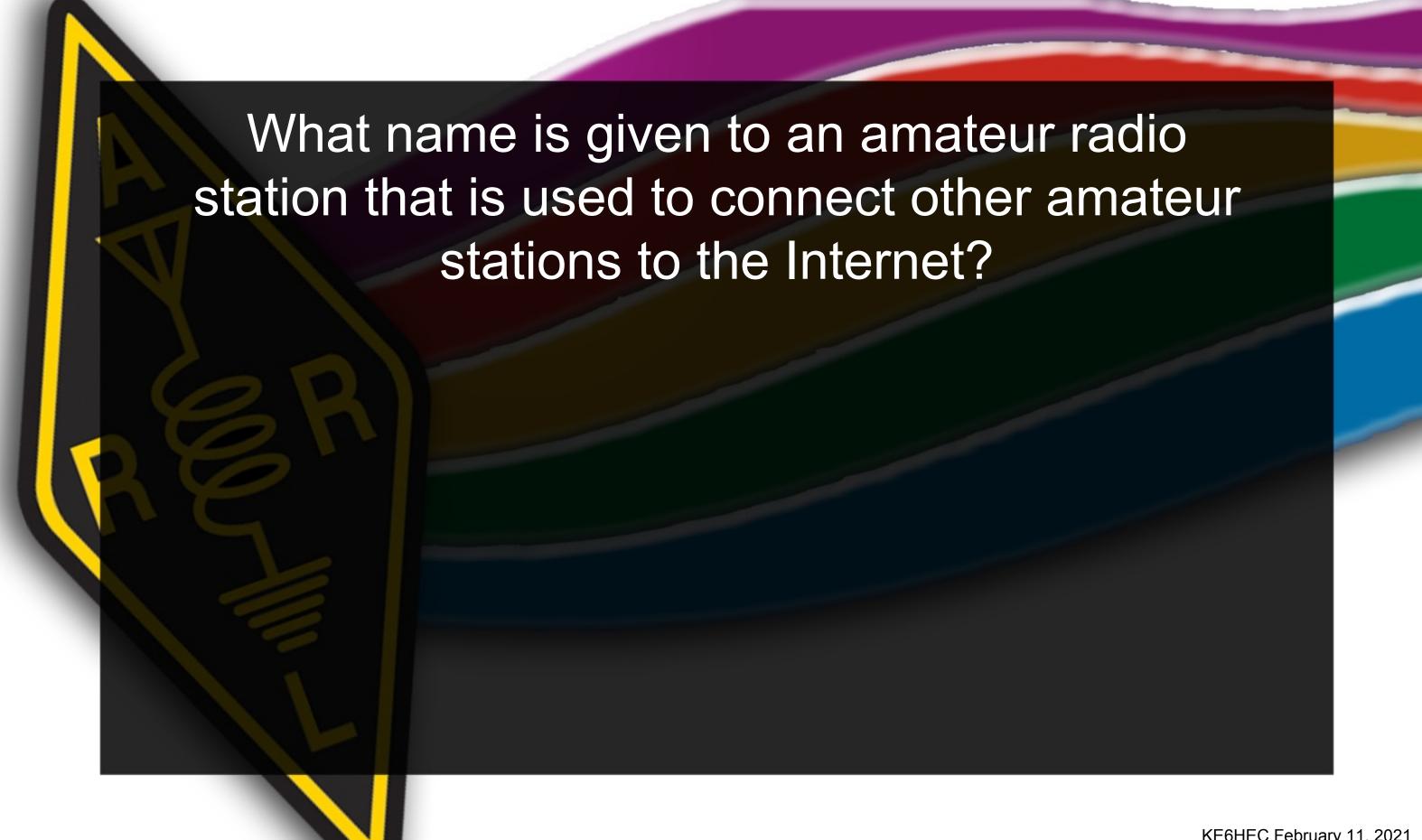


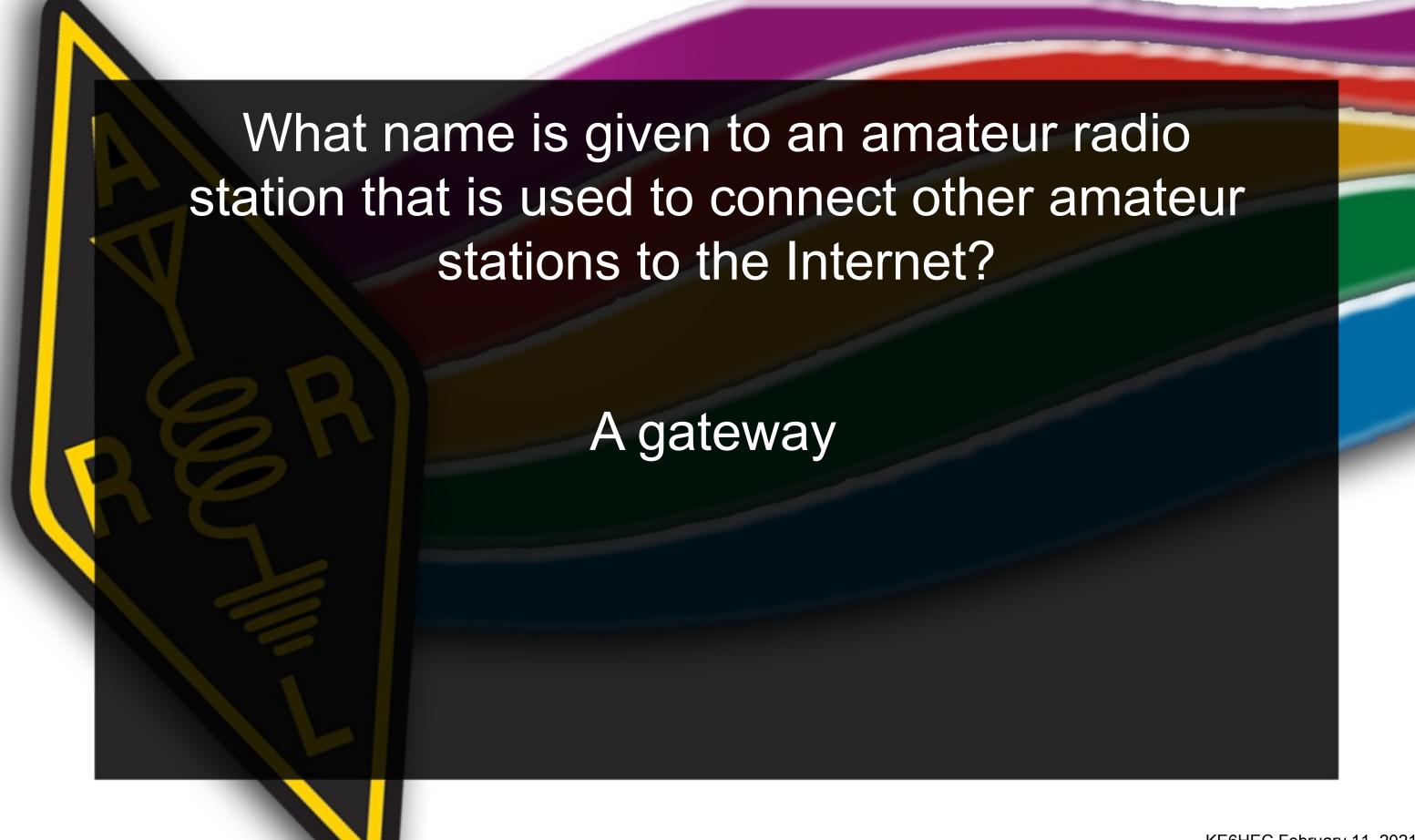


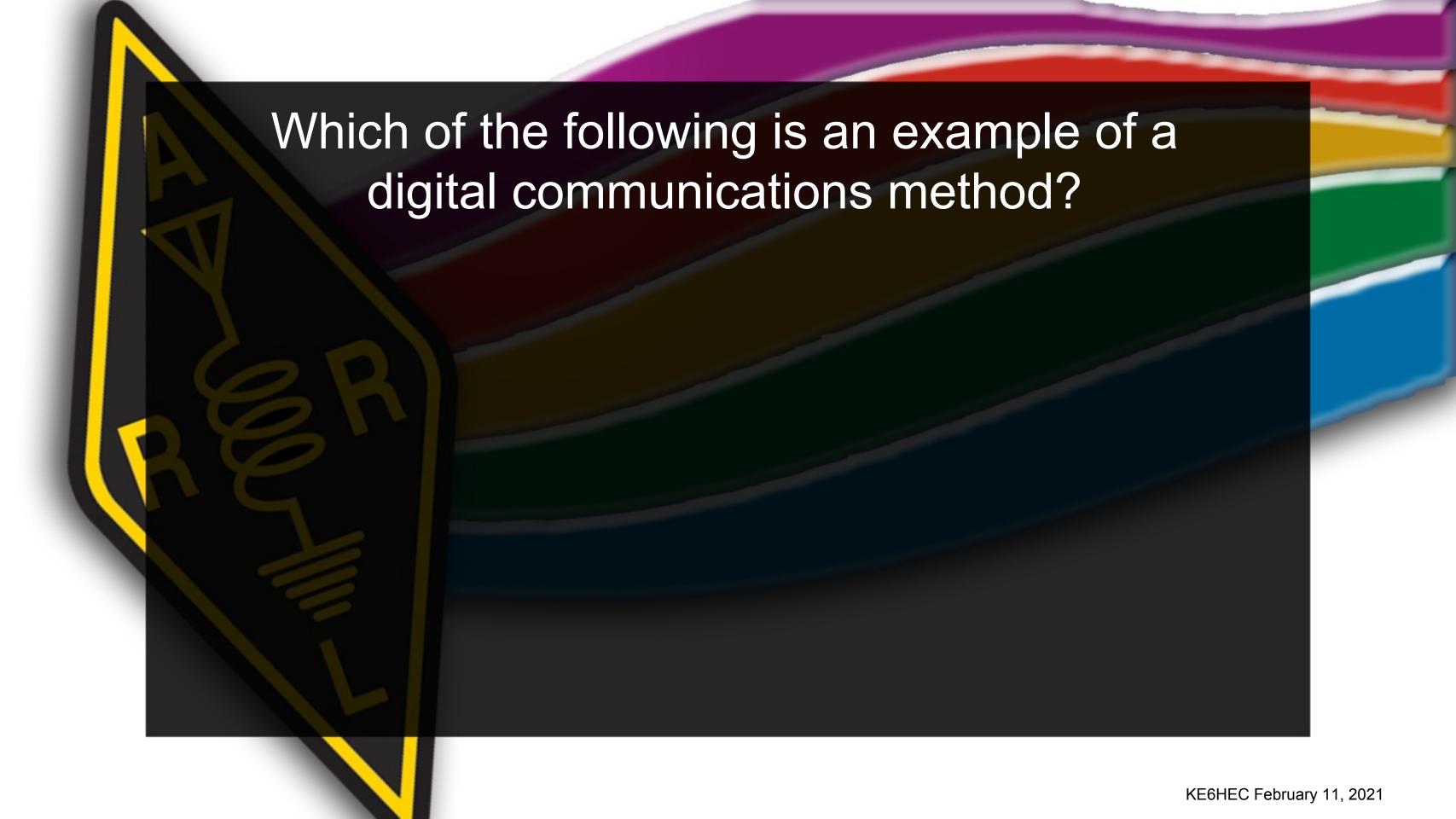


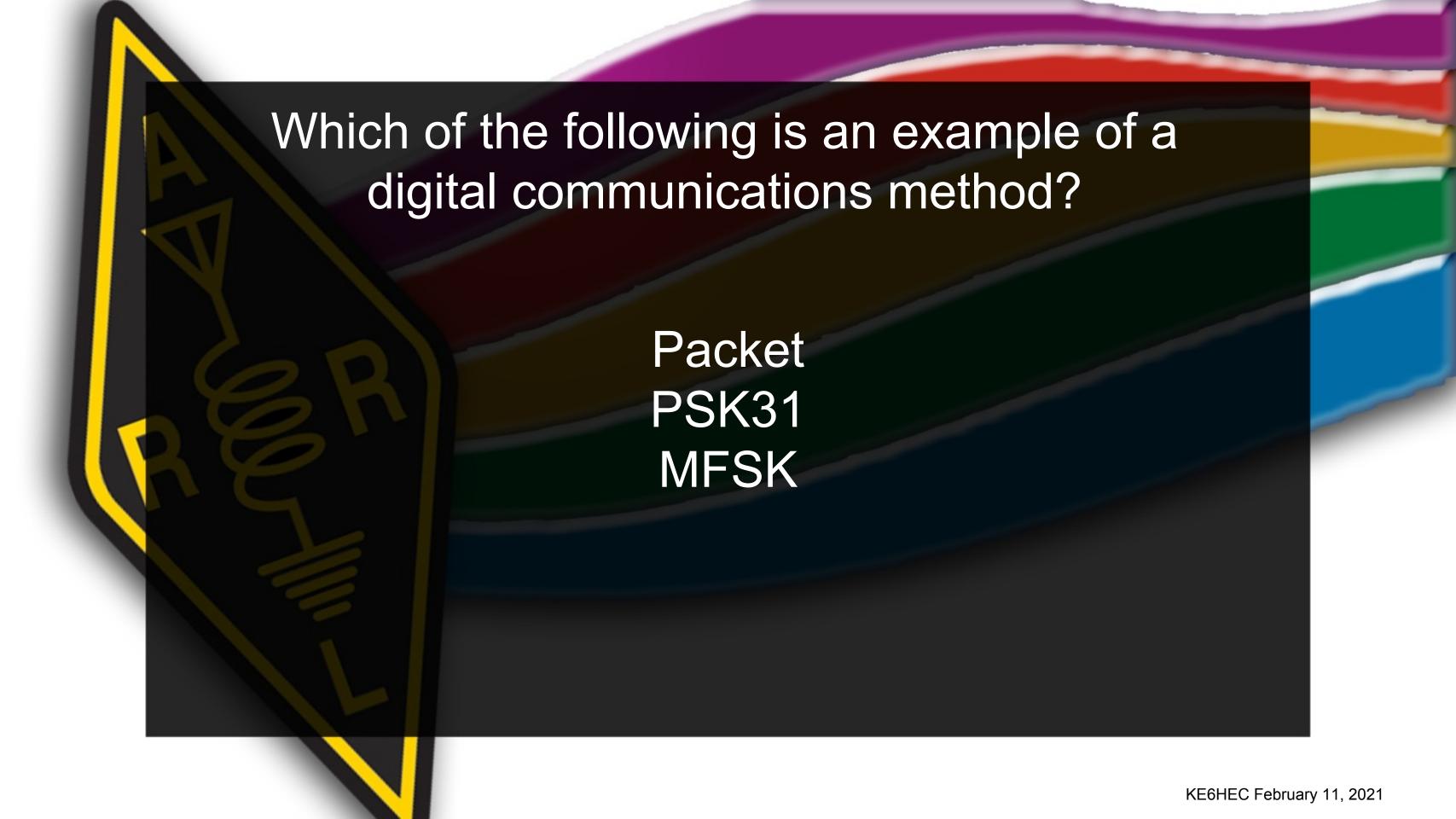


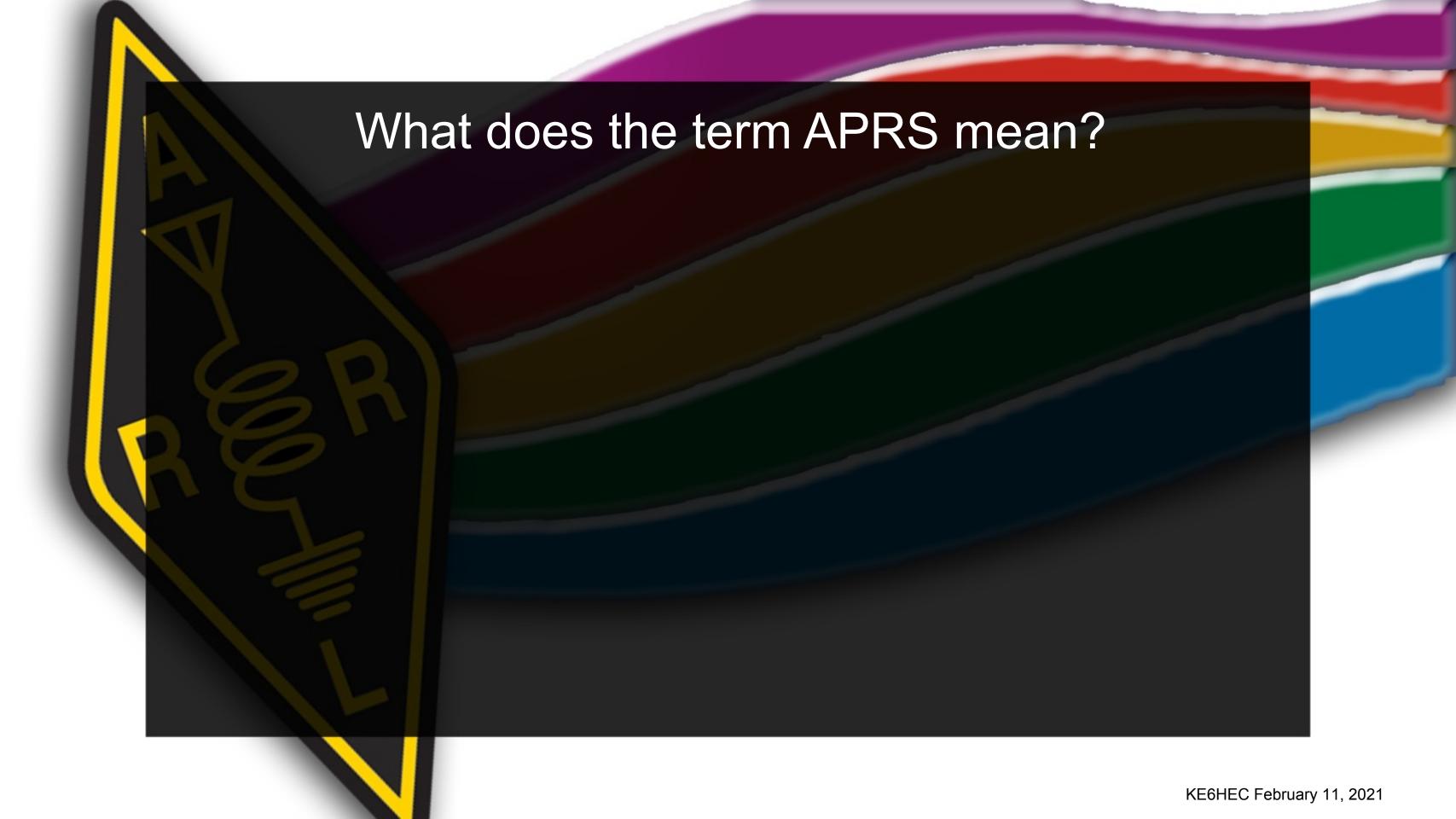


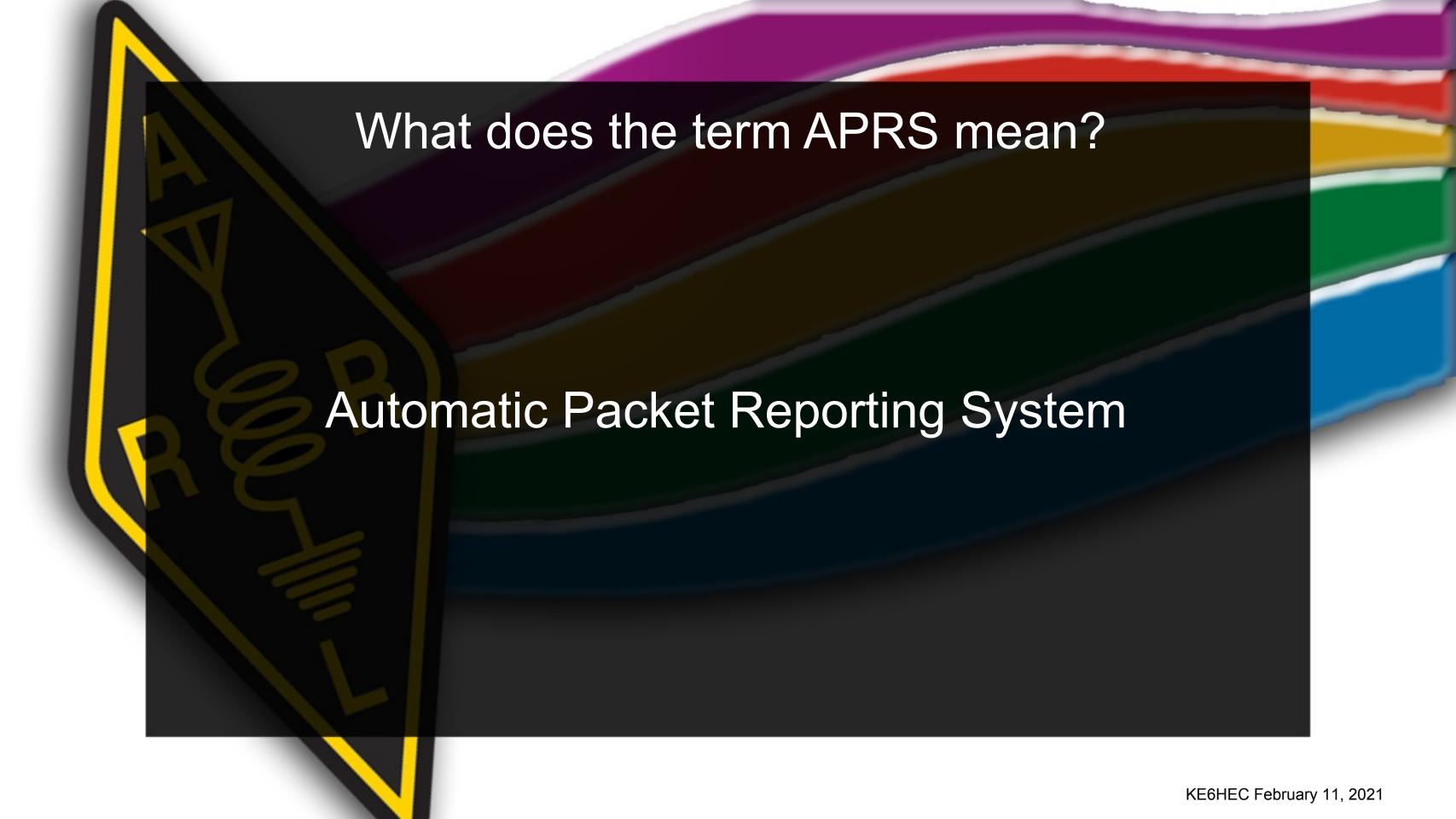


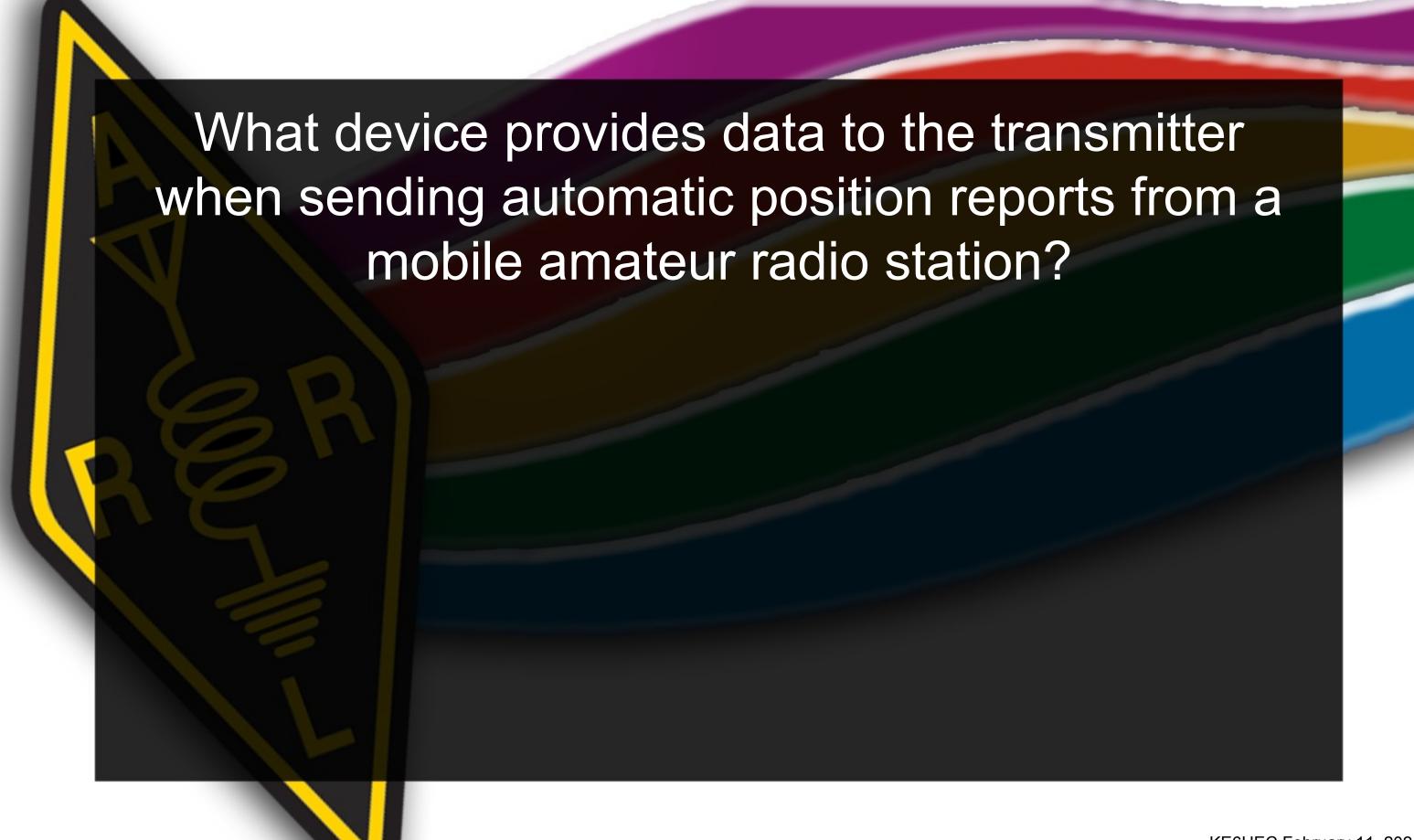






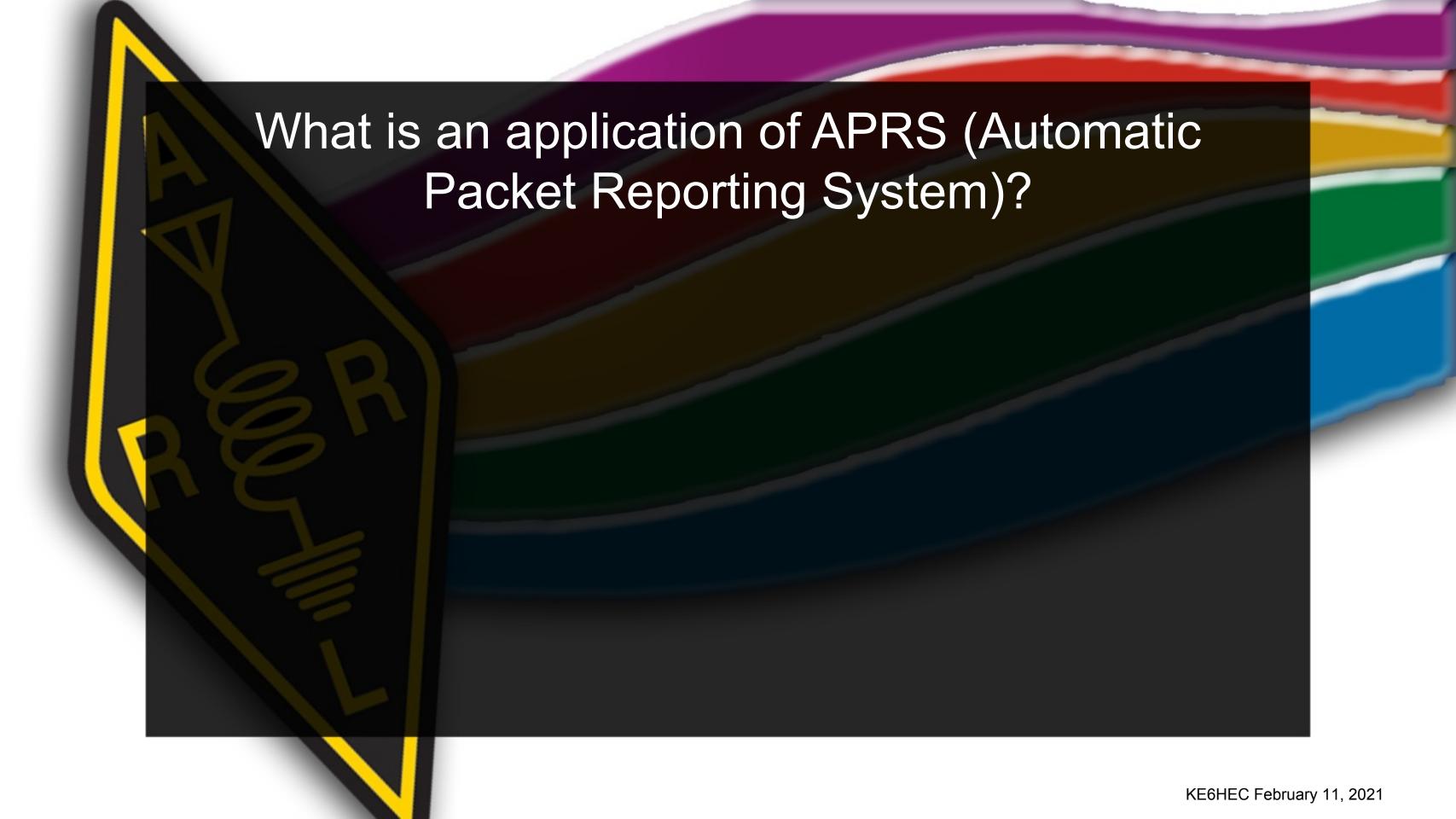






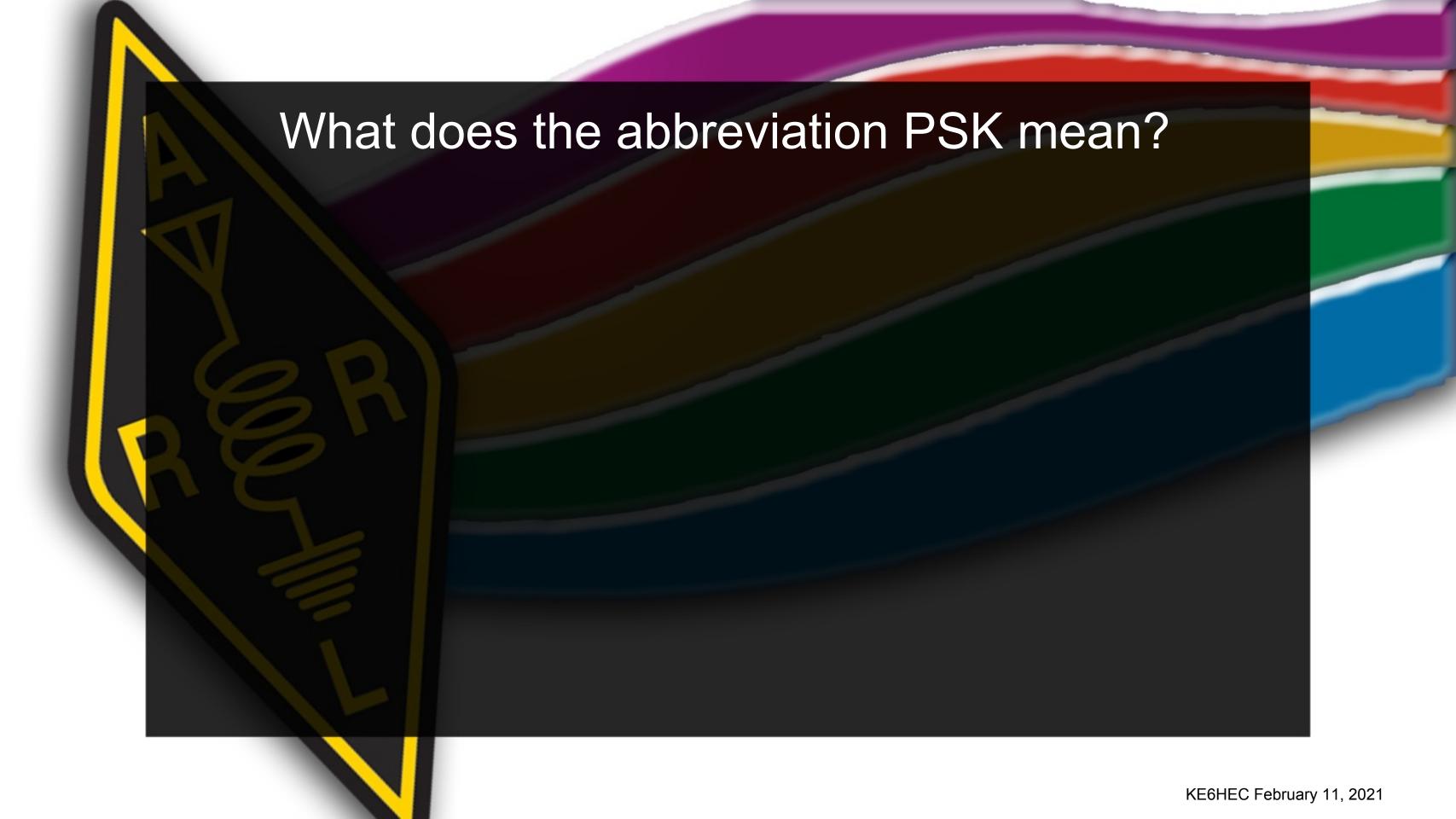
What device provides data to the transmitter when sending automatic position reports from a mobile amateur radio station?

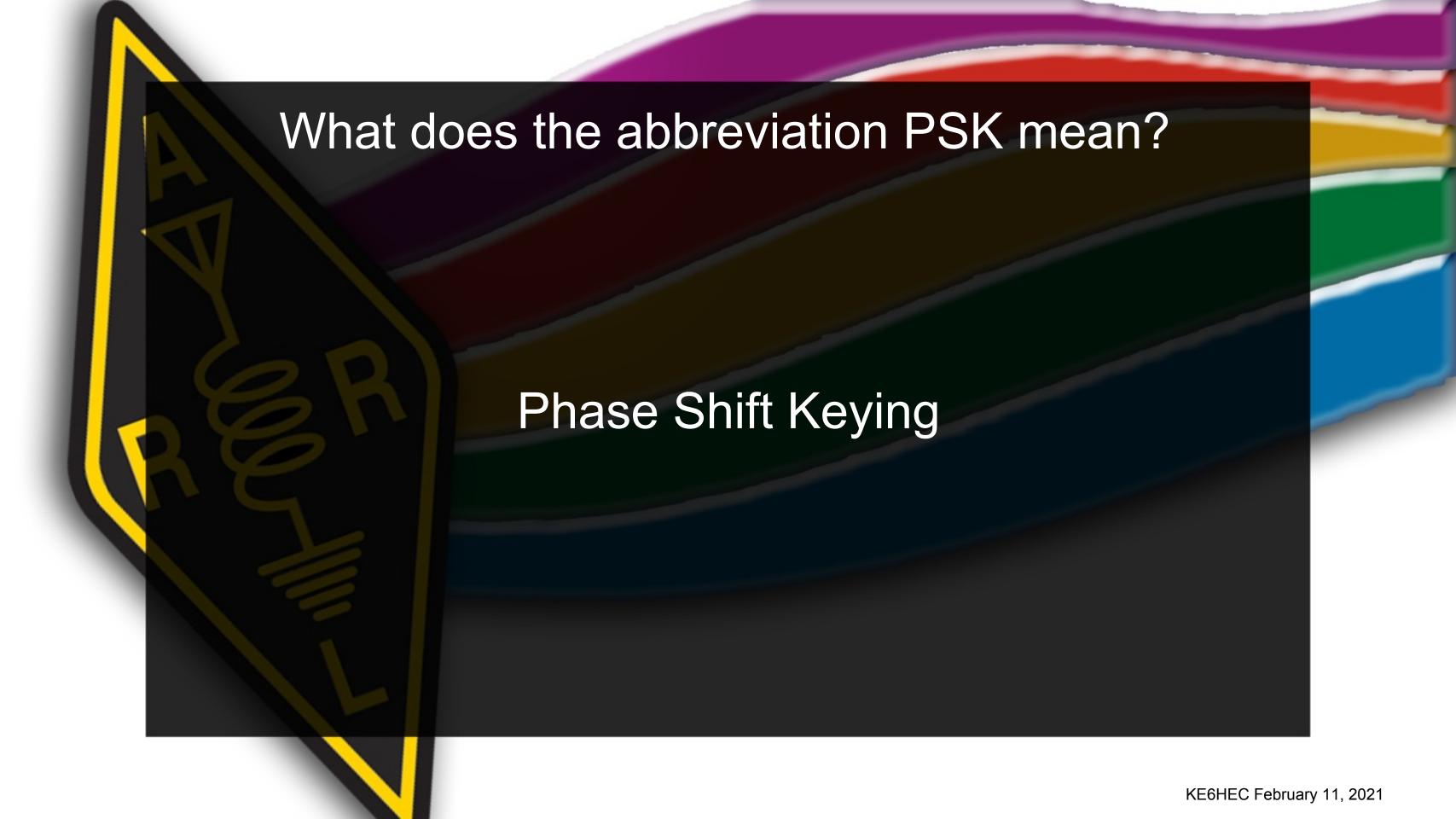
A Global Positioning System receiver

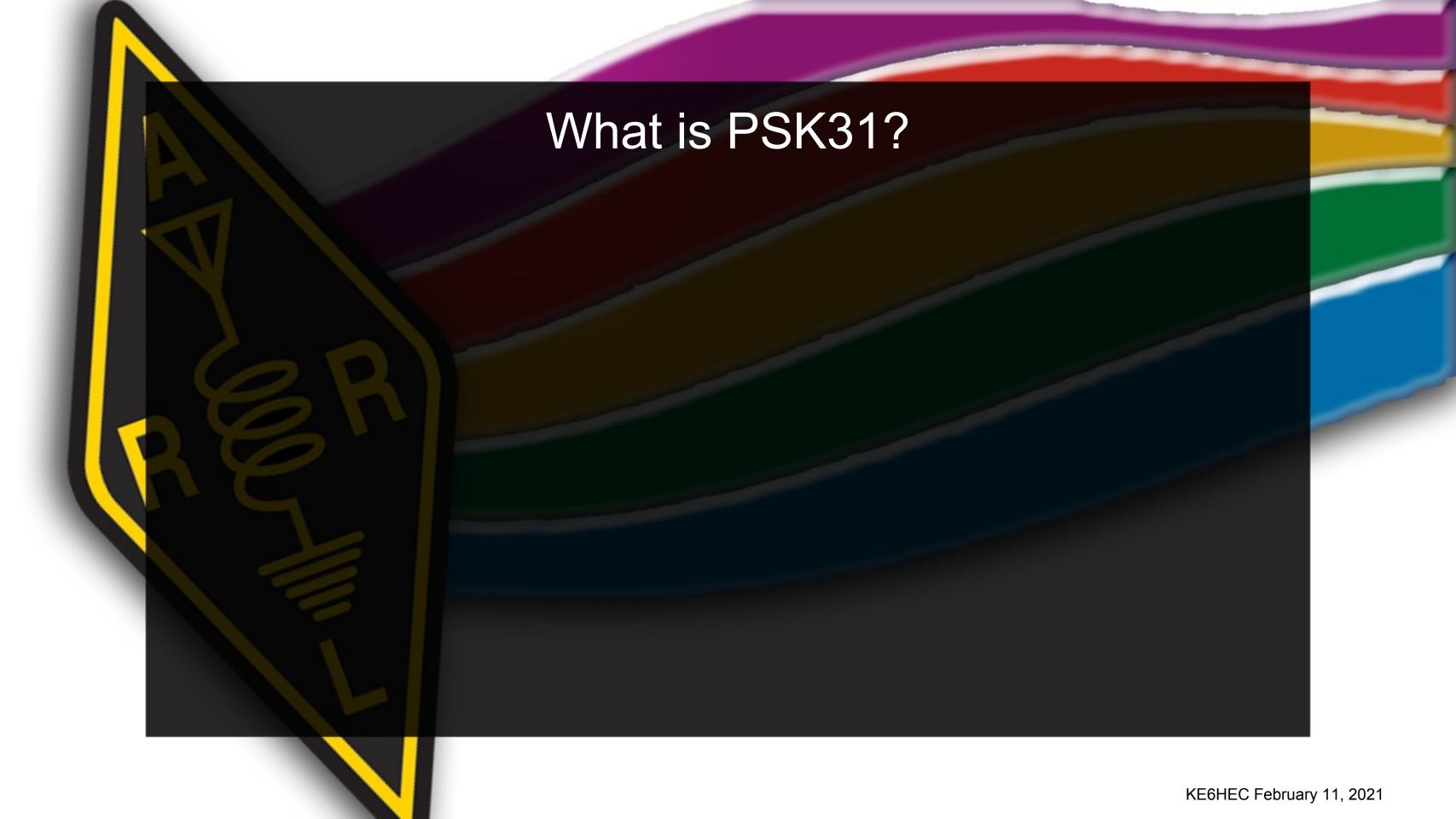


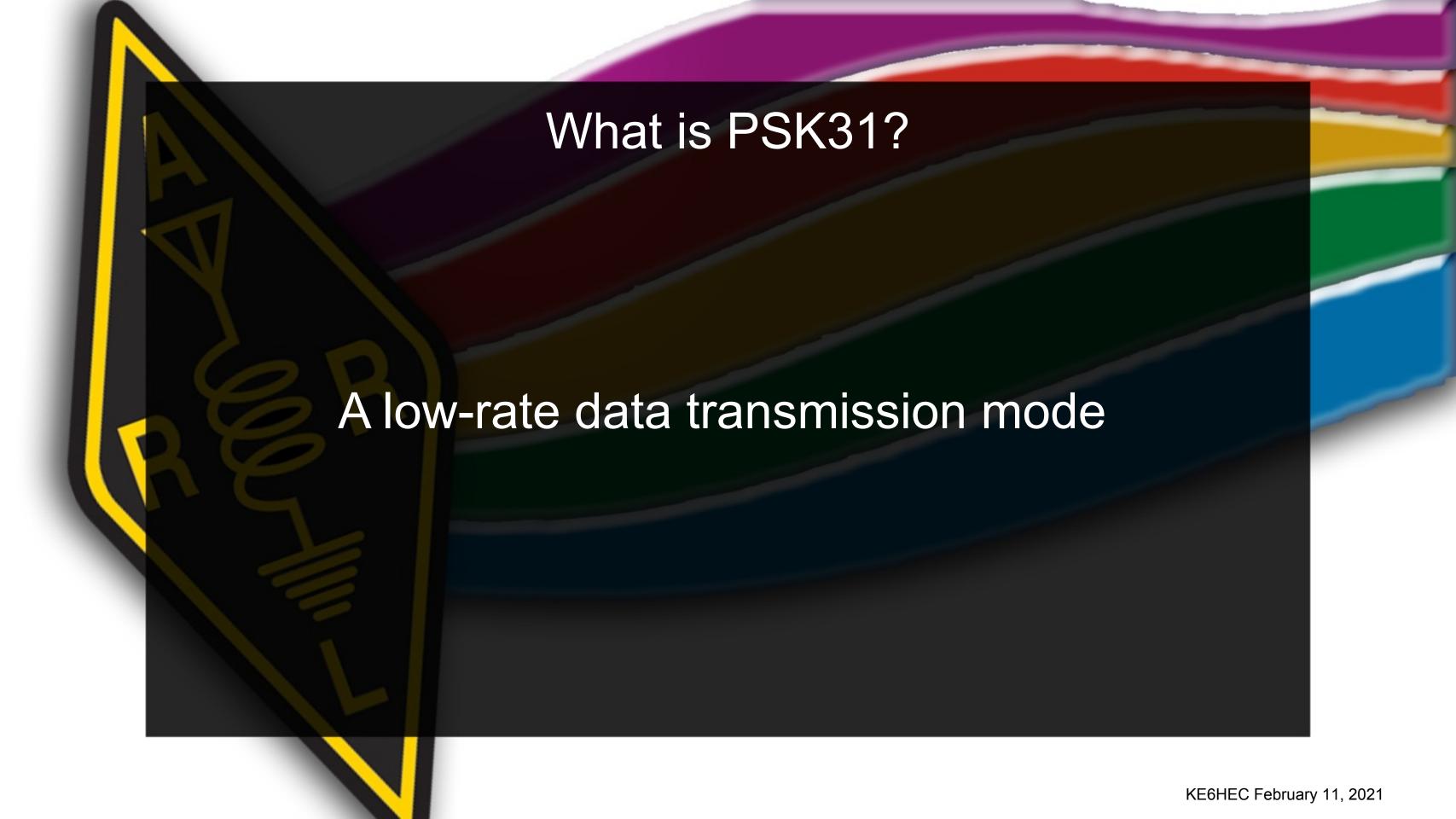


Providing real time tactical digital communications in conjunction with a map showing the locations of stations





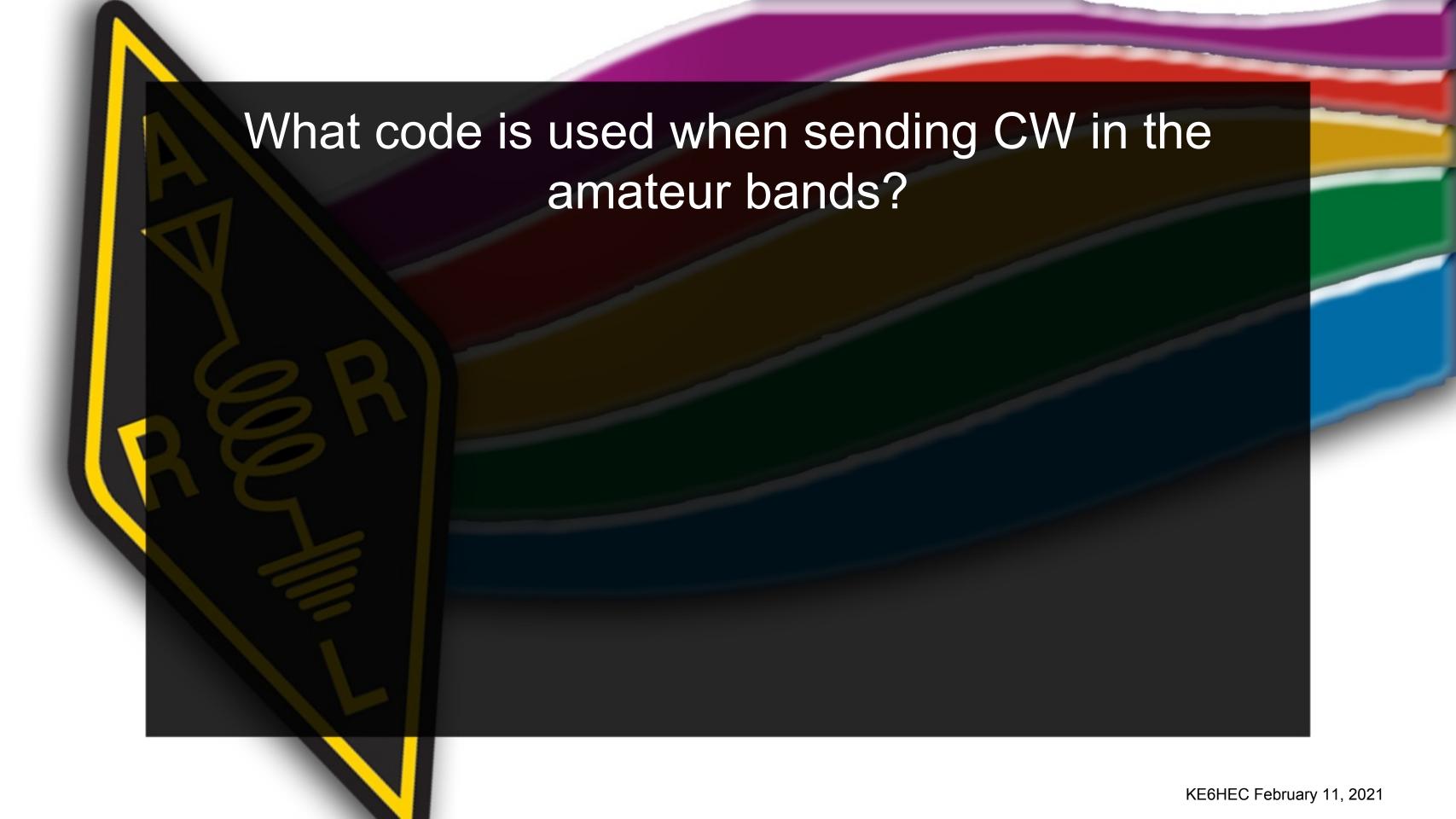


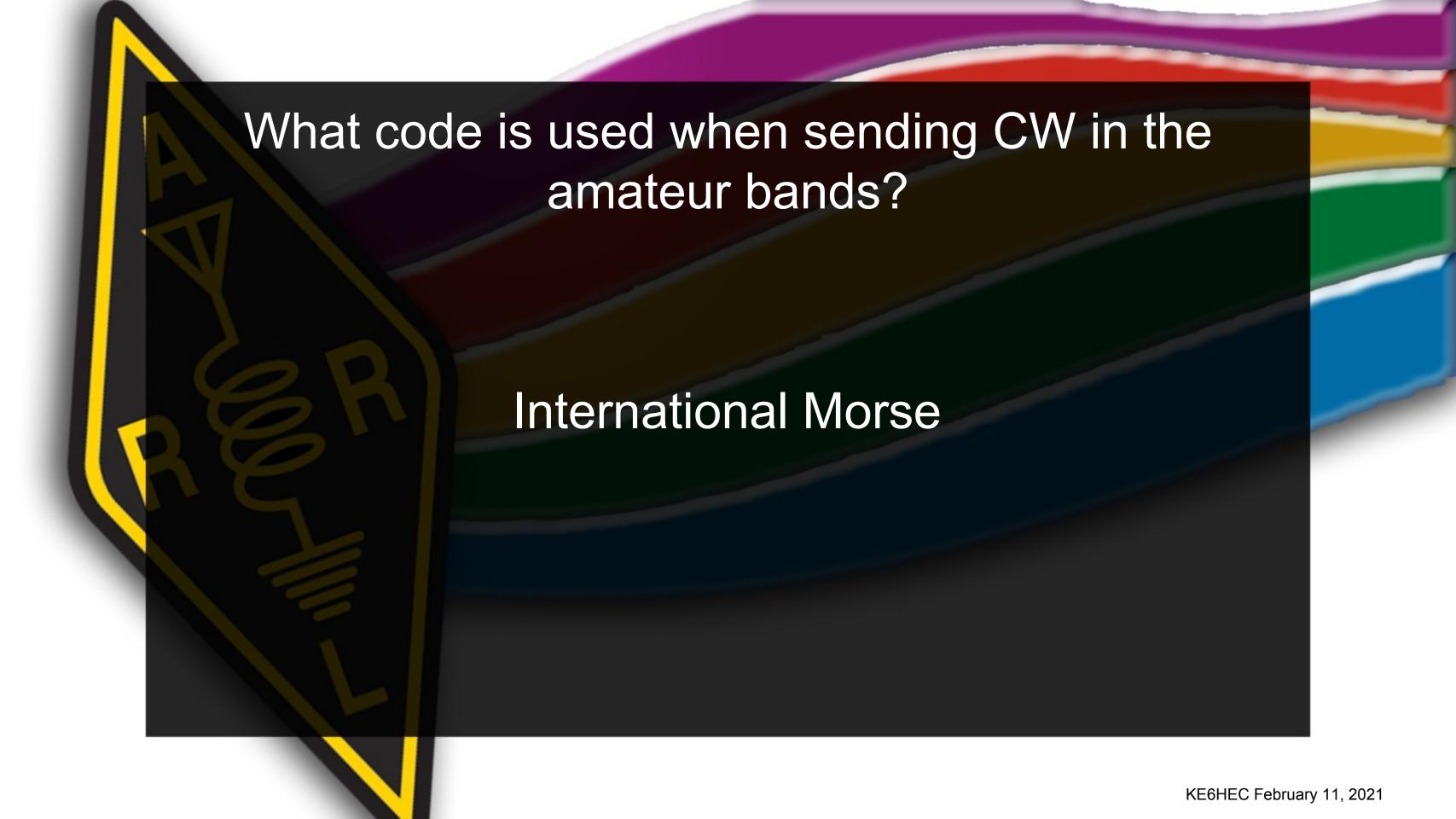


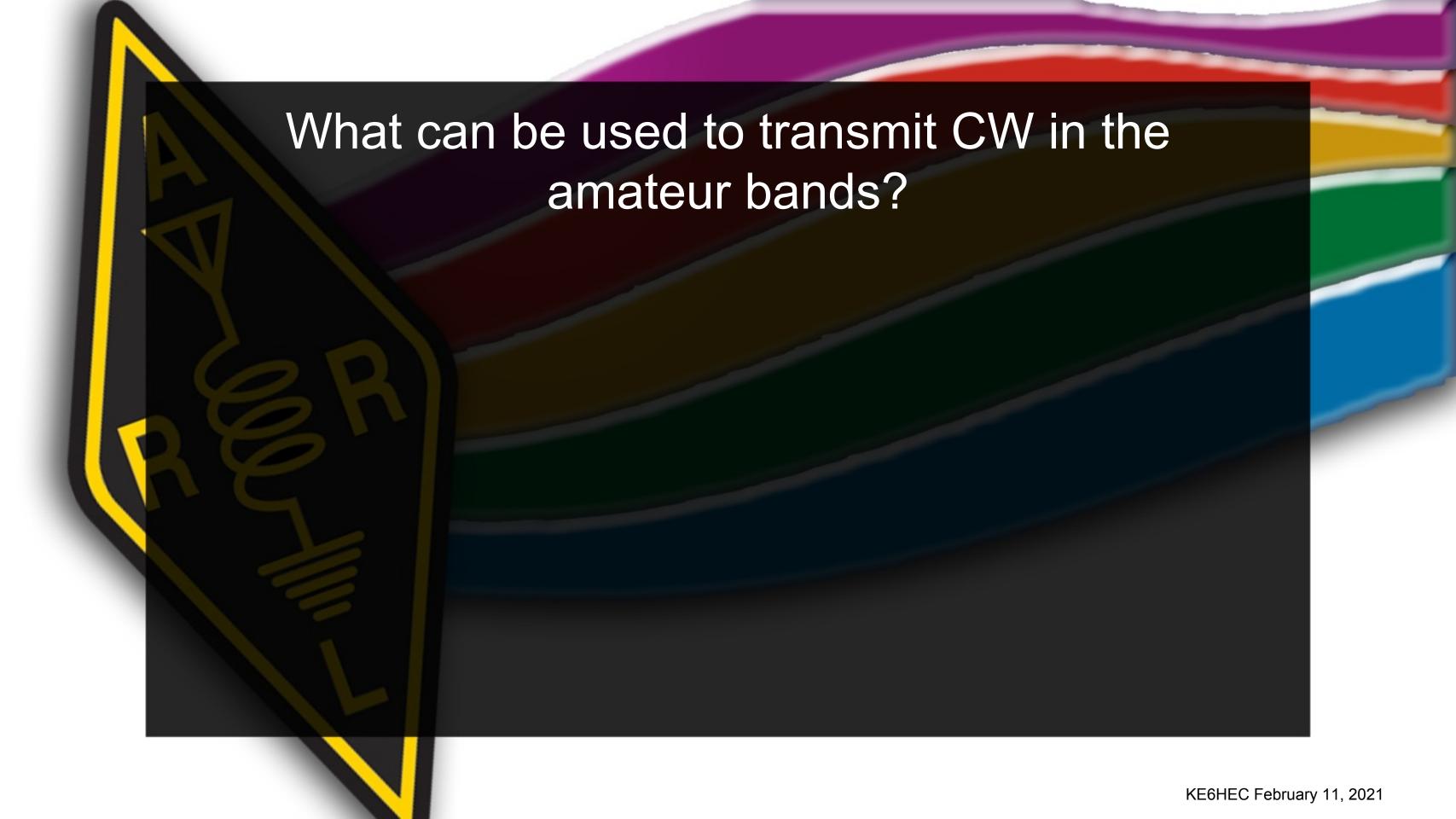


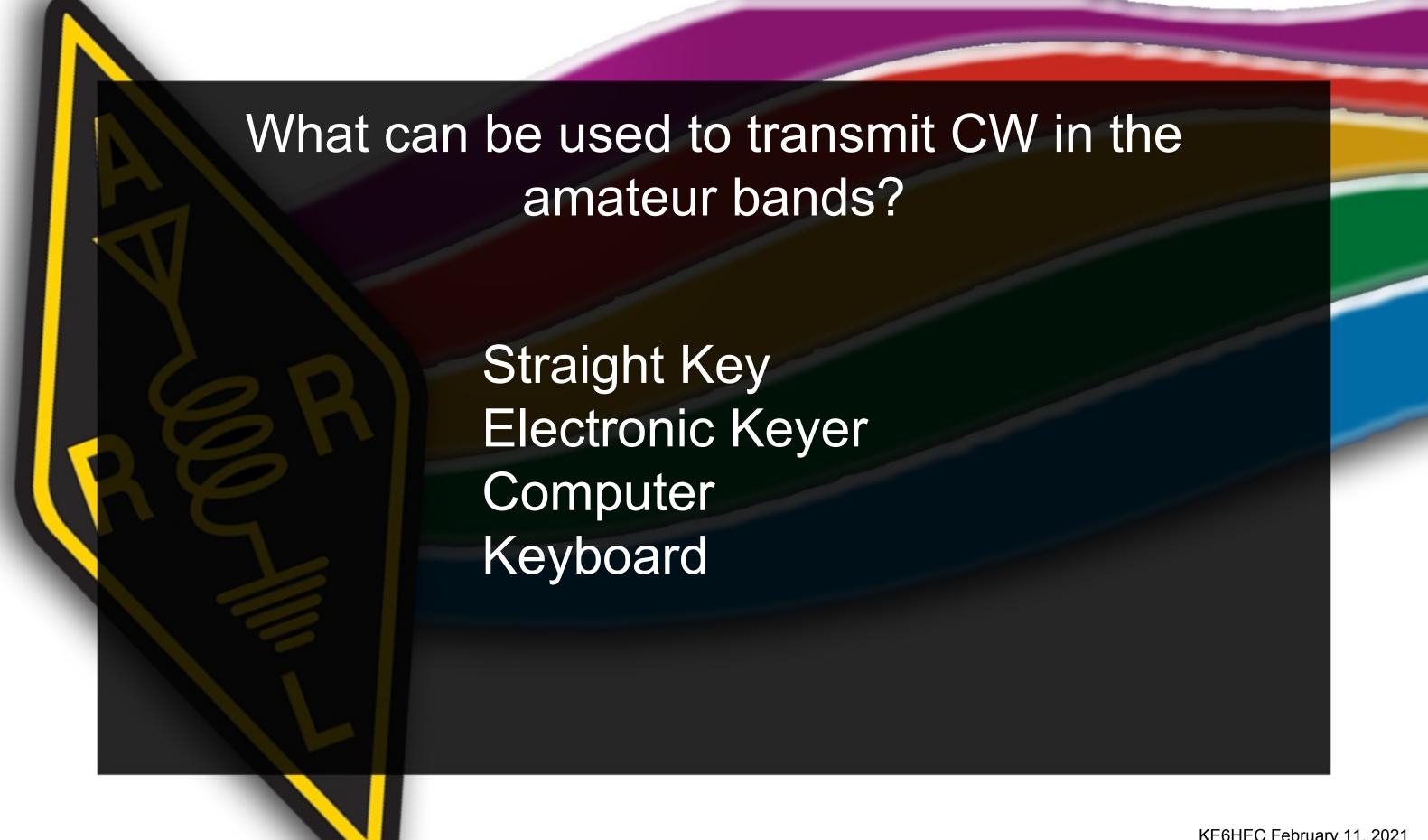
What may be included in packet transmissions?

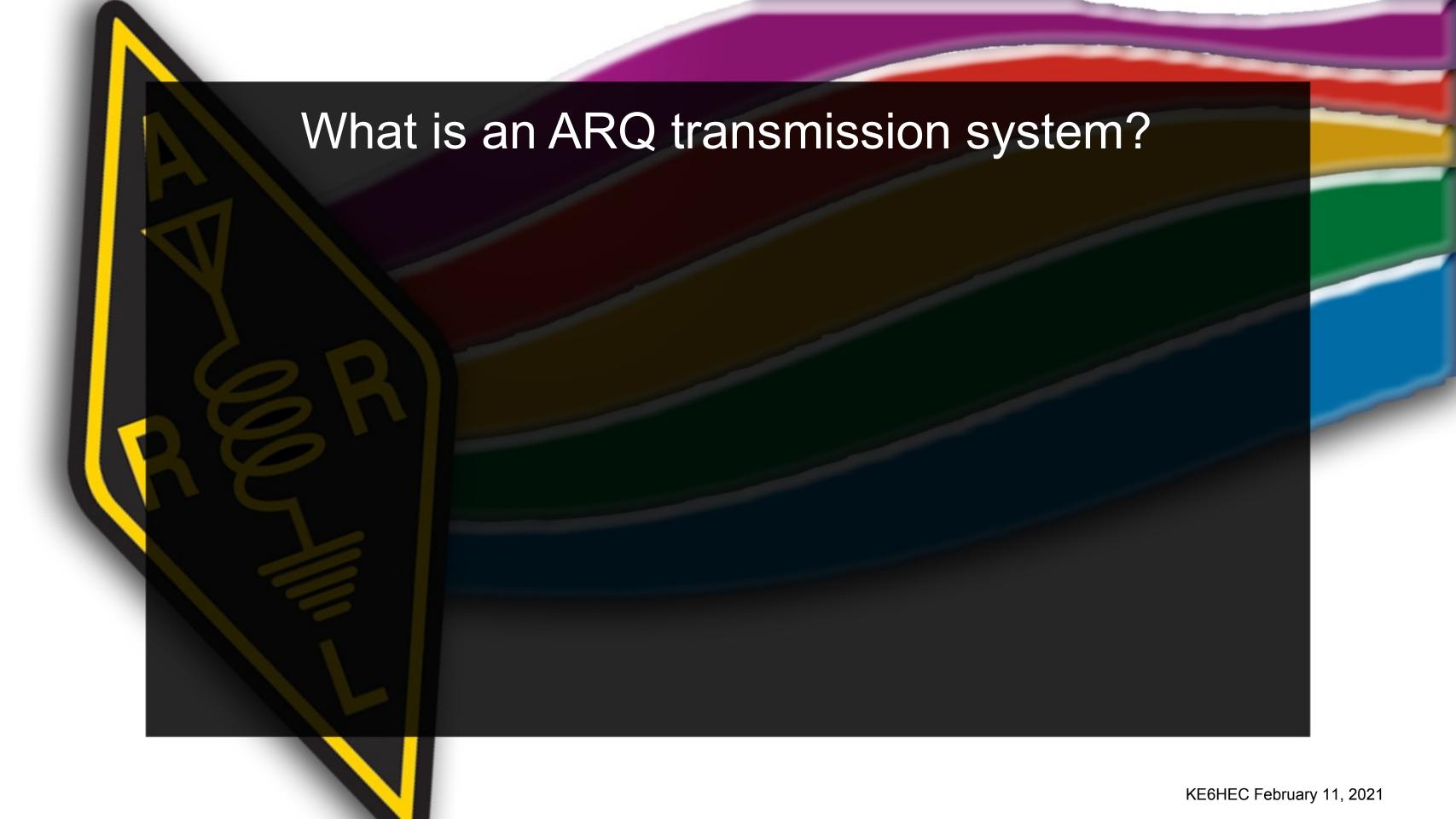
A check sum which permits error detection A header which contains the call sign of the station to which the information is being sent Automatic repeat request in case of error











What is an ARQ transmission system?

A digital scheme whereby the receiving station detects errors and sends a request to the sending station to retransmit the information

